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DLP PROJECTOR SERVICE MANUAL

MODEL : RD-JT30/31/32/33

CAUTION

BEFORE SERVICING THE PROJECTOR,
READ THE SAFETY PRECAUTIONS IN THIS MANUAL.



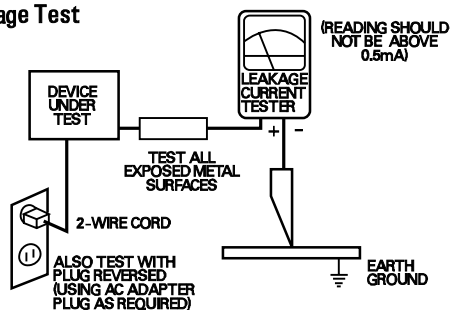
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SAFETY PRECAUTIONS

1. Before returning an instrument to the customer, always make a safety check of the entire instrument, including, but not limited to, the following items:
 - a. Be sure that no built-in protective devices are defective and/or have been defeated during servicing. (1) Protective shields are provided on this chassis to protect both the technician and the customer. Correctly replace all missing protective shields, including any removed for servicing convenience. (2) When reinstalling the chassis and/or other assemblies in the cabinet, be sure to put back in place all protective devices, including, but not limited to, nonmetallic control knobs, insulating fishpapers, adjustment and compartment covers/shields, and isolation resistor/capacitor networks. **Do not operate this instrument or permit it to be operated without all protective devices correctly installed and functioning.**
 - b. Be sure that there are no cabinet openings through which an adult or child might be able to insert their fingers and contact a hazardous voltage. Such openings include, but are not limited to, (1) spacing between the picture tube and the cabinet back, (2) excessively wide cabinet ventilation slots, and (3) an improperly fitted and/or incorrectly secured cabinet back cover.
 - c. **Antenna Cold Check**-With the instrument AC plug removed from any AC source, connect an electrical jumper across the two AC plug prongs. Place the instrument AC switch in the on position. Connect one lead of an ohmmeter to the AC plug prongs tied together and touch the other ohmmeter lead in turn to each tuner antenna input exposed terminal screw and, if applicable, to the coaxial connector. If the measured resistance is less than 1.0 megohm or greater than 5.2 megohm, an abnormality exists that must be corrected before the instrument is returned to the customer. Repeat this test with the instrument AC switch in the off position.
 - d. **Leakage Current Hot Check**-With the instrument completely reassembled, plug the AC line cord directly into a 120 V AC outlet. (Do not use an isolation transformer during this test.) Use a leakage current tester or a metering system that complies with American National Standards Institute (ANSI) C101.1 Leakage Current for Appliances and Underwriters Laboratories (UL) 1410, (50.7). With the instrument AC switch first in the on position and then in the off position, measure from a known earth ground (metal waterpipe, conduit, etc.) to all exposed metal parts of the instrument (antennas, handle bracket, metal cabinet, screwheads, metallic overlays, control shafts, etc.), especially any exposed metal parts that offer an electrical return path to the chassis. Any current measured must not exceed 0.5 milliamp. Reverse the instrument power cord plug in the outlet and repeat the test.
ANY MEASUREMENTS NOT WITHIN THE LIMITS SPECIFIED HEREIN INDICATE A POTENTIAL SHOCK HAZARD THAT MUST BE ELIMINATED BEFORE RETURNING THE INSTRUMENT TO THE CUSTOMER.

AC Leakage Test



- e. **X-Radiation and High Voltage Limits**-Because the picture tube is the primary potential source of X-radiation in solid-state TV receivers, it is specially constructed to prohibit X-radiation emissions. For continued X-radiation protection, the replacement picture tube must be the same type as the original. Also, because the picture tube shields and mounting hardware perform an X-radiation protection function, they must be correctly in place.
High voltage must be measured each time servicing is done that involves B+, horizontal deflection, or high voltage. Correct operation of the X-radiation protection circuits also must be reconfirmed each time

they are serviced. (X-radiation protection circuits also may be called "horizontal disable" or "hold-down.") Read and apply the high voltage limits and, if the chassis is so equipped, the X-radiation protection circuit specifications given on instrument labels and in the Product Safety & X-radiation Warning note on the service data chassis schematic. High voltage is maintained within specified limits by close-tolerance safety-related components/adjustments in the high-voltage circuit. If high voltage exceeds specified limits, check each component specified on the chassis schematic and take corrective action.

2. Read and comply with all caution and safety-related notes on or inside the receiver cabinet, on the receiver chassis, or on the picture tube.
3. **Design Alteration Warning**- Do not alter or add to the mechanical or electrical design of this TV receiver. Design alterations and additions, including, but not limited to, circuit modifications and the addition of items such as auxiliary audio and/or video output connections, might alter the safety characteristics of this receiver and create a hazard to the user. Any design alterations or additions will void the manufacturer's warranty and will make you, the servicer responsible for personal injury or property damage resulting therefrom.
4. **Picture Tube Implosion Protection Warning**-The picture tube in this receiver employs integral implosion protection. For continued implosion protection, replace the picture tube only with one of the same type and number. Do not remove, install, or otherwise handle the picture tube in any manner without first putting on shatterproof goggles equipped with side shields. People not so equipped must be kept safely away while picture tubes are handled. Keep the picture tube away from your body. Do not handle the picture tube by its neck. Some "in-line" picture tubes are equipped with a permanently attached deflection yoke; because of potential hazard, do not try to remove such "permanently attached" yokes from the picture tube.
5. **Hot Chassis Warning**-a. Some TV receiver chassis are electrically connected directly to one conductor of the AC power cord and may be safely serviced without an isolation transformer only if the AC power plug is inserted so that the chassis is connected to the ground side of the AC power source. To confirm that the AC power plug is inserted correctly, with an AC voltmeter measure between the chassis and a known earth ground. If a voltage reading in excess of 10 V is obtained, remove and reinsert the AC power plug in the opposite polarity and again measure the voltage potential between the chassis and a known earth ground. b. Some TV receiver chassis normally have 85 V AC (RMS) between chassis and earth ground regardless of the AC plug polarity. These chassis can be safely serviced only with an isolation transformer inserted in the power line between the receiver and the AC power source, for both personnel and test equipment protection. c. Some TV receiver chassis have a secondary ground system in addition to the main chassis ground. This secondary ground system is isolated from the AC power line. The two ground systems are electrically separated by insulating material that must not be defeated or altered.

6. Observe original lead dress. Take extra care to assure correct lead dress in the following areas: a. near sharp edges, b. near thermally hot parts- be sure that leads and components do not touch, c. the AC supply, d. high voltage, and e. antenna wiring. Always inspect in all areas for pinched, out-of-place, or frayed wiring. Do not change spacing between components, and between components and the printed circuit board. Check the AC power cord for damage.
7. Components, parts, and/or wiring that appear to have overheated or are otherwise damaged should be replaced with components, parts, or wiring that meet original specifications. Additionally, determine the cause of overheating and/or damage and, if necessary, take corrective action to remove any potential safety hazard.

8. PRODUCT SAFETY NOTICE

Some electrical and mechanical parts have special safety related characteristics which are often not evident from visual inspection, nor can the protection they give necessarily be obtained by replacing them with components rated for higher voltage, wattage, etc. Parts that have special safety characteristics are identified by shading, by a ★, or by Δ on schematics and parts lists. Use of a substitute replacement that does not have the same safety characteristics as the recommended replacement parts might create shock, fire, and/or other hazards. Product safety is under review continuously and new instructions are issued whenever appropriate.

SERVICING PRECAUTIONS

CAUTION: Before servicing instruments covered by this service manual and its supplements, read and follow the **SAFETY PRECAUTIONS** section of this manual. **Note:** If unforeseen circumstances create conflict between the following servicing precautions and any of the safety precautions, **always follow the safety precautions.** Remember: Safety First.

General Servicing Precautions

- a. Always unplug the instrument AC power cord from the AC power source before: (1) removing or reinstalling any component, circuit board, module, or any other instrument assembly. (2) disconnecting or reconnecting any instrument electrical plug or other electrical connections. (3) connecting a test substitute in parallel with an electrolytic capacitor in the instrument.

Caution: A wrong part substitution or incorrect polarity installation of electrolytic capacitors may result in an explosion hazard.

- b. Do not defeat any plug/socket B+ voltage interlocks with which instruments covered by this service manual might be equipped.
- c. Do not apply AC power to this instrument and/or any of its electrical assemblies unless all solid-state device heat sinks are correctly installed.
- d. Always connect a test instrument's ground lead to the instrument chassis ground **before** connecting the test instrument positive lead.
Always remove the test instrument ground lead last.

Note: Refer to the Safety Precautions section of this manual.

2. The service precautions are indicated or printed on the cabinet, chassis, or components. When servicing, follow the printed or indicated service precautions and service materials.
3. The components used in the unit have a specified flame resistance and dielectric strength. When replacing any components, use components which have the same ratings. Components identified by shading, by ★, or by △ in the circuit diagram are important for safety or for the characteristics of the unit. Always replace with the exact replacement components.
4. An insulation tube or tape is sometimes used and some components are raised above the printed wiring board for safety. The internal wiring is sometimes clamped to prevent contact with heating components. Install them as they were.
5. After servicing, always check that the removed screws, components, and wiring have been installed correctly and that the portion around the service part have not been damaged. Further, check the insulation between the blades of the attachment plug and accessible conductive parts.

INSULATION CHECKING PROCEDURE

Disconnect the attachment plug from the AC outlet and turn the power on. Connect the insulation resistance meter (500 V) to the blades of the attachment plug. The insulation resistance between each blade of the attachment plug and accessible conductive parts (Note 1) should be more than 1 Mohm.

Note: Accessible conductive parts include metal panels, input terminals, earphone jacks, etc.

ELECTROSTATICALLY SENSITIVE (ES) DEVICES

Some semiconductor (solid-state) devices can be damaged easily by static electricity. Such components commonly are called Electrostatically Sensitive (ES) Devices. Examples of typical ES devices are integrated circuits and some field-effect transistors and semiconductor "chip" components. The following techniques should be used to help reduce the incidence of component damage caused by static electricity.

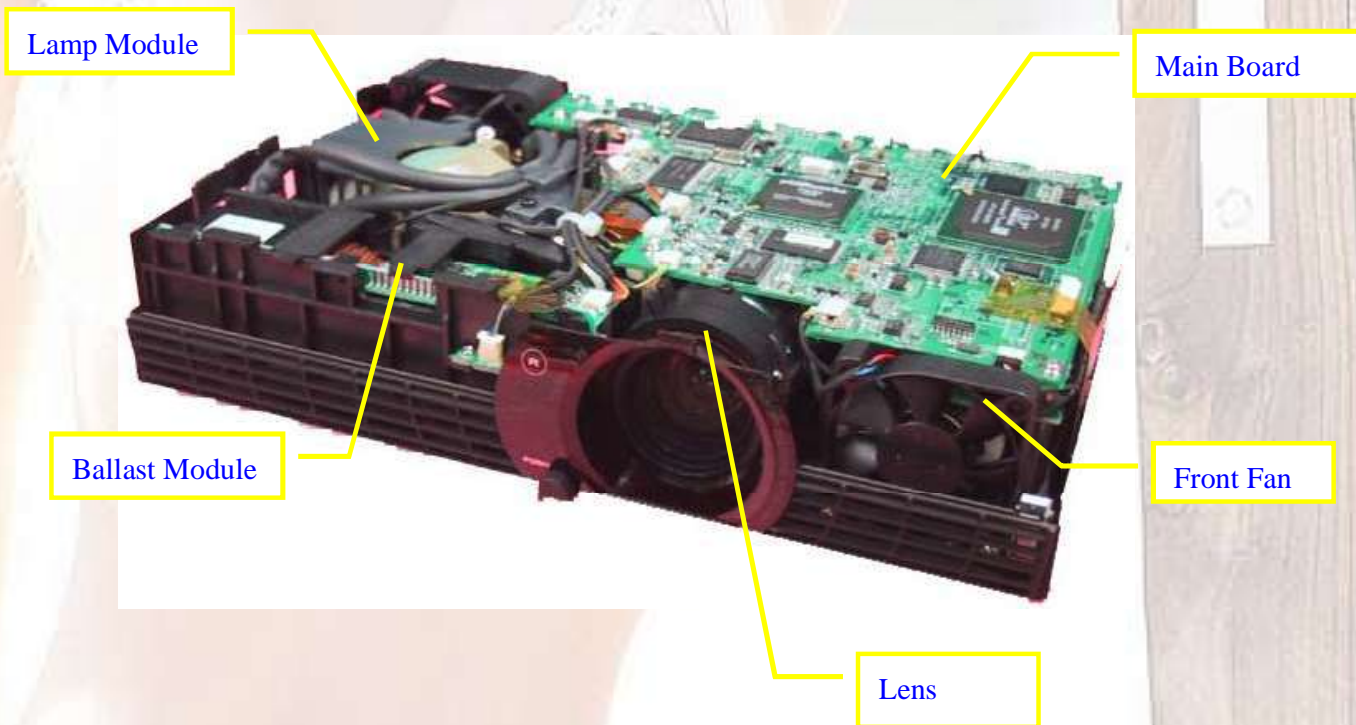
1. Immediately before handling any semiconductor component or semiconductor-equipped assembly, drain off any electrostatic charge on the body by touching a known earth ground. Alternatively, obtain and wear a commercially available discharging wrist strap device, which should be removed for potential shock reasons prior to applying power to the unit under test.
2. After removing an electrical assembly equipped with ES devices, place the assembly on a conductive surface such as aluminum foil, to prevent electrostatic charge buildup or exposure of the assembly.
3. Use only a grounded-tip soldering iron to solder or unsolder ES devices.
4. Use only an anti-static solder removal device. Some solder removal devices not classified as "anti-static" can generate electrical charges sufficient to damage ES devices.
5. Do not use freon-propelled chemicals. These can generate electrical charge sufficient to damage ES devices.

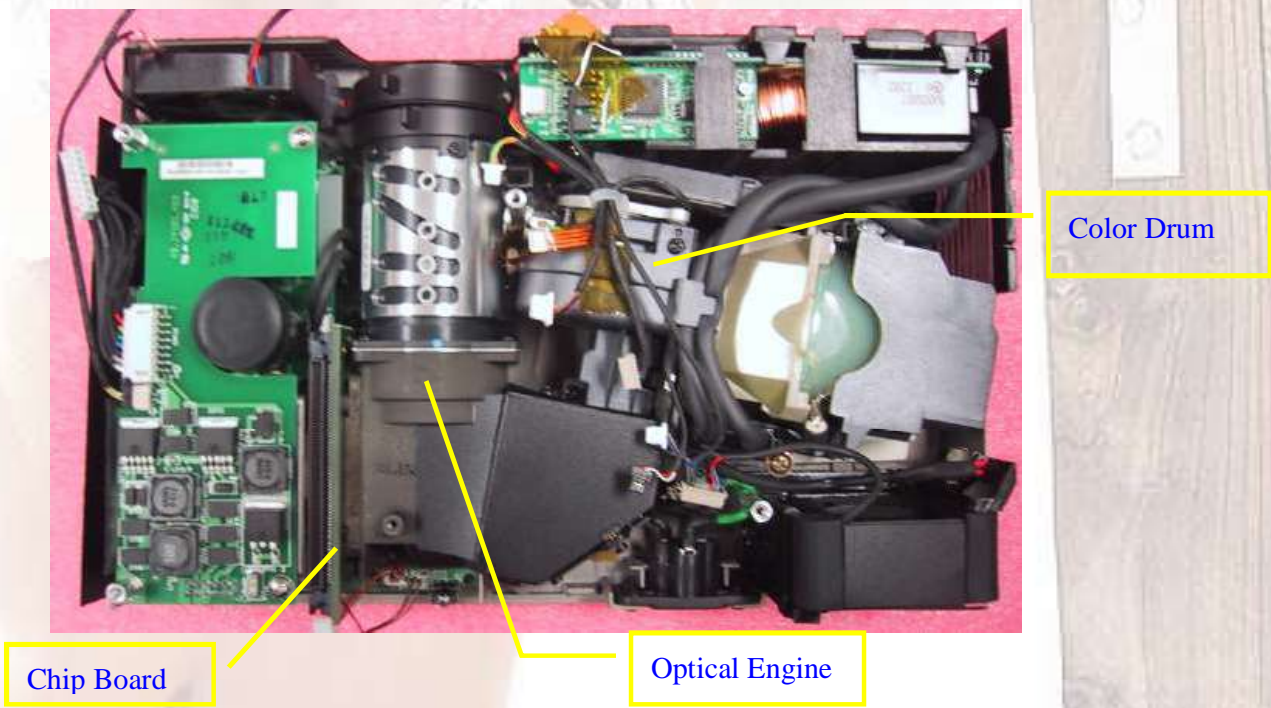
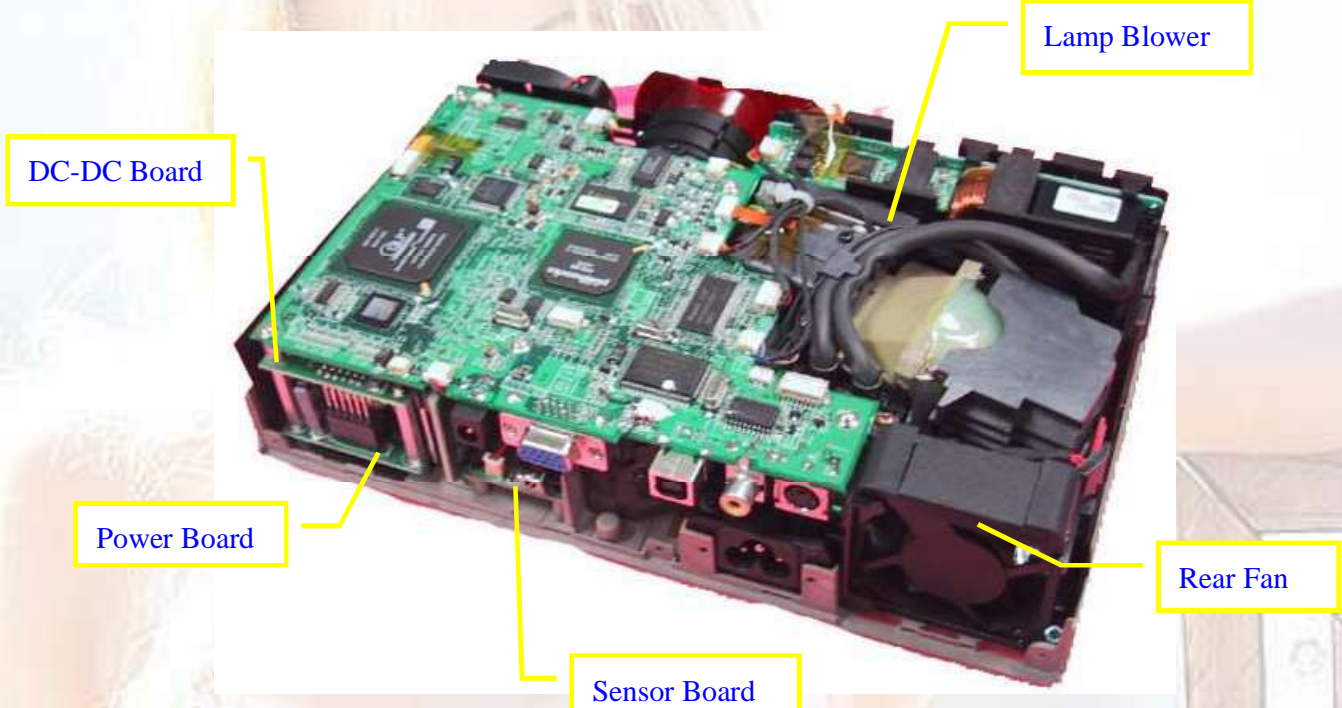
6. Do not remove a replacement ES device from its protective package until immediately before you are ready to install it. (Most replacement ES devices are packaged with leads electrically shorted together by conductive foam, aluminum foil, or comparable conductive material.)
7. Immediately before removing the protective material from the leads of a replacement ES device, touch the protective material to the chassis or circuit assembly into which the device will be installed.
Caution: Be sure no power is applied to the chassis or circuit, and observe all other safety precautions.
8. Minimize bodily motions when handling unpackaged replacement ES devices. (Otherwise, seemingly harmless motion, such as the brushing together of your clothing or the lifting of your foot from a carpeted floor, can generate static electricity sufficient to damage an ES device.)



4. Exploded View

The top illustration shows the parts from the front of the projector. The illustration on the next page shows the parts visible from the rear of the projector. To see exploded views of the case parts, major components and optical engine.





5. Replacement Parts List

LG RD-JT30 99.J4977.L31

NO.	BenQ P/N	LG P/N	DESCRIPTION
1	55.J4906.001	6871VSN256A	PCBA CHIP/BD LG JT30
2	60.J4910.001	3680V00113A	ASSY LENS C1,C2 JT30 PROT
3	60.J4911.001	5018V00071A	ASSY FOLD MIRROR MODULE JT30
4	60.J4912.CL1	6912B22006A	ASSY CSD RD-JT30 LAMP MODULE
4-1	35.81J49.001	3680V00111A	Glass front UVAR JT30 PROT
5	55.J4922.001	6871VSN257A	PCBA SENSOR/BD LG JT30
6	65.J4905.011	3680V00112B	COLOR DRUM 35MM 90DEG JT30
7	65.J4901.011	3680V00116A	PROJECTION LENS ZOOM JT31 CO
8	71.07XGA.B00	6871VSN271B	IC DMD 0.7XGA DDR 12
9	42.J4918.001	3720V00206A	CVR LEFT ABS Y7006C JT30
10	42.J4919.001	3720V00207A	CVR RIGHT ABS Y7006C JT30
11	54.J4913.001	5020V00811A	KEYPAD BD/JT30
12	55.J4901.001	6871VMN657B	PCBA MAIN/BD LG JT30
13	55.J4905.001	6871VSN259A	PCBA DC-DC/BD LG JT30
14	55.J4911.001	6871VSN261A	PCBA PFC/BD LG JT30
15	55.J4924.001	6871VSN260A	PCBA REAR IR/BD JT30
16	60.J4901.001	3580V00093B	ASSY FRONT DOOR JT30
17	54.J4912.001	6316000005A	BALLAST PHG151G14 USHIO JT30
18	55.J4908.001	6871VSN260B	PCBA IR/BD LG JT30
19	60.J4905.001	3110V00320B	ASSY UPPER CASE JT30
20	60.J4906.001	3720V00205A	ASSY REAR COVER JT30
21	60.J4907.001	3110V00321A	ASSY LOWER CASE JT30
22	60.J4908.001	3580V00094A	ASSY LAMP DOOR JT30
23	44.J0502.181	3890V01751C	CTN 415X325X255 LG JT30
24	47.J4908.001	3920V00533B	CSN RIGHT JT30
25	27.01218.191	6410VWH015D	CORD H03VV-F3G(MI) 2500MM CEE
26	27.01418.011	6410VWH015H	CORD H05VV-F(MI*3)6A250V S-AF
27	27.02718.201	6410VWH015E	CORD H05VV-F(MI) 10A250V/2500U
28	27.04318.031	6410VWH015F	CORD VCTF3G(MI)7A125V 1800 T-
29	50.73213.501	6851V00021N	CABLE 4P USB A-B 1800MM BLACK
30	50.J2401.001	6851V00021U	CABLE D-SUB/RCA 1800MM/SL705X
31	50.J2403.501	6851V00021P	SIGNAL/C 15/15P (-9) 2500MM

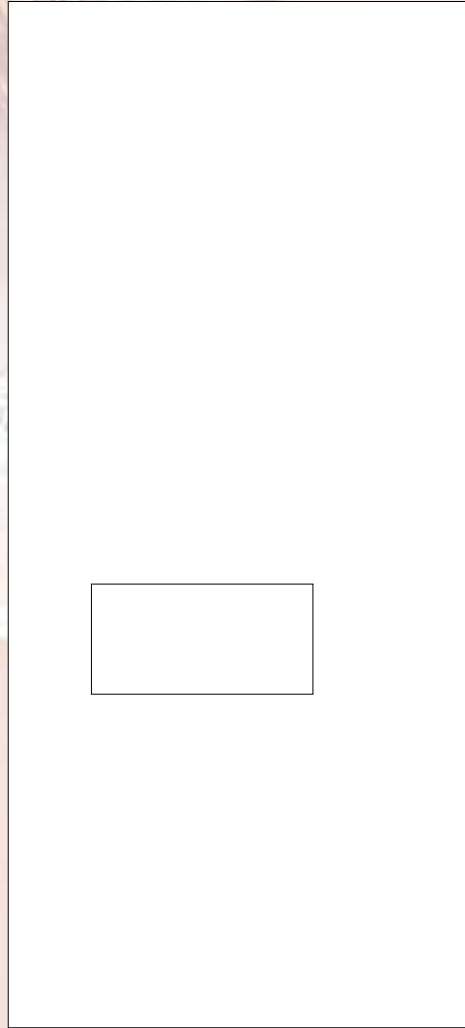
32	50.72918.001	6851V00021R	CABLE A/V RCA(R,W,Y)1500MM
33	50.72920.011	6851V00021V	C.A MIN-DIN 4P S-VIDEO W/S 15
34	98.J5501.001	6710V00086E	REMOTE CONTROLLER LG 6710V008
34-1		3550V00341A	BATTERY COVER FOR REMORE CONTROL
35	98.J1302.041	3880VA0025A	SOFT CASE SL705X LG

LG RD-JT31 99.J5577.L31

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7	65.J4901.011	3680V00116A	CTION LENS ZOOM JT31 CO
8	71.08060.000	6871VSN271A	IC DMD 0.6SVGA 8060-624C 12DD
9	42.J4918.001	3720V00206A	CVR LEFT ABS Y7006C JT30
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24	47.J4908.001	3920V00533B	CSN RIGHT JT30
25	27.01218.191	6410VWH015D	CORD H03VV-F3G(MI) 2500MM CEE
26	27.01418.011	6410VWH015H	CORD H05VV-F(MI*3)6A250V S-AF
27	27.02718.201	6410VWH015E	CORD H05VV-F(MI) 10A250V2500U

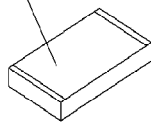
28	27.04318.031	6410VWH015F	CORD VCTF3G(MI)7A125V 1800 T-
29	50.73213.501	6851V00021N	CABLE 4P USB A-B 1800MM BLACK
30	50.J2401.001	6851V00021U	CABLE D-SUB/RCA 1800MM/SL705X
31	50.J2403.501	6851V00021P	SIGNAL/C 15/15P (-9) 2500MM
32	50.72918.001	6851V00021R	CABLE A/V RCA(R,W,Y)1500MM
33	50.72920.011	6851V00021V	C.A MIN-DIN 4P S-VIDEO W/S 15
34	98.J5501.001	6710V00086E	REMOTE CONTROLLER LG 6710V008
34-1		3550V00341A	BATTERY COVER FOR REMOTE CONTROL
35	98.J1302.041	3880VA0025A	SOFT CASE SL705X LG

6. Block Diagram



7. Packaging Description

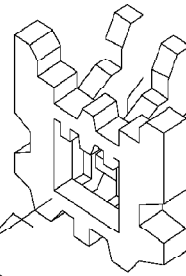
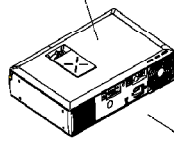
ASSY REMOTE+PWR+AV CABLE



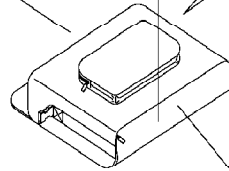
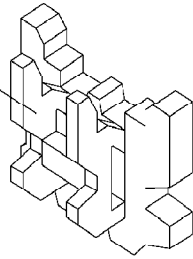
ASSY MANU



MUST BE WRAPPED
UP IN PE BAG

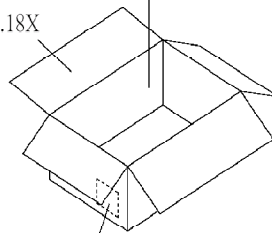


CNS TOP *2
P/N: 47.J4908.00X



SOFT CARRY CASE

CTN
P/N: 44.J0502.18X



CTN LBL

CTN LBL PRINTING:

Model Name: **RD-JT31**

Resolution : **SVGA**

Made in Taiwan

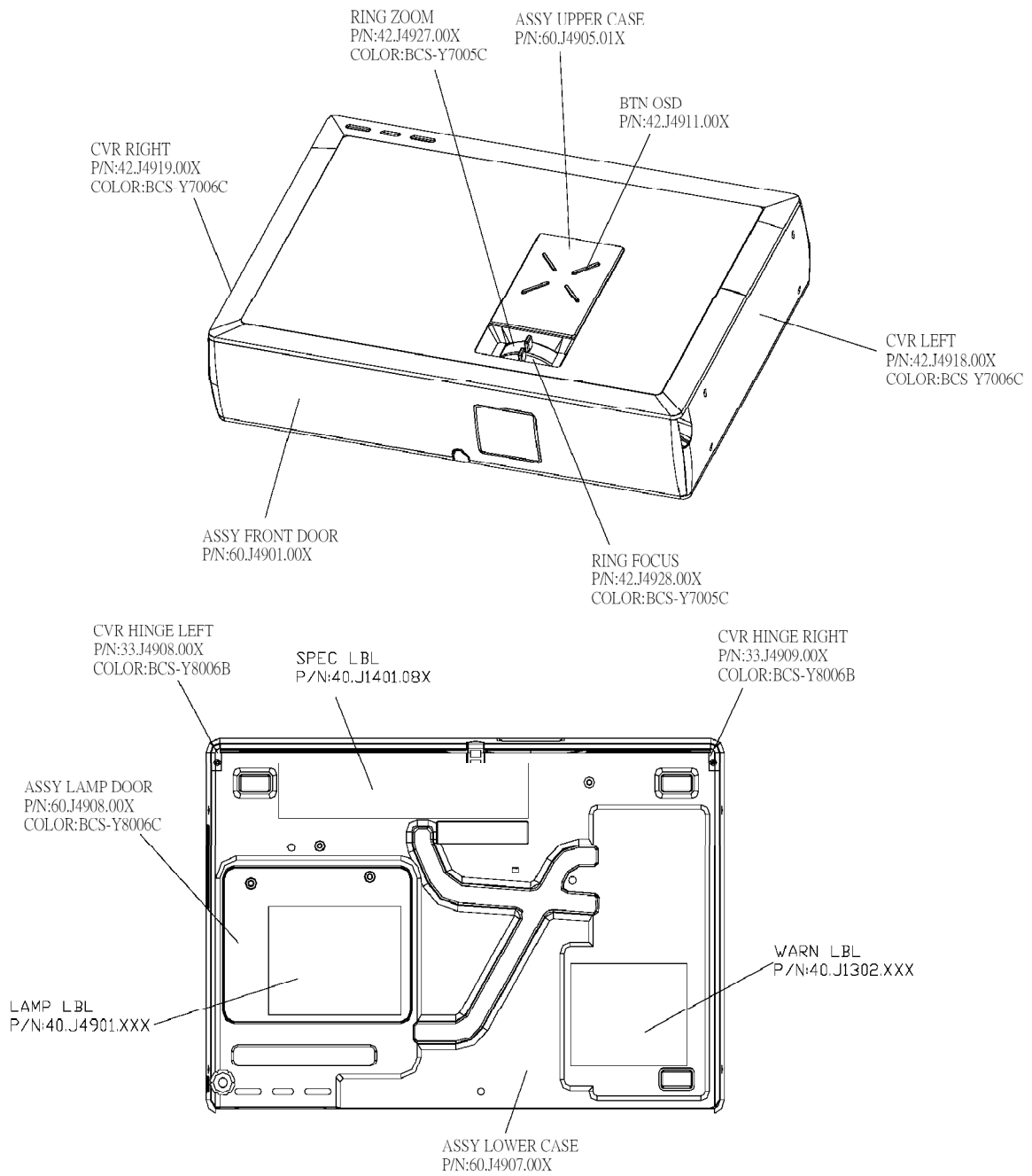
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BAR CODE 39 (SVGA+ SERIAL NO.)

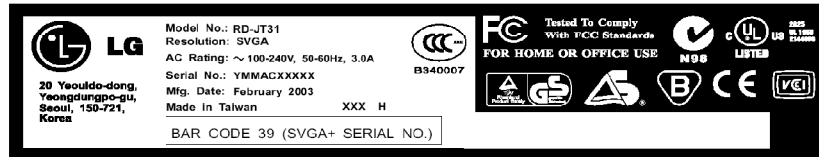
OTHER

P/N:45.L2701.001

8. Appearance Description



1. SPEC LBL PRINTING



40.J1401.151

YEAR (2003)

YMMACXXXX

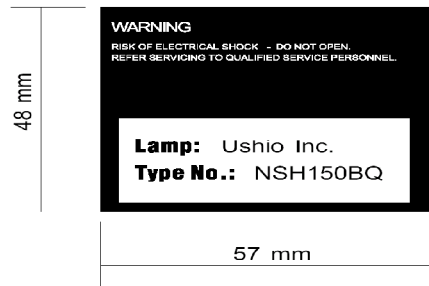
MONTH

FIXED

SERIAL NO

(every month need to reset back 0001 counting by both XGA and SVGA together)

2. WARN LBL PRINTING



P/N:40.J1302.051

3. LAMP LBL PRINTING



P/N:40.J4901.001

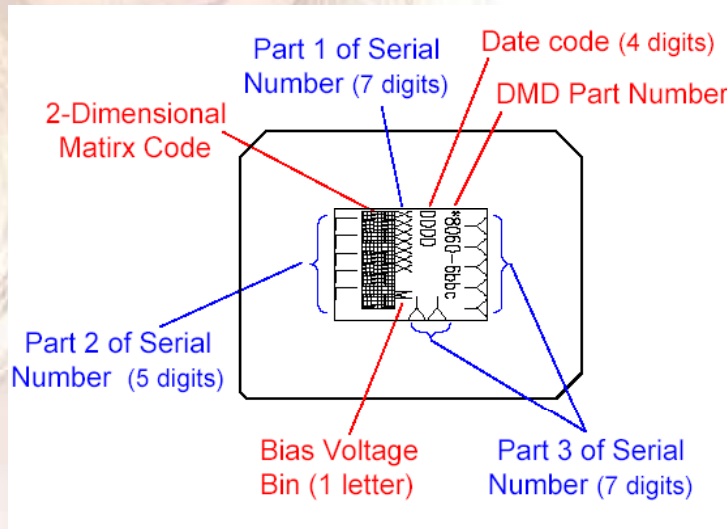
9. Alignment Procedure

1.DMD Bias Voltage Alignment

Equipment:None

Procedure:

Watch DMD "Bias Voltage Bin" Label (Example: 8060-7bbc DDDD XXXXXXX M)



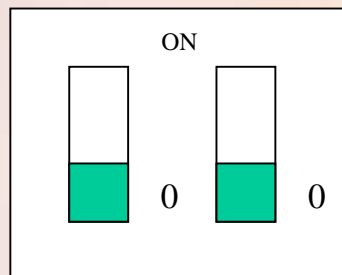
Switch the DIP switch (SW2) on Main board according to the red character on the DMD chip

3. 00: **E**

01: **D**

10: **C**

11: **B**



2. Color Wheel Delay Alignment

Equipment:

Battery Biased Silicon PIN Detector

Oscilloscope

Probe

Procedure:

Probe impedance matches 50 ohm

Open Factory OSD, and select color wheel delay item

Leave the image pure red (DMD red curtain)

Put the detector on the screen that red image was projected.

Watch the oscilloscope and notice the square waveform

Use the "→" and "←" key to increment or decrement the color wheel delay value

No matter the waveform is square or not, let the waveform was lagged first



Then increment or decrement the value to let the waveform to be square

Do not adjust too much, let the signal get ahead, if it happens, go back to step 7 and do it again.

Change the input to pure blue and repeat the above procedures again.

3. PC Color Alignment Procedure

Equipment:

Pattern generator

Procedure:

Connect power, D-sub, into projector.

Change pattern generator to pattern 43 5-DISC.

Light on projector

Enter factory mode.

Choose ADC Brightness item to Press.

Choose ADC Contrast item to Press.

Change pattern generator to pattern 32 gray bar.

See if any gray level was abnormal, if the abnormality happened, went back to step 4 and then redid it again.

Quit factory mode, after above adjustments finished.

4.HDTV Color Adjustment Procedure

Equipment:

Pattern generator (VG-828)

Lux meter (CL-100)

Procedure:

(a). Offset adjustment:

Black coordinate spec:

	Osram lamp	Oshio lamp
x0	0.281±0.01	0.313±0.01
y0	0.311±0.01	0.329±0.01

The variance of color coordinate via Pb offset and Pr offset:

	x	y
Pb offset ↓	x ↓	y ↓
Pb offset ↑	x ↑	y ↑
Pr offset ↓	x ↑	y ↓
Pr offset ↑	x ↓	y ↑

If we line the x and y, then the Pb offset is the shift action and the Pr offset is the rotational action.

Connect power, YPbPr Video into projector.

Change Timing and pattern of pattern generator :

Timing : 480P(H:31.54 KHz,V:60.08 Hz)

pattern : black

Light on projector

Set user OSD values to default.

Enter factory mode.

Set Factory values to default.

Follow the PbPr offset adjustment flow chart:



5. Optical Engine Assembly Procedure

Note:

1. Every operator must check the dust/chip on every optical component before assembly.
2. Dust remove procedure is defined in document 01.

No.	Step	Check	Action	Review	Equipment
1.	ROD	Remove dust on ROD			
			Assemble Clip Rod Btm		Screw driver
			Put a little glue on ROD align surface		glue CA064
		Pull the clip backward by screw driver	Assemble ROD		Screw driver
			Assemble clip rod top		
			Assemble clip rod side		Screw driver
2.	Assy C1C2 module	Check the followed direction of C1C2 on SOP	Assemble c1c2 module		Screw driver
3.	Assy FM on holder	make sure the direction of mirror is precise	1.Put glue 727 on three slot datum of holder 2.put A649 on the back of mirror 3.Assemble mirror on holder by glue		Glue 727 and Activator A649
4.	Assy FM Module		Assemble FM module on Dmd Hsg with spring and adjust screw washer		Screw driver
		Keep the original position of fold mirror	Control the 1.65mm between Hsg and holder by jig or torque		Screw driver jig
5.	Assy C3 Lens on Holder Lens C3	Make sure Lens C3 is exactly contacted on related datum of holder	Assemble lens C3 on holder		UV glue and UV gun
6.	Assemble C3 module on hsg		Assemble C3 module on hsg		Screw Driver

7.	Assemble TIR on Hsg	Make sure TIR is exactly contacted related datum of hsg	<ol style="list-style-type: none"> put glue 727 on 4 Hsg Datum Put CA064 on bottom surface of TIR Assemble TIR on Hsg 		Glue 727 Activator A649
8.	Assemble Color Drum on bkt	<ol style="list-style-type: none"> Follow the screw torque avoid straight load toward bearing 	Assemble color drum/ bd_sensor on bkt motor mount	Screw torque 1kgf	
9.	Assemble Color Drum module on HSG	Avoid interfere with ROD during assembling	Assemble Color drum module on Hsg		Screw driver
	Assemble cvr color drum	<ol style="list-style-type: none"> avoid interfere with color drum Make sure CVR's location is correct 	Assemble CVR Color drum module on Hsg		Screw driver
		Check interfere after assembling			
10.	DMD Module/Engine Test		Assemble DMD/DMD_BD/ projection lens on Hsg	DMD contact Cspring contact	Screw Driver(M2) for DMD
			Over Fill adjust	Adjust three screws of FM module	
			C/W delay adjust and Engine Test		Senserand Oscilloscope
			Fix FM by glue		Screw Glue

6. Power Alignment

PFC Output voltage

Output voltage range: 340 ~ 410VDC

Output current: 0.025 ~ 0.45ADC

Input voltage: 110VAC or 220VAC, 50 or 60Hz

DC/DC Output voltage

Output voltage	Output voltage range	Output current
+3.3V	3.20 ~ 3.55V	0.5 ~ 1.7A
+5V	4.75~ 5.25V	0.1 ~ 0.15A
+12V	11.9~ 13.2V	0.1 ~ 0.8A

Input voltage (from Line and Neutral): 110VAC or 220VAC, 50 or 60Hz

3. CY690, CY691 Only for reflow soldering. Please pay attention.
CY690, CY691 are in the 55.J4911.M01

10. How to disassemble the set

1. Lamp Module

The lamp module is located at bottom of the projector. The lamp module behinds the lamp cover with 1 captive screw. After you replace the lamp module, you should reset the lamp hour counter. The switch interrupts power supply output to the projector if you remove the lamp cover.

WARNING Allow the projector to cool before removing the lamp module. The lamp module becomes very hot when the projector is in use. DO NOT touch any part of the lamp module that is located in the lamp box. Oils from your fingers will cause smudges and uneven heating of lamp surfaces, resulting in decreased image quality and premature lamp failure. If the lamp is ruptured or the lamp module is cracked or damaged, be careful of quartz or glass fragments that could cause personal injury.

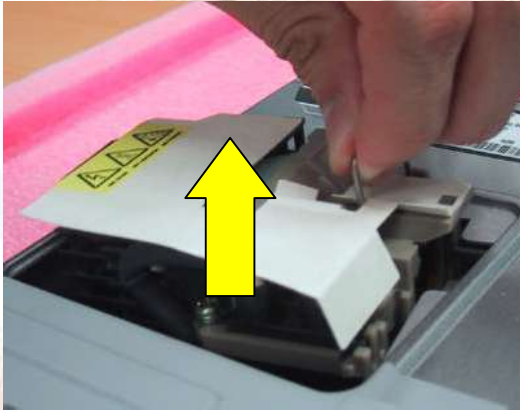
1. Remove two screws of lamp cover which is a spring door.



2. Remove the 1 screw from the lamp module.



3. Grasp the handle on the lamp module and pull the module out of the lamp box.



2. Covers

2.1 Side bezel

1. Remove 4 screws under the projector of left side bezel, then remove it out of projector.



2. Remove 4 screws under the projector of right side bezel, then remove it out of projector.



2.2 Front bezel

1. Remove the 2 screws under the projector of front bezel, then remove front bezel out of projector.



2.3 Rear bezel

1. Remove 2 screws under the projector of bottom bezel.



2. Remove 8 screws and 2 jack screws on the rear bezel.



3. Pull the rear bezel out of projector.



2.4 Upper case

1. Pull the upper case out of projector.

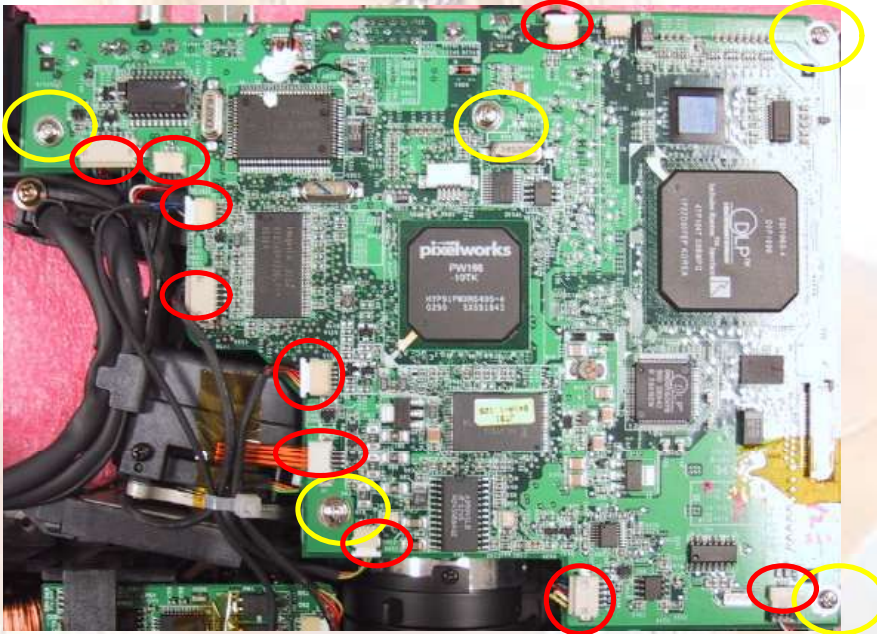


2. Be sure to remove wire of keypad board, then the upper case can be removed.

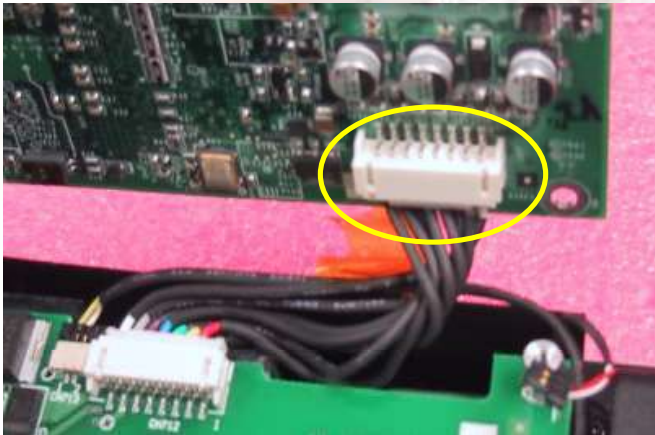


3. Main board

1. Remove 5 screws and 10 wires.



2. Be sure to remove 1 wire, then the main board can be removed.

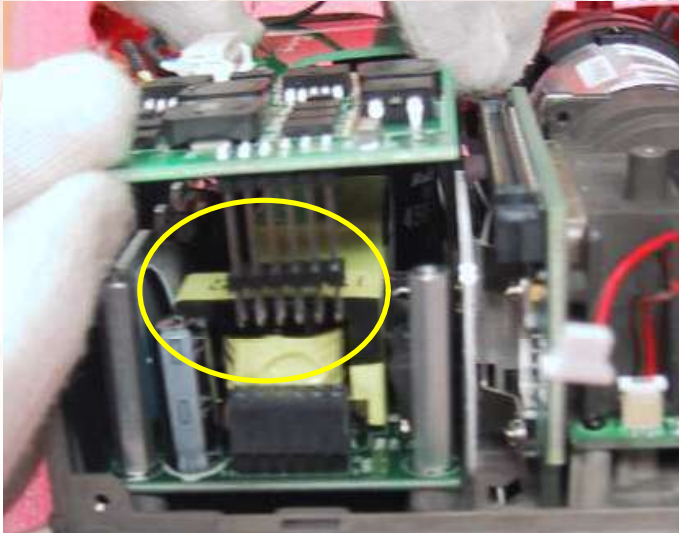


4. DC-DC Board

1. Remove 2 screws, 2 jack screws and 1 wire.

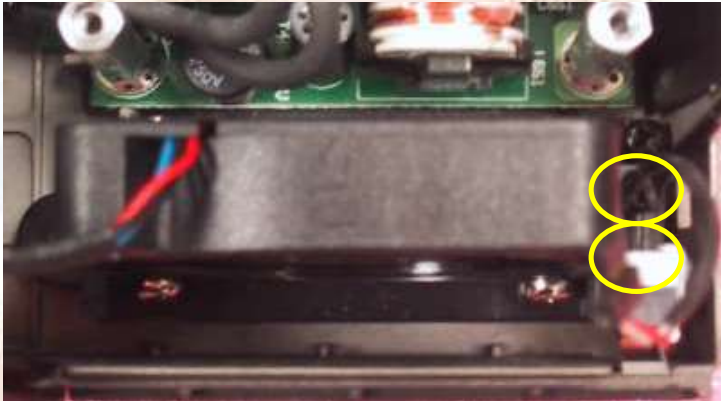


2. Be sure to remove connector from the power board.



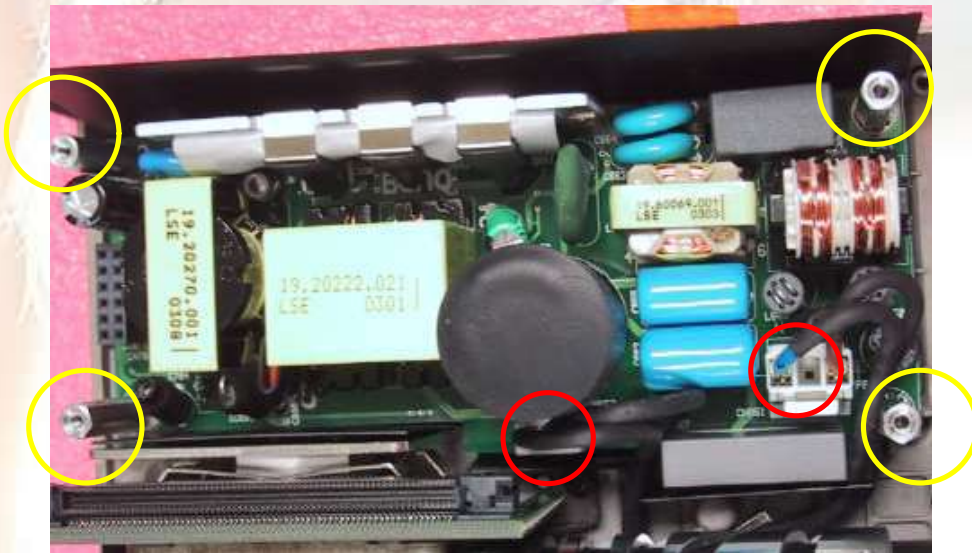
5. Front Fan

1. Remove 2 screws, then the front fan can be removed.



6. Power Board

1. Remove 4 jack screws and 2 wires, then the power board can be removed.



7. Rear Fan

1. Remove 2 screws, then the rear fan can be removed.

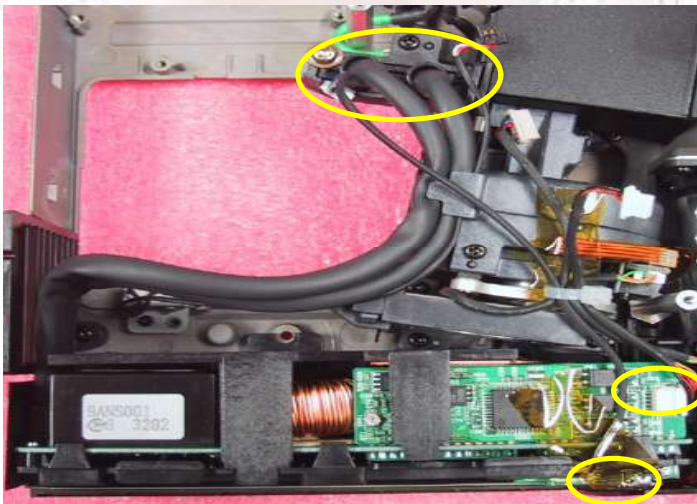


8. Ballast Module

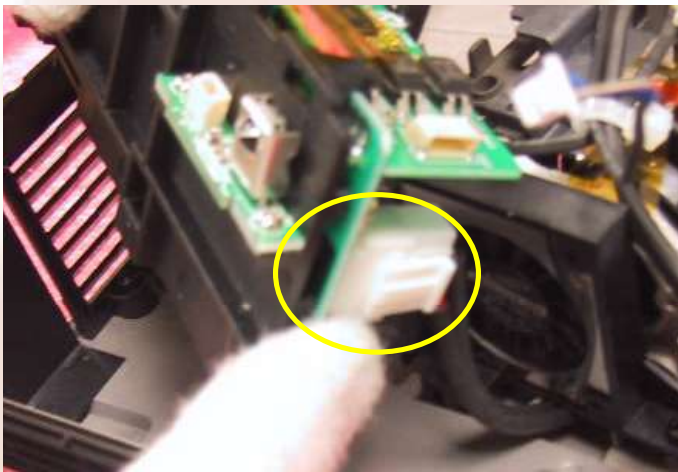
1. Remove golden screw.



2. Remove 3 wires.

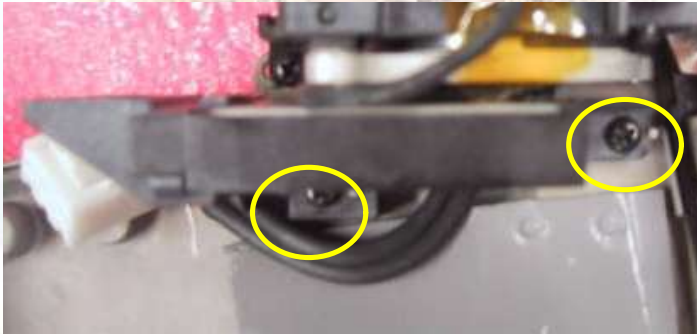


3. Be sure to remove 1 wire, then the ballast module can be removed.



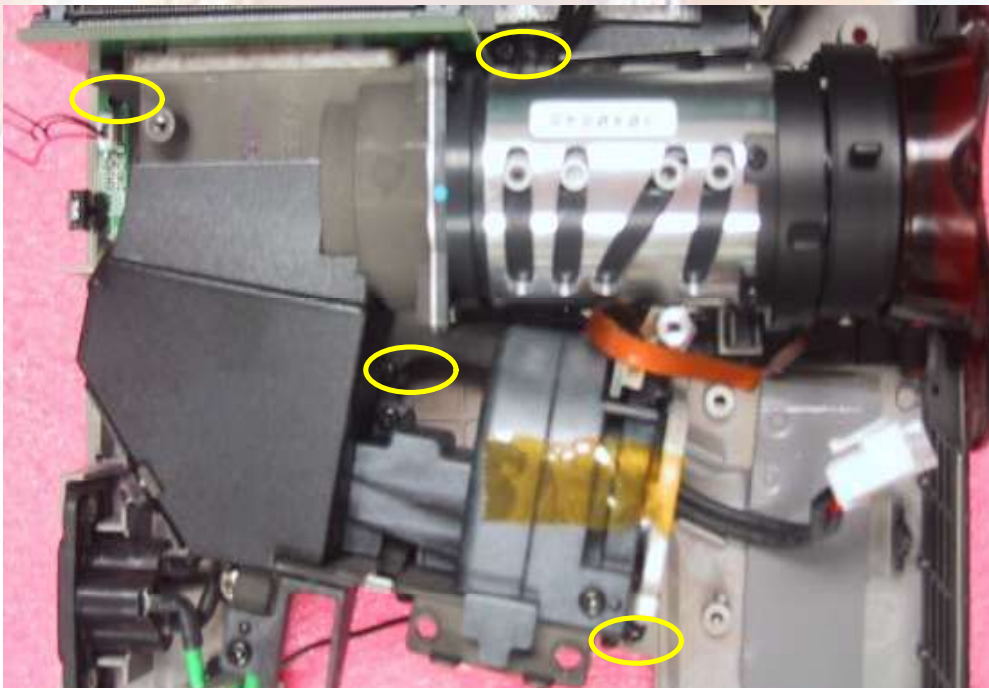
9. Lamp Blower

1. Remove 2 screws, then the lamp blower can be removed.



10. Optical engine

1. Remove 4 screws, then the optical engine can be removed.



11. Frequently Asked Questions

1. Why the unit doesn't power on?

- 1) Make sure the power cord is inserted into the AC adapter socket.
- 2) Make sure the power cord is inserted into the power outlet.
- 3) Wait 90 seconds after the projector is turned off before turning the projector back on.

2. Why the unit has no picture?

- 1) Check for the proper input source.
- 2) Ensure all cables are connected properly.
- 3) Adjust the brightness and contrast.

3. Why the unit has trapezoid image on the screen?

- 1) Reposition the unit to improve its angle on the screen.
- 2) Use the Keystone correction key on the remote control unit.

4. Why the unit has poor color?

- 1) Select the correct video system.
- 2) Adjust brightness, contrast, or saturation.

5. Why the unit has blurred image?

- 1) Press Auto on the control panel of the projector or the remote control unit to get better picture quality.
- 2) Adjust the focus.
- 3) Reposition the unit to improve its projection angle.
- 4) Ensure the distance between the unit and screen is within the adjustment range of the lens.

6. Why the remote control doesn't work?

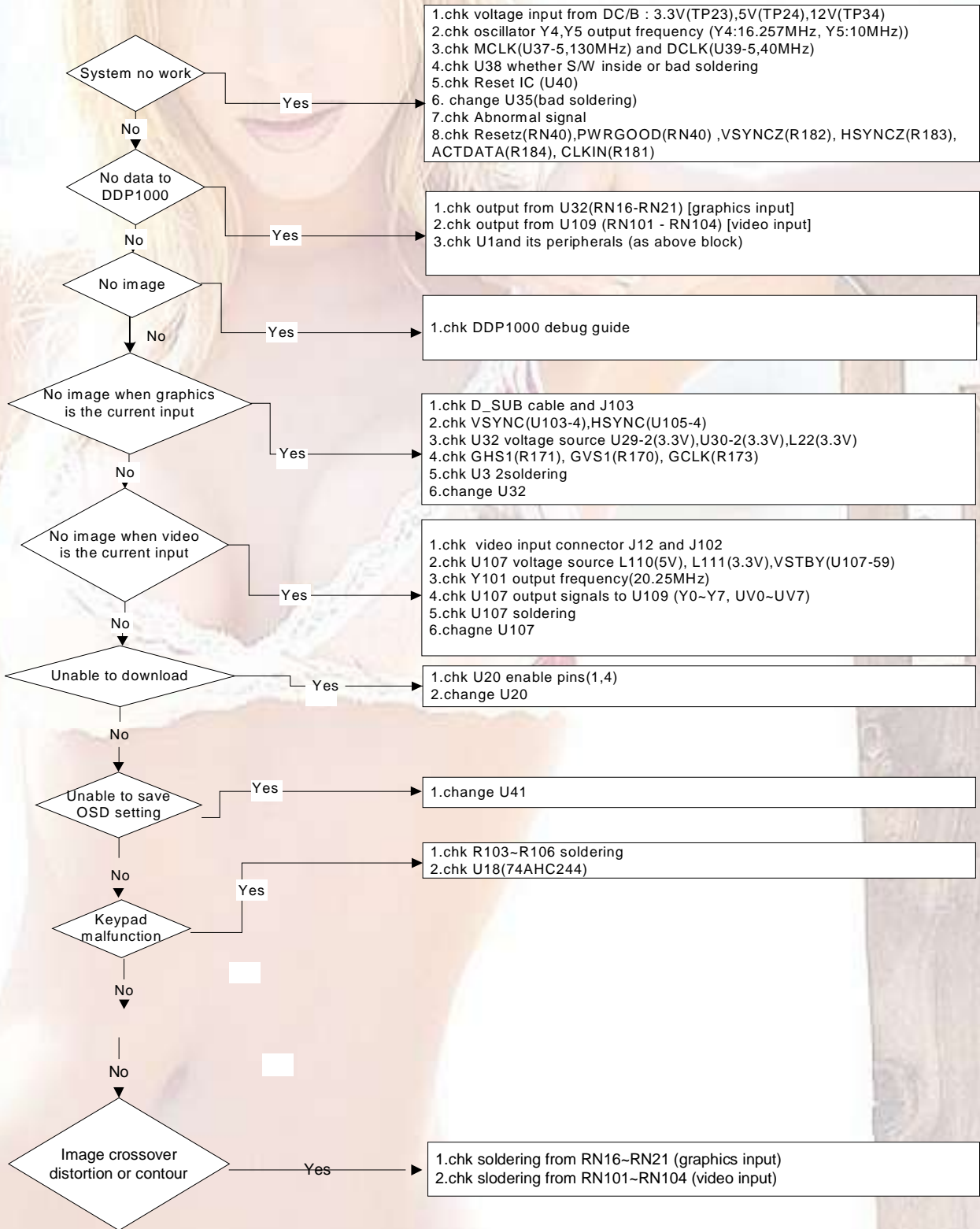
- 1) Replace the batteries with new one.
- 2) Make sure there is no obstacle between the remote control and the projector.
- 3) Make sure nothing is blocking the front and rear receivers.

12. Trouble Shooting Guide

Optical Engine trouble shooting guide

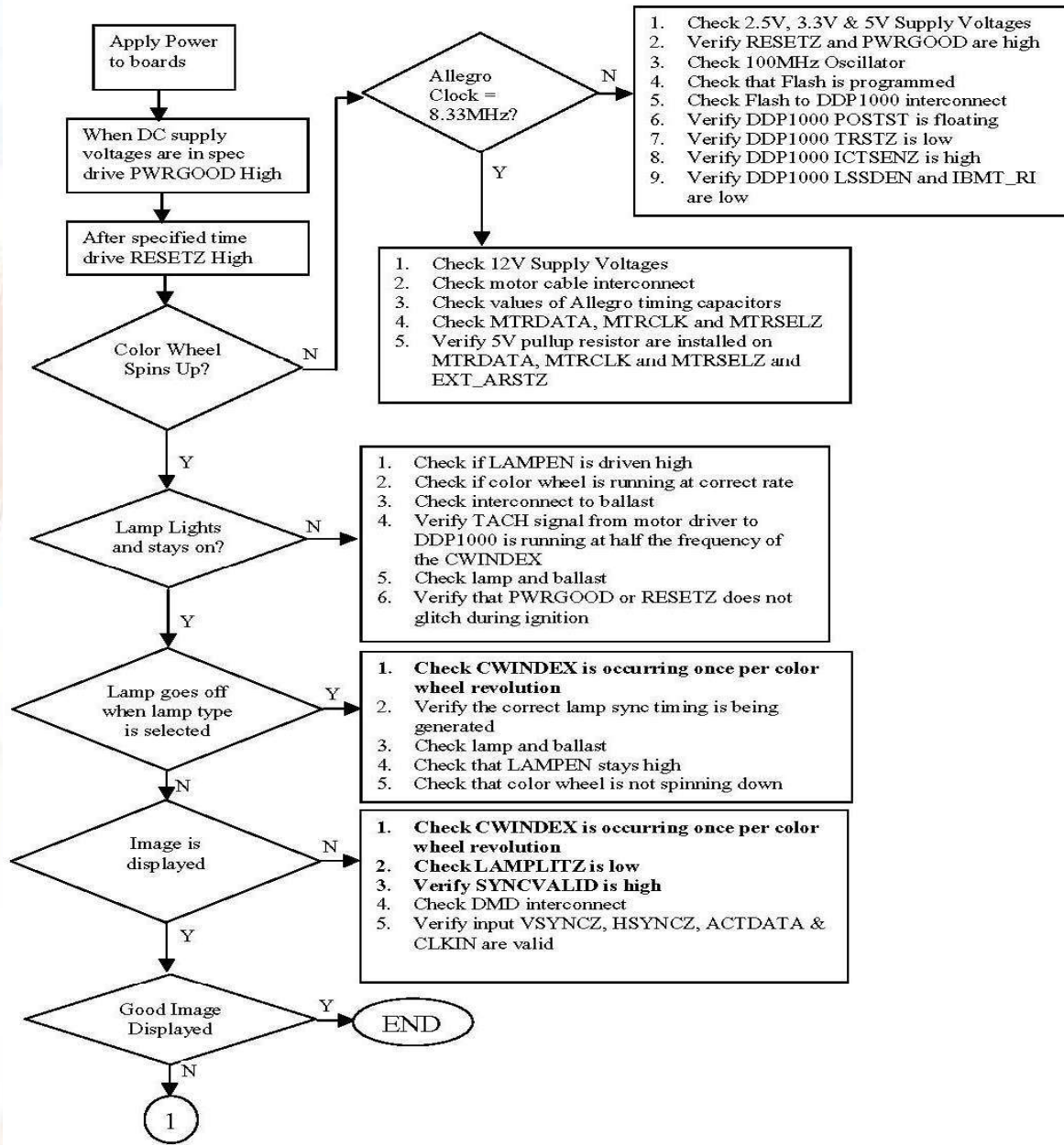
Debug Item	Trouble Shooting Guide
1. Brightness	1.Check EE setting / Follow up EE alignment procedure 2.Check fold mirror position / re-align fold mirror to be closer to design position. 3.Check Rod lens at datum surface / put rod lens at right datum surface 4.Check Green color / If too green and over spec., change color drum 5.Change lamp
2. Uniformity	1.Check fold mirror position / re-align fold mirror to be closer to design position 2.Check lamp / Re-assembly lamp
3. On/Off Contrast	1.Check projection lens clean / To clean projection lens 2.Check TIR and DMD clean / To clean TIR and DMD
4. ANSI Contrast	1.Check projection lens clean / To clean projection lens 2.Change projection lens
5. Color	1.Check Front glass 2.Check color drum 50% point for every segment
6. Color Uniformity	1.Check DMD 2.Check rod output surface
7. Focus	1.Check TIR at datum surface / Change HSG and TIR 2.Check focus by Focus formula $Y = -0.00037X + 0.002$ (X at the front of Screen is – and at rear of Screen is +) / assembly slim metal sheet on projection lens
8. Dust	1.Clean rod output surface 2.Clean DMD surface

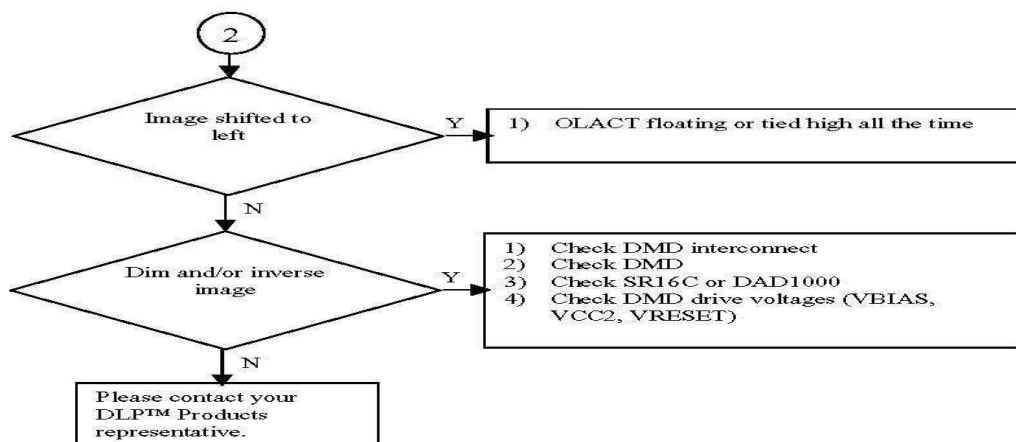
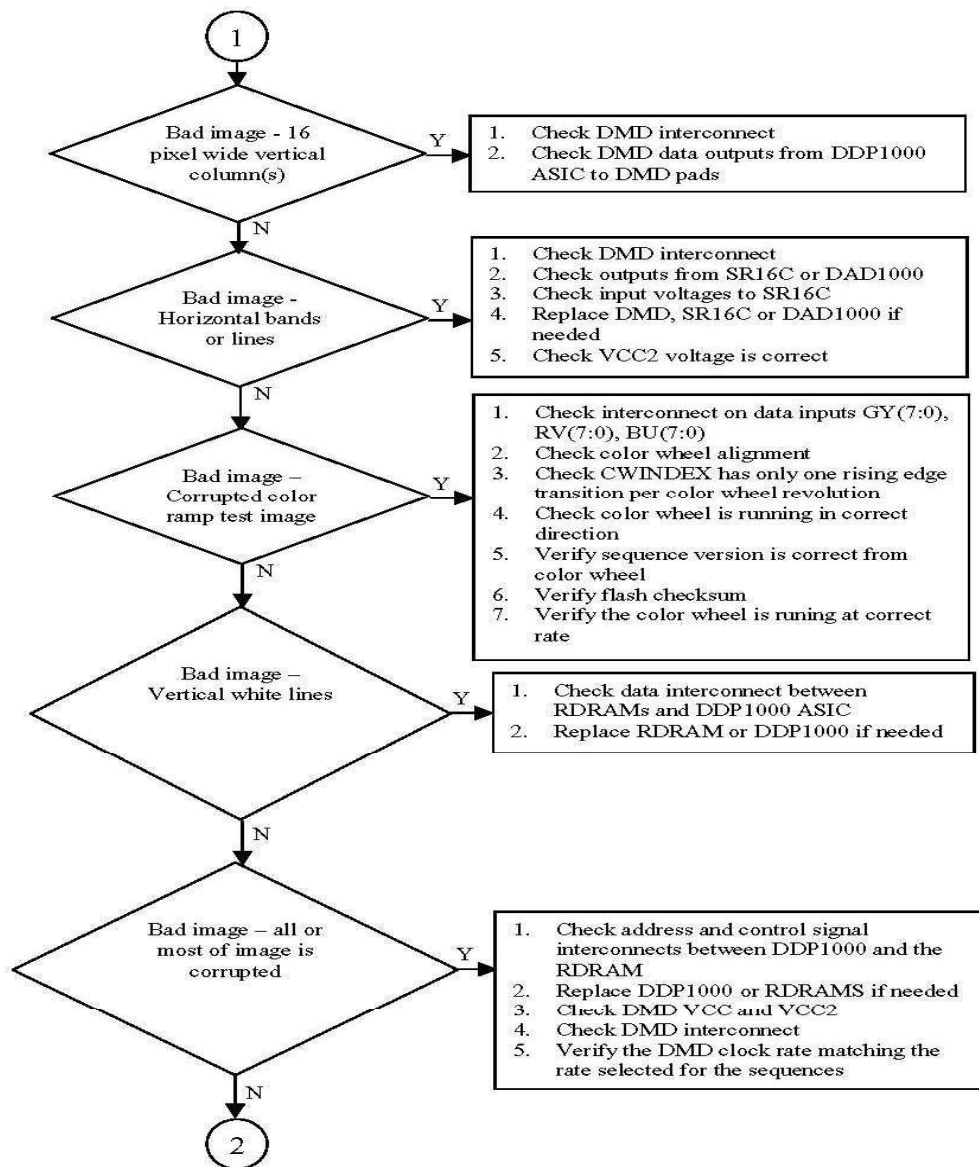
JT31 Electrical Debug Guide



DDP1000 Debug Guide

DDP1000 Electronics Debugging Flow Diagram



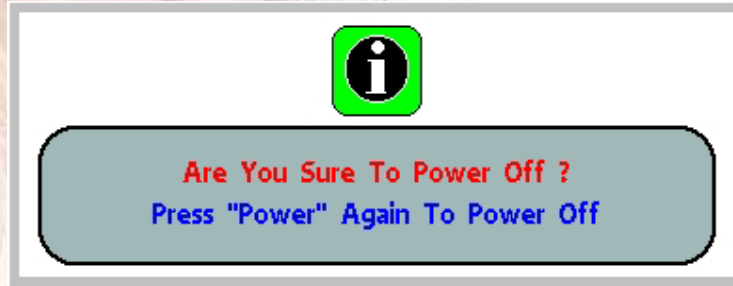




13. Service Adjustment Guide

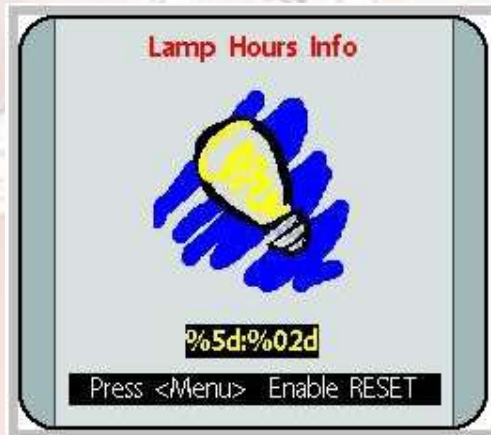
1. How to enter factory menu:

- 1) Press keypad <Power> key, Enter Power Off check state (Fig-1).



(Fig-1).

- 2) Press keypad <Source> and <Auto> key simultaneously, enter "Lamp Hour Info" layer (Fig-2).



(Fig-2) Lamp Hours Info

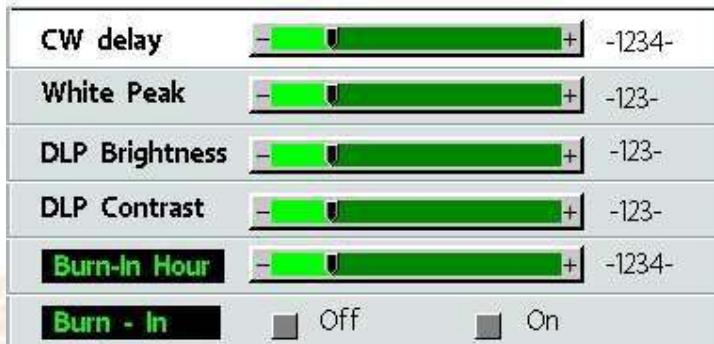
- 3) Press keypad <Source> and <Auto> key simultaneously again, then enter Factory menu.

WARNING

Note CW delay value in DMD layer and PbPr values in YpbPr Factory control before Upgrade the Software.

2.Factory layer:



1) DMD layer (Fig-3):



(Fig-3) DMD layer

- 1.1) **CW delay:** adjust color wheel delay. **(Note this value Before Upgrade Software)**
- 1.2) **White peak:** adjust DMD white peak. In PC mode default value set **10**, in Video mode is **0**. Software auto set this value as source find.
- 1.3) **DLP Brightness:** adjust DLP Brightness. default setting is **36**. Do not change this value .
- 1.4) **DLP Contrast:** adjust DLP Contrast. Default setting is **30**. Do not change this value.
- 1.5) **Burn-In Hour:** set how many hours to burn-in. You can enable burn-in on next selection.
- 1.6) **Burn-In:** after you set burn-in hours, set this selection to **On** and system will going to burn-in immediately. You can see color change (red, green, blue, black, white) on screen in turn. System will auto turn off after burn-in hour count down to 0 and burn-in complete. (You can also cancel burn-in sequence by set this selection to **Off**).










2) ADC layer (Fig-4): (only available when input source is analog RGB)

ADC Brightness	press <right> to Calibration
ADC Contrast	press <right> to Calibration
ADC Offset RGB	-123- -123- -123-
ADC Gain RGB	-123- -123- -123-
Fac Brightness	 -123-
Fac Contrast	 -123-

(Fig-4) ADC layer

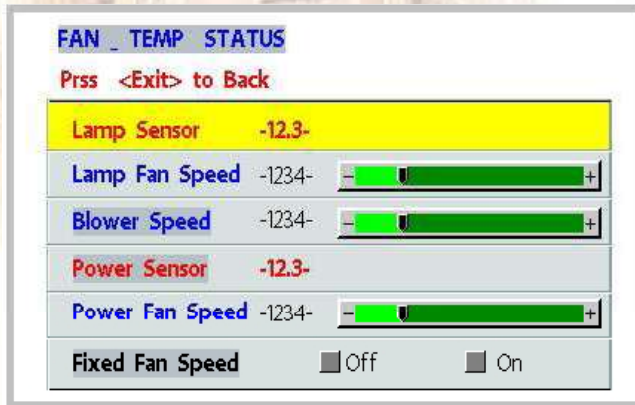
- 2.1) **ADC Brightness:** ADC brightness auto calibration black.
- 2.2) **ADC Contrast:** ADC contrast auto calibration white.
- 2.3) **ADC Offset RGB:** value to tell you calibrate result.
- 2.4) **ADC Gain RGB:** value to tell you calibrate result.
- 2.5) **Fac Brightness:** adjust default brightness value in source PC.
- 2.6) **Fac Contrast:** adjust default contrast value in source PC.

3) Color layer (Fig-5):

 FAN	press < or > to select
 PbPr Control	press < or > to select
 V9300R	 -123-
 V9300G	 -123-
 V9300B	 -123-
 Color Temp	press < or > to select

(Fig-5) Color layer

3.1) FAN: enter system fan status info layer.



Lamp Sensor: lamp sensor temperature

Lamp Fan Speed: lamp fan speed in RPM

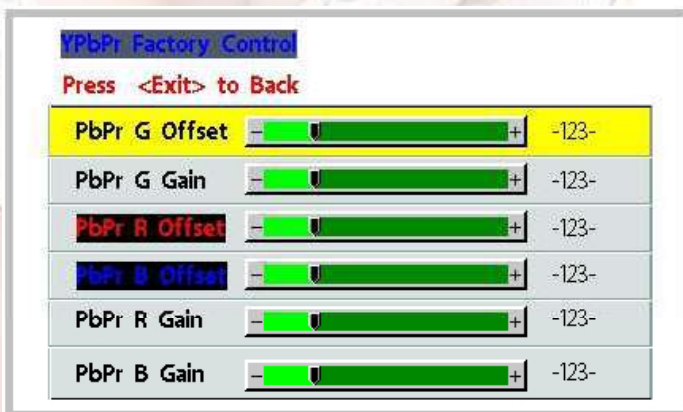
Blower Speed: Blower fan speed in RPM

Power Sensor: Power sensor temperature

Power Fan Speed: Power fan speed in RPM

Fixed Fan Speed: Disable auto fan speed control and fix fan speed

3.2) PbPr: enter PbPr color control Layer.



When Source is YPbPr (Never Change these setting)

(Note these values Before Upgrade Software)

PbPr G Offset : combine with user osd brightness in YPbPr

PbPr G Gain: combine with user osd contrast in YPbPr

PbPr R Offset: offset of color red

PbPr G Offset: offset of color green

PbPr R Gain: saturation R

PbPr B Gain: saturation B

3.3) V9300R,G, B: Reserve for future use.

3.4) Color Temp: Reserve for future use.

4) Optic layer (Fig-5):

Test-Pattern 1	press < or > to select
Test-Pattern 2	Off Gray ColorBar Board
SpokeLit	press < or > to select
Curtain Red	press < or > to select
Curtain Green	press < or > to select
Curtain Blue	press < or > to select

(Fig-5) Optic layer

- 4.1) **Test Pattern:** system auto produce pattern for engineer test.
- 4.2) **Spoke light:** unit display full white.
- 4.3) **Curtain Red:** unit display full color red.
- 4.4) **Curtain Green:** unit display full color green.
- 4.5) **Curtain Blue:** unit display full color blue.

5) Lamp layer (Fig-6):

Interpolation	1-Field 2F-2line 2F-3line StaticMesh
Filter	RGB_320T_1.PWF
Lamp Hour	<input type="text" value="0"/> -1234-
Usage Hour	<input type="text" value="0"/> -1234-
Data Reset	press <right> to select
Version 1.08 03'0304 LG Original keypad	

(Fig-6) Lamp layer

- 5.1) **Interpolation:** De-interlace Mode
- 5.2) **Filter:** system auto select Filter.
- 5.3) **Lamp Hour:** value to tell you lamp usage hours.
- 5.4) **Usage Hour:** value to tell you unit usage hours.
- 5.5) **Data Reset:** Reset all data to default include factory assign value.
Never try to reset all data.
- 5.6) **Version:** software version.

6) Others layer (Fig-7):

Gamma Index	Normal	G1	G2	Video	Linear
Gray Value	press < or > to select				
Blue Value	press < or > to select				
Scaling	One To One				
PC/PbPr Mode	%d				
RS232	<input type="checkbox"/> Off	<input type="checkbox"/> On			

(Fig-7) YPbPr layer

- 6.1) **Gamma index:** system auto select DLP gamma index
- 6.2) **Gray value:** adjust here to check DMD fail pixel.
- 6.3) **Blue value:** adjust here to check DMD fail pixel.
- 6.4) **Scaling:** tell you what scaling mode is using now.
- 6.5) **Pc/PbPr Mode:** index of input timing
- 6.6) **RS232:** Enable / Disable RS232 control

14. Firmware Upgrade Procedure

Step 1

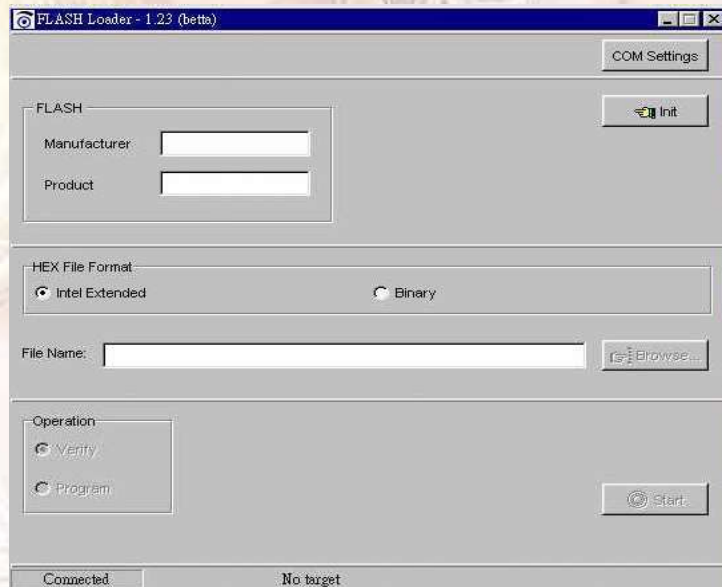
Setup Flashloader in computer.

Step 2

- Connect download cable with computer and projector
- Connect power cord with projector and check **power switch is OFF**.

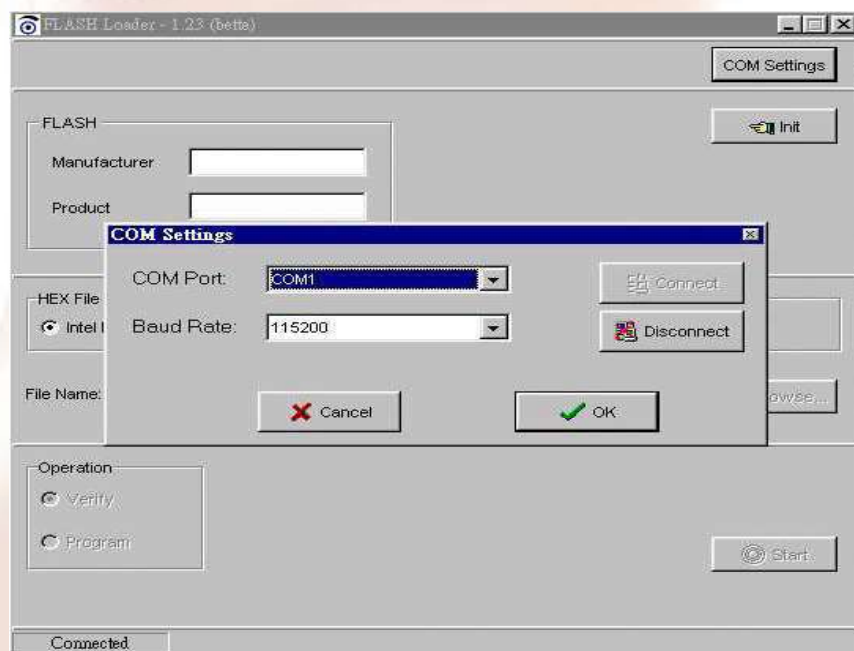
Step 3

Execute FLASH loader.exe



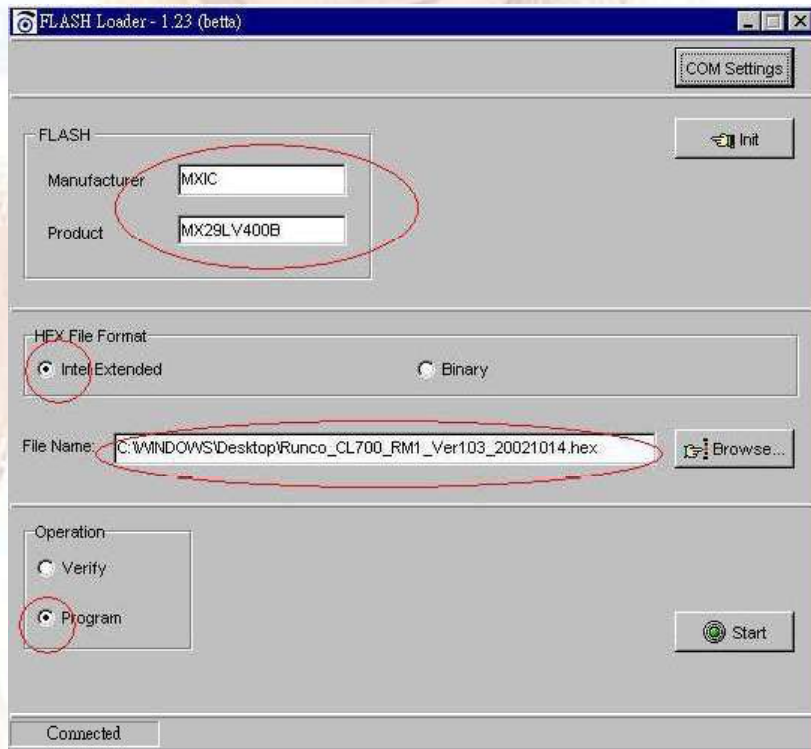
Step 4

Setting COM Port & Baud Rate



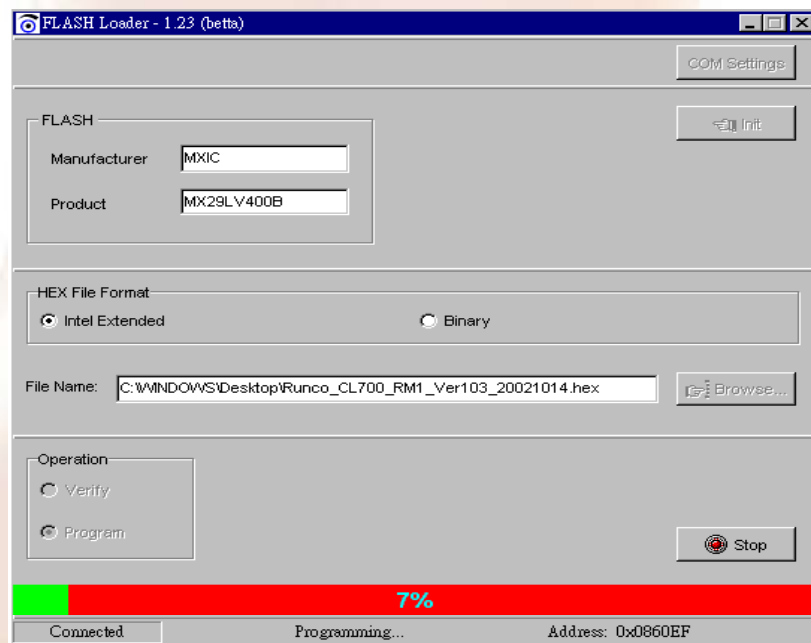
Step 5

- Turn on the power switch of the projector, then the Program will target the Flash.
- HEX File Format choose **Intel Extended**
- File Name choose
- Operation choose **Program**



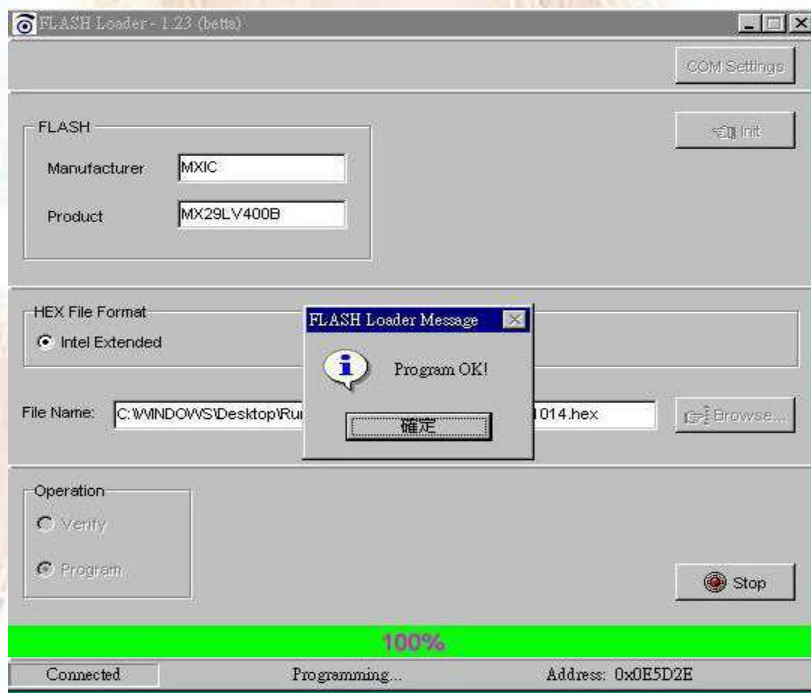
Step 6

Start download firmware



Step 7

Download finished.



Step 8

Turn off the power switch.

15. RS232 Codes

Event Packet Type command:

Command	Packet Header (7 bytes)	Packet Payload (6 bytes)
Power	BE EF 02 06 00 97 CF	AE 00 00 00 00 00
Auto	BE EF 02 06 00 AB CA	92 00 00 00 00 00
Source	BE EF 02 06 00 98 CA	9B 00 00 00 00 00
Menu	BE EF 02 06 00 7A CB	93 00 00 00 00 00
Left (-)	BE EF 02 06 00 2F CB	96 00 00 00 00 00
Right (+)	BE EF 02 06 00 CD CA	94 00 00 00 00 00
UP	BE EF 02 06 00 FE CA	97 00 00 00 00 00
Down	BE EF 02 06 00 1C CB	95 00 00 00 00 00
Blank	BE EF 02 06 00 AD CD	B4 00 00 00 00 00
Still	BE EF 02 06 00 1A CC	B3 00 00 00 00 00
Resize	BE EF 02 06 00 85 CB	9C 00 00 00 00 00
Keystone (+)	BE EF 02 06 00 D5 C7	CC 00 00 00 00 00
Keystone (-)	BE EF 02 06 00 04 C6	CD 00 00 00 00 00
Zoom (+)	BE EF 02 06 00 7C CC	B5 00 00 00 00 00
Zoom (-)	BE EF 02 06 00 4F CC	B6 00 00 00 00 00
Enter	BE EF 02 06 00 B3 C7	CA 00 00 00 00 00

Operation Packet Type command

PC Picture Controls

Command	Packet Header (7 bytes)	Packet Payload (25 bytes)
Brightness +	BE EF 03 19 00 EE 68	03 CA 02 CC CC 00 00 00 00 CCx16
Brightness -	BE EF 03 19 00 80 C2	04 CA 02 CC CC 00 00 00 00 CCx16
Contrast +	BE EF 03 19 00 34 D9	07 C9 02 CC CC 00 00 00 00 CCx16
Contrast -	BE EF 03 19 00 11 8C	03 C9 02 CC CC 00 00 00 00 CCx16

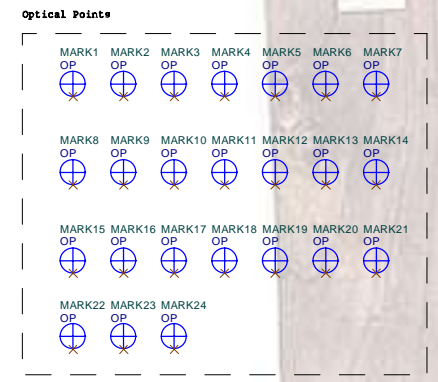
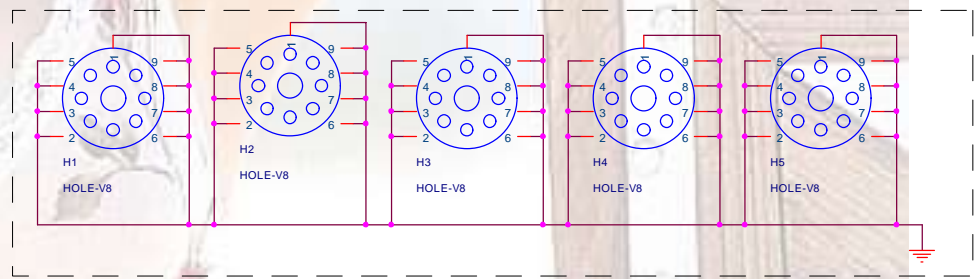
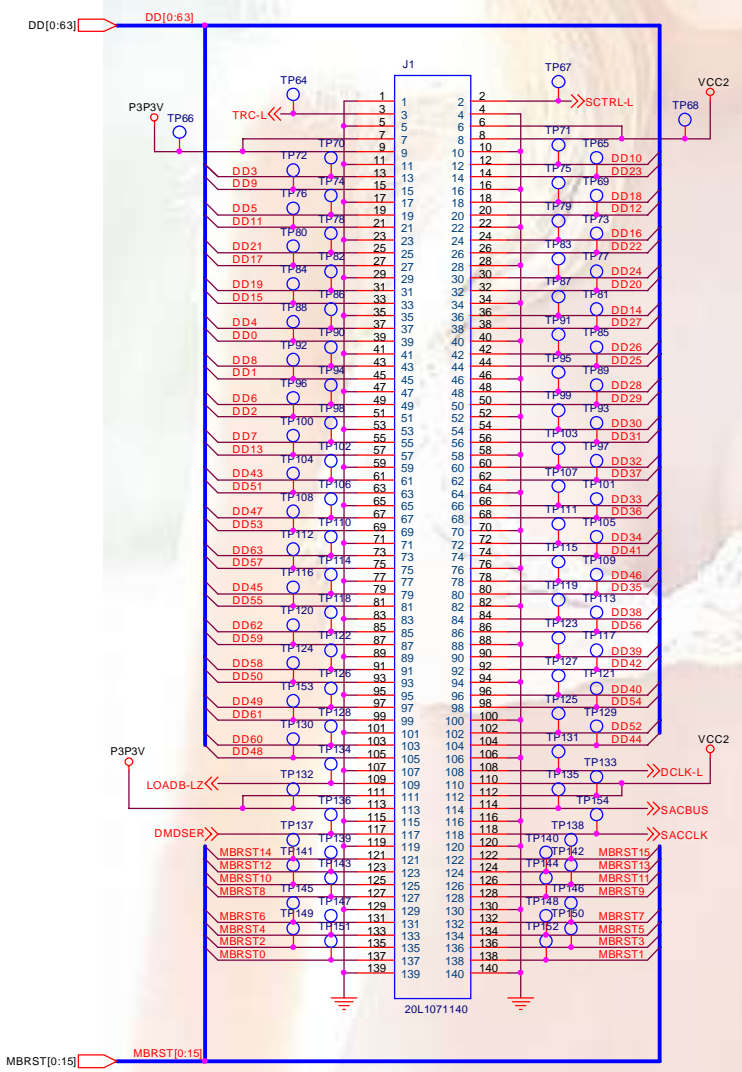
YPbPr Picture Controls

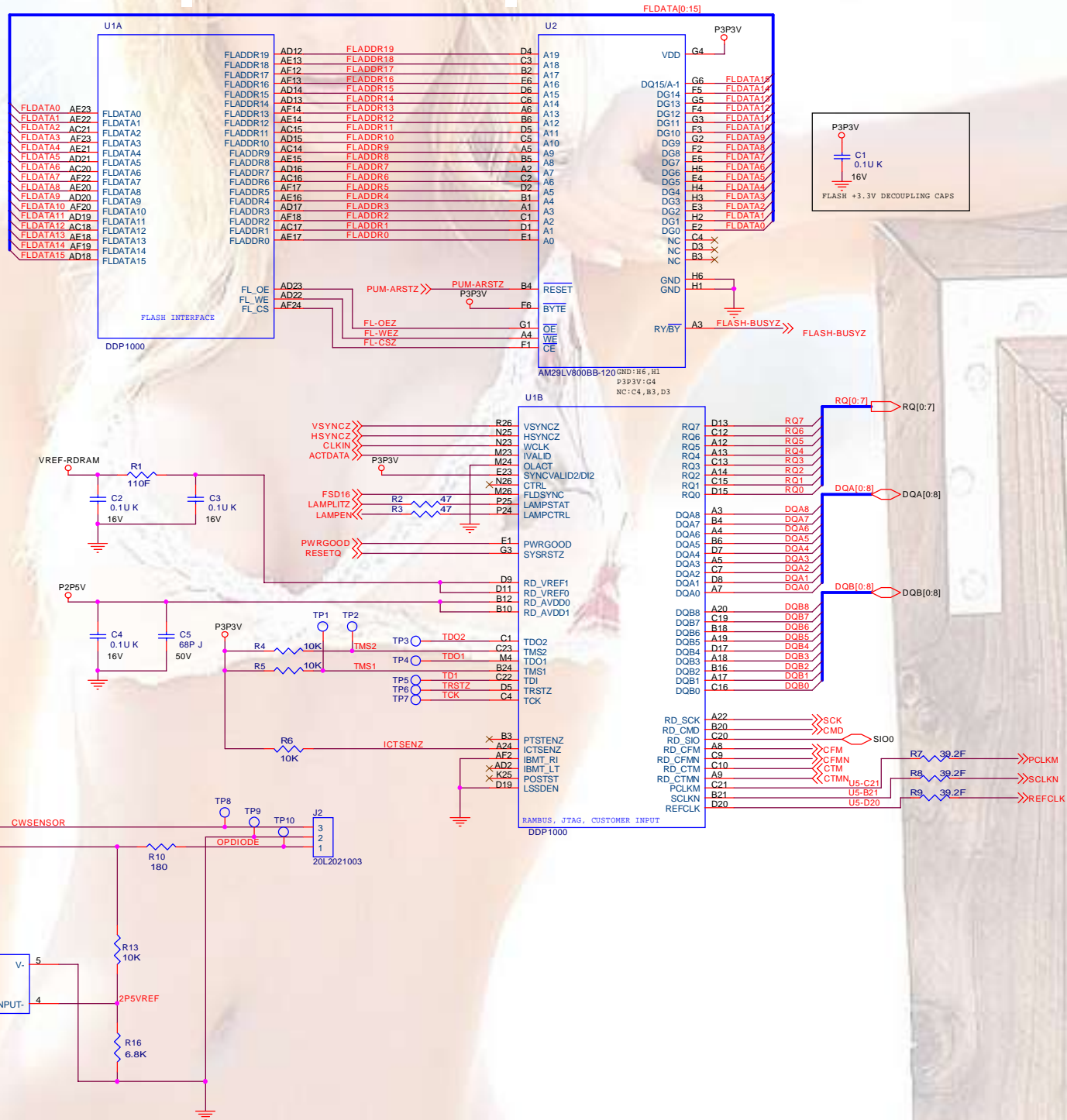
Command	Packet Header (7 bytes)	Packet Payload (25 bytes)
Brightness +	BE EF 03 19 00 44 81	03 D5 02 CC CC FF FF FF FF CCx16
Brightness -	BE EF 03 19 00 2A 2B	04 D5 02 CC CC FF FF FF FF CCx16
Contrast +	BE EF 03 19 00 BB 65	03 D6 02 CC CC FF FF FF FF CCx16
Contrast -	BE EF 03 19 00 D5 CF	04 D6 02 CC CC FF FF FF FF CCx16

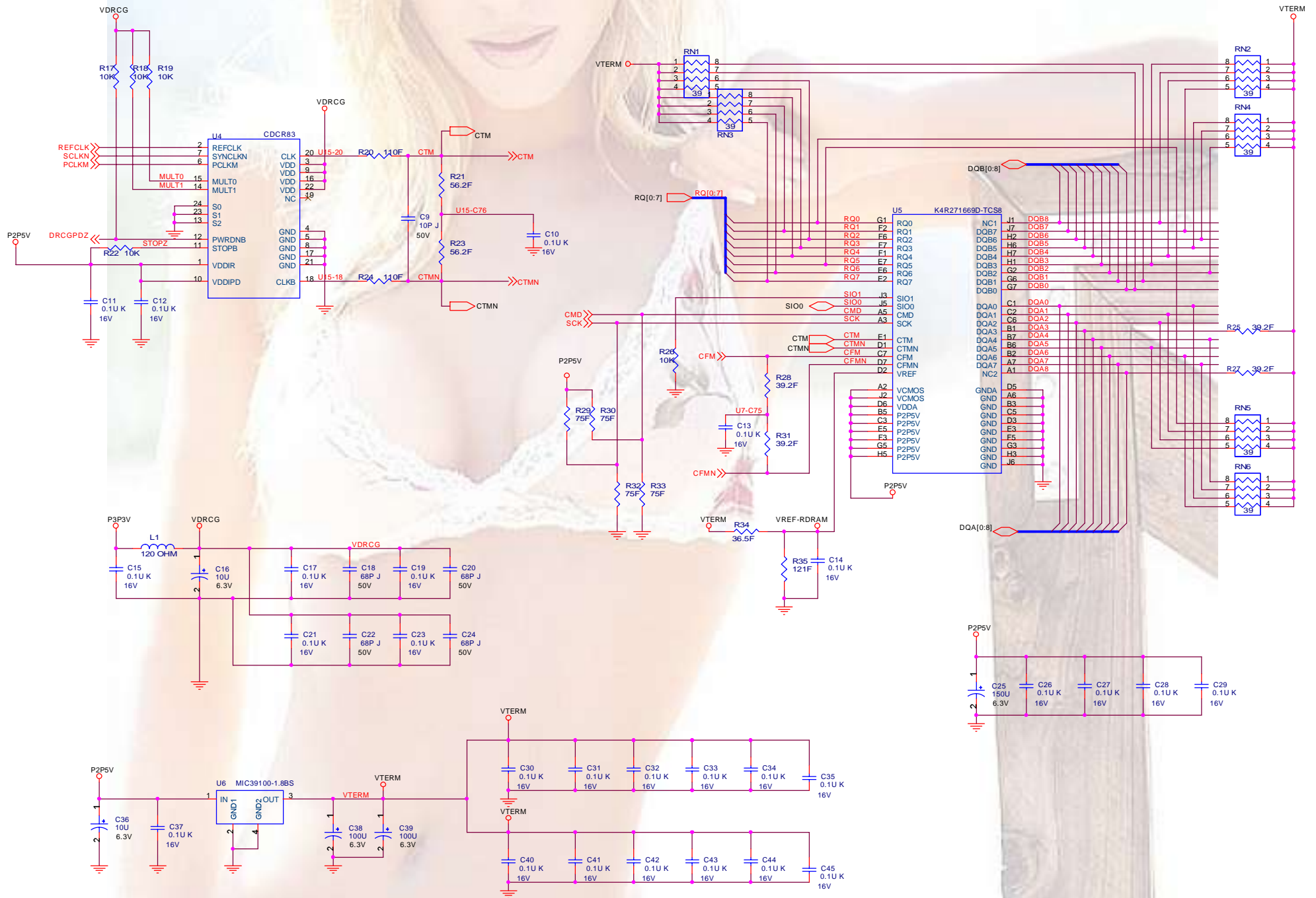
S-Video / Composite Video Picture Controls

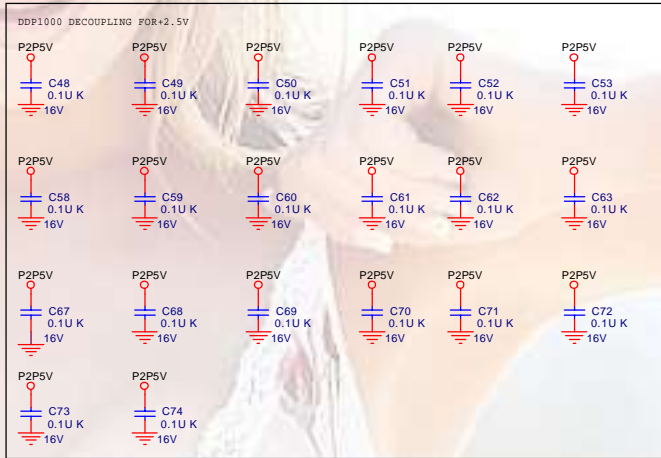
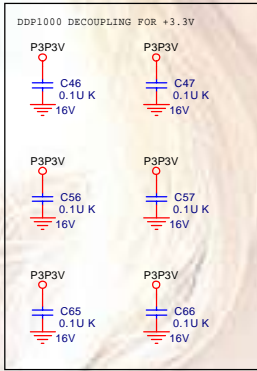
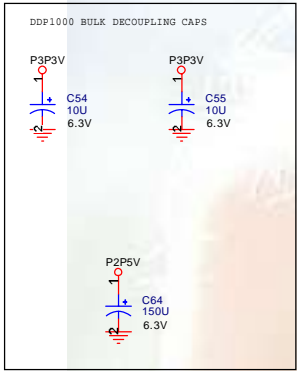
Command	Packet Header (7 bytes)	Packet Payload (25 bytes)
Brightness +	BE EF 03 19 00 95 52	03 4B 02 CC CC 00 00 00 00 CC x16
Brightness -	BE EF 03 19 00 FB F8	04 4B 02 CC CC 00 00 00 00 CC x16
Contrast +	BE EF 03 19 00 BF C4	03 4C 02 CC CC 00 00 00 00 CC x16
Contrast -	BE EF 03 19 00 D1 6E	04 4C 02 CC CC 00 00 00 00 CC x16
Color +	BE EF 03 19 00 C0 EE	03 54 02 CC CC 00 00 00 00 CC X16
Color -	BE EF 03 19 00 AE 44	04 54 02 CC CC 00 00 00 00 CC x16
Tint +	BE EF 03 19 00 EA 78	03 53 02 CC CC 00 00 00 00 CC x16
Tint -	BE EF 03 19 00 84 D2	04 53 02 CC CC 00 00 00 00 CC x16

DMD DRIVER

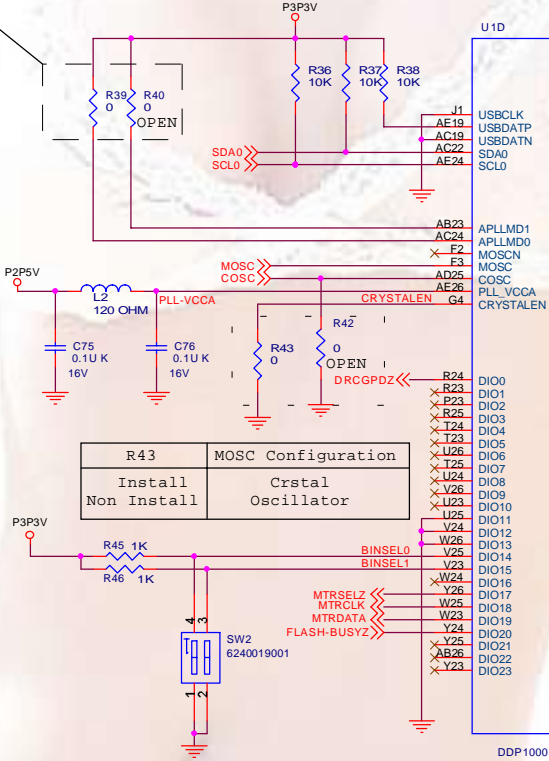
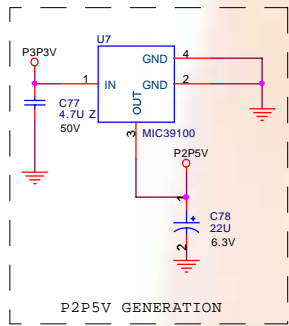
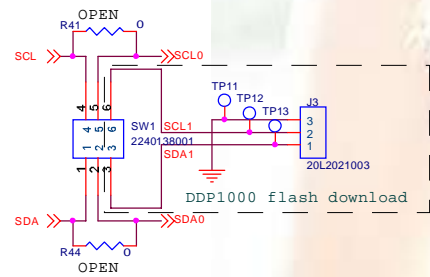






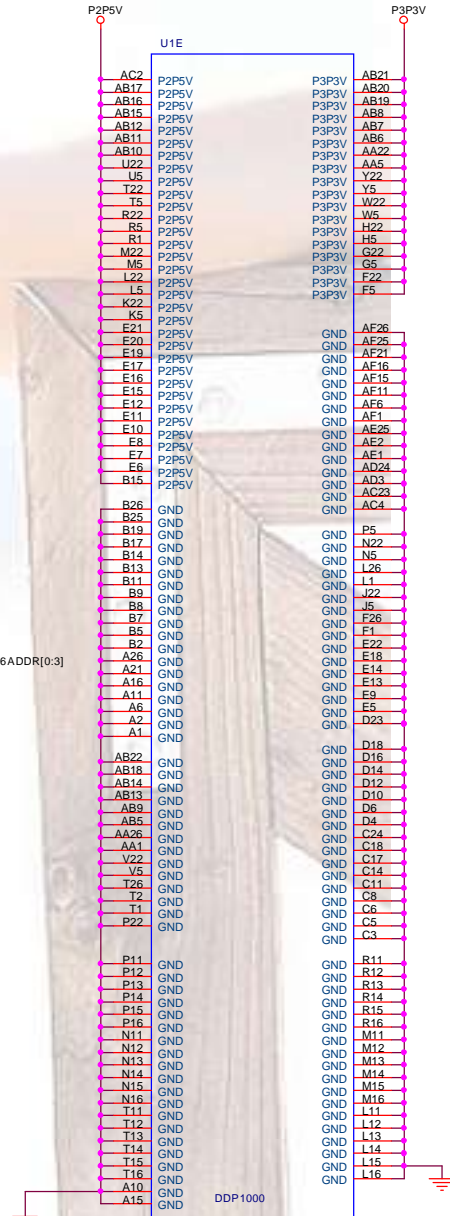


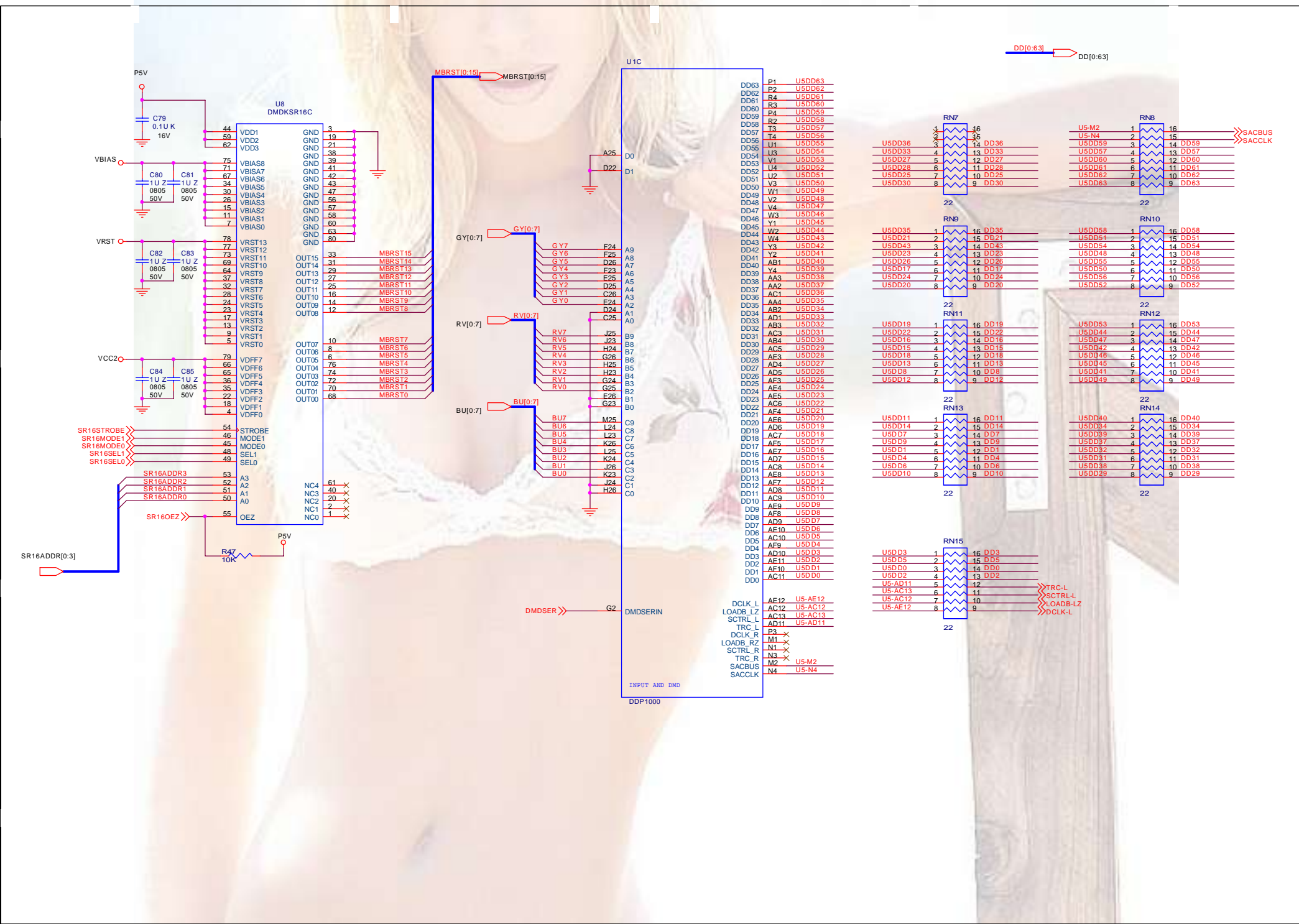
COSC Oscillator Configuration	R40	R39	DMD Clock
30MHz Oscillator Y2 Installed	N/A	N/A	60MHz DDR
60MHz Oscillator Y2 Installed	N/A	Yes	60MHz DDR
60MHz Oscillator Y2 Non-Installed	Yes	Yes	50MHz DDR



R43	MOSC Configuration
Install	Crstal Oscillator
Non Install	

0	0	B
0	1	C
1	0	D
1	1	E





DD[0:63] → DD[0:63]

DD63	P1	U5DD63
DD62	P2	U5DD62
DD61	R4	U5DD61
DD60	R3	U5DD60
DD59	P4	U5DD59
DD58	R2	U5DD58
DD57	T3	U5DD57
DD56	T4	U5DD56
DD55	U1	U5DD55
DD54	U3	U5DD54
DD53	U4	U5DD53
DD52	U5	U5DD52
DD51	U2	U5DD51
DD50	V3	U5DD50
DD49	W1	U5DD49
DD48	V2	U5DD48
DD47	V4	U5DD47
DD46	W3	U5DD46
DD45	Y1	U5DD45
DD44	W2	U5DD44
DD43	W4	U5DD43
DD42	Y3	U5DD42
DD41	Y2	U5DD41
DD40	AB1	U5DD40
DD39	AA2	U5DD39
DD38	AA3	U5DD38
DD37	Y4	U5DD37
DD36	AA4	U5DD36
DD35	AA1	U5DD35
DD34	AB2	U5DD34
DD33	AD1	U5DD33
DD32	AB3	U5DD32
DD31	AC3	U5DD31
DD30	AB4	U5DD30
DD29	AC5	U5DD29
DD28	AE3	U5DD28
DD27	AD4	U5DD27
DD26	AD5	U5DD26
DD25	AE4	U5DD25
DD24	AE5	U5DD24
DD23	AC6	U5DD23
DD22	AE6	U5DD22
DD21	AE4	U5DD21
DD20	AE6	U5DD20
DD19	AD6	U5DD19
DD18	AC7	U5DD18
DD17	AE7	U5DD17
DD16	AE7	U5DD16
DD15	AD7	U5DD15
DD14	AC8	U5DD14
DD13	AE8	U5DD13
DD12	AE7	U5DD12
DD11	AD8	U5DD11
DD10	AC9	U5DD10
DD9	AE9	U5DD9
DD8	AE8	U5DD8
DD7	AD9	U5DD7
DD6	AE10	U5DD6
DD5	AC10	U5DD5
DD4	AE9	U5DD4
DD3	AD10	U5DD3
DD2	AE11	U5DD2
DD1	AF10	U5DD1
DD0	AC11	U5DD0

U5DD36	1	16	DD36
U5DD33	2	14	DD36
U5DD33	4	13	DD33
U5DD27	5	12	DD27
U5DD28	6	11	DD28
U5DD25	7	10	DD25
U5DD30	8	9	DD30

U5-M2	1	16	SACBUS
U5-N4	2	15	SACCLK
U5DD59	3	14	DD59
U5DD57	4	13	DD57
U5DD60	5	12	DD60
U5DD61	6	11	DD61
U5DD62	7	10	DD62
U5DD63	8	9	DD63

U5DD35	1	16	DD35
U5DD21	2	15	DD21
U5DD43	3	14	DD43
U5DD23	4	13	DD23
U5DD26	5	12	DD26
U5DD17	6	11	DD17
U5DD24	7	10	DD24
U5DD20	8	9	DD20

U5DD58	1	16	DD58
U5DD54	2	15	DD54
U5DD54	3	14	DD54
U5DD43	4	13	DD43
U5DD55	5	12	DD55
U5DD50	6	11	DD50
U5DD56	7	10	DD56
U5DD52	8	9	DD52

U5DD19	1	16	DD19
U5DD22	2	15	DD22
U5DD16	3	14	DD16
U5DD15	4	13	DD15
U5DD18	5	12	DD18
U5DD13	6	11	DD13
U5DD8	7	10	DD8
U5DD12	8	9	DD12

U5DD53	1	16	DD53
U5DD44	2	15	DD44
U5DD47	3	14	DD47
U5DD42	4	13	DD42
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U5DD45	6	11	DD45
U5DD41	7	10	DD41
U5DD49	8	9	DD49

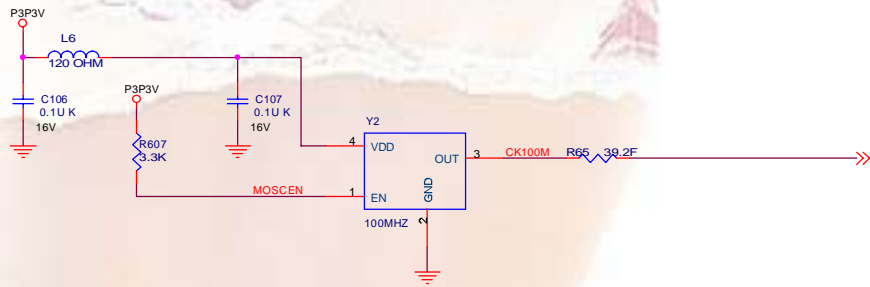
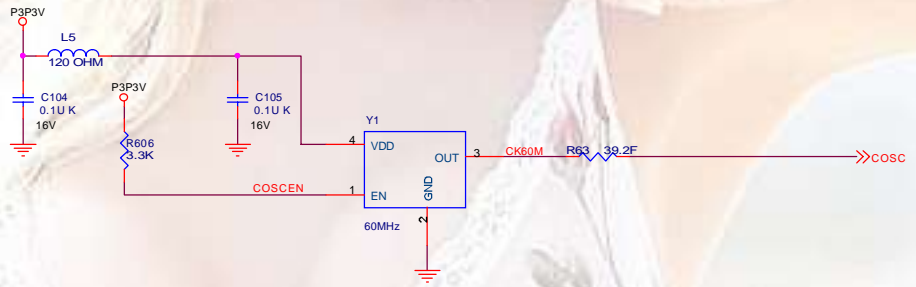
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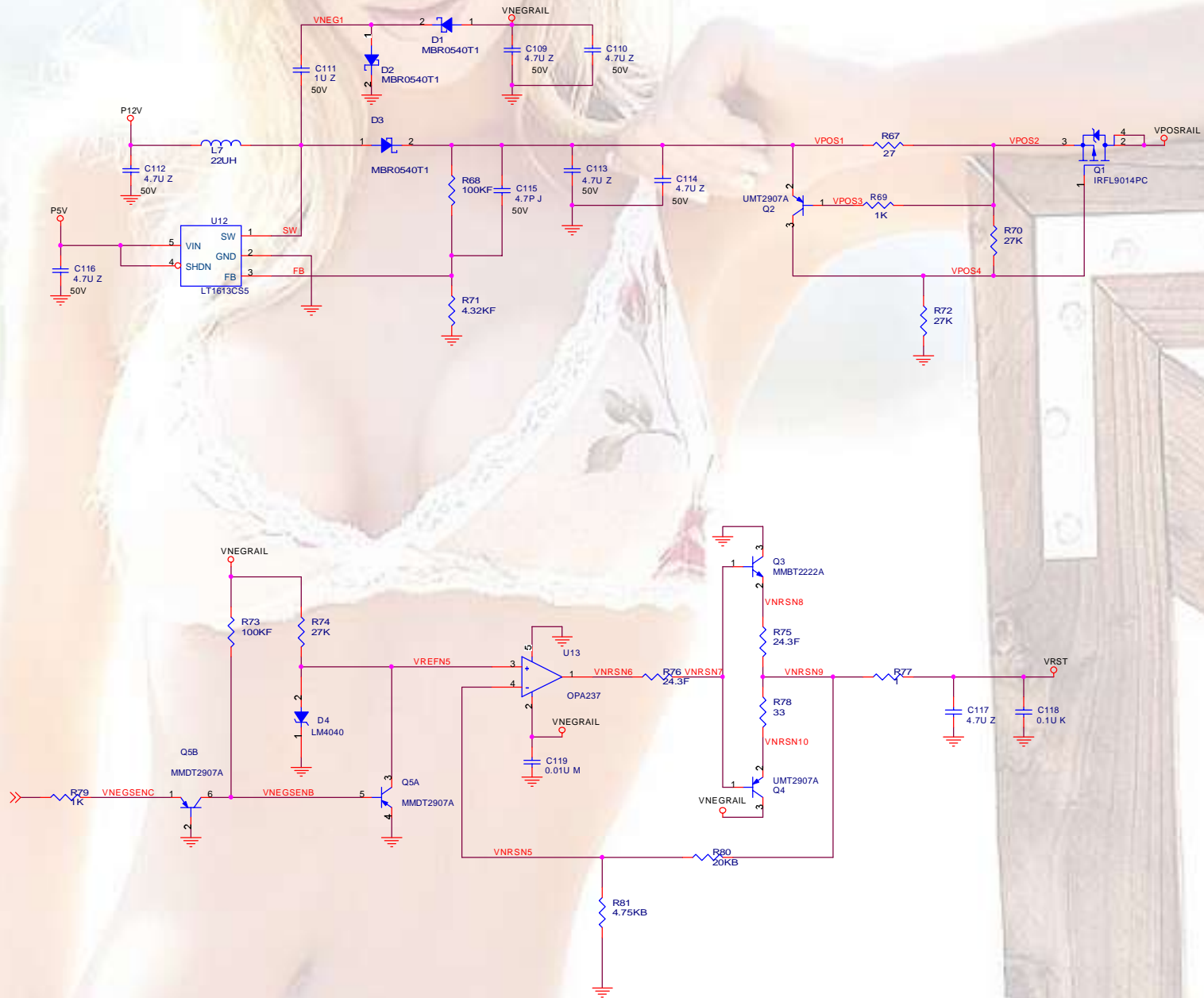
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U5DD38	7	10	DD38
U5DD29	8	9	DD29

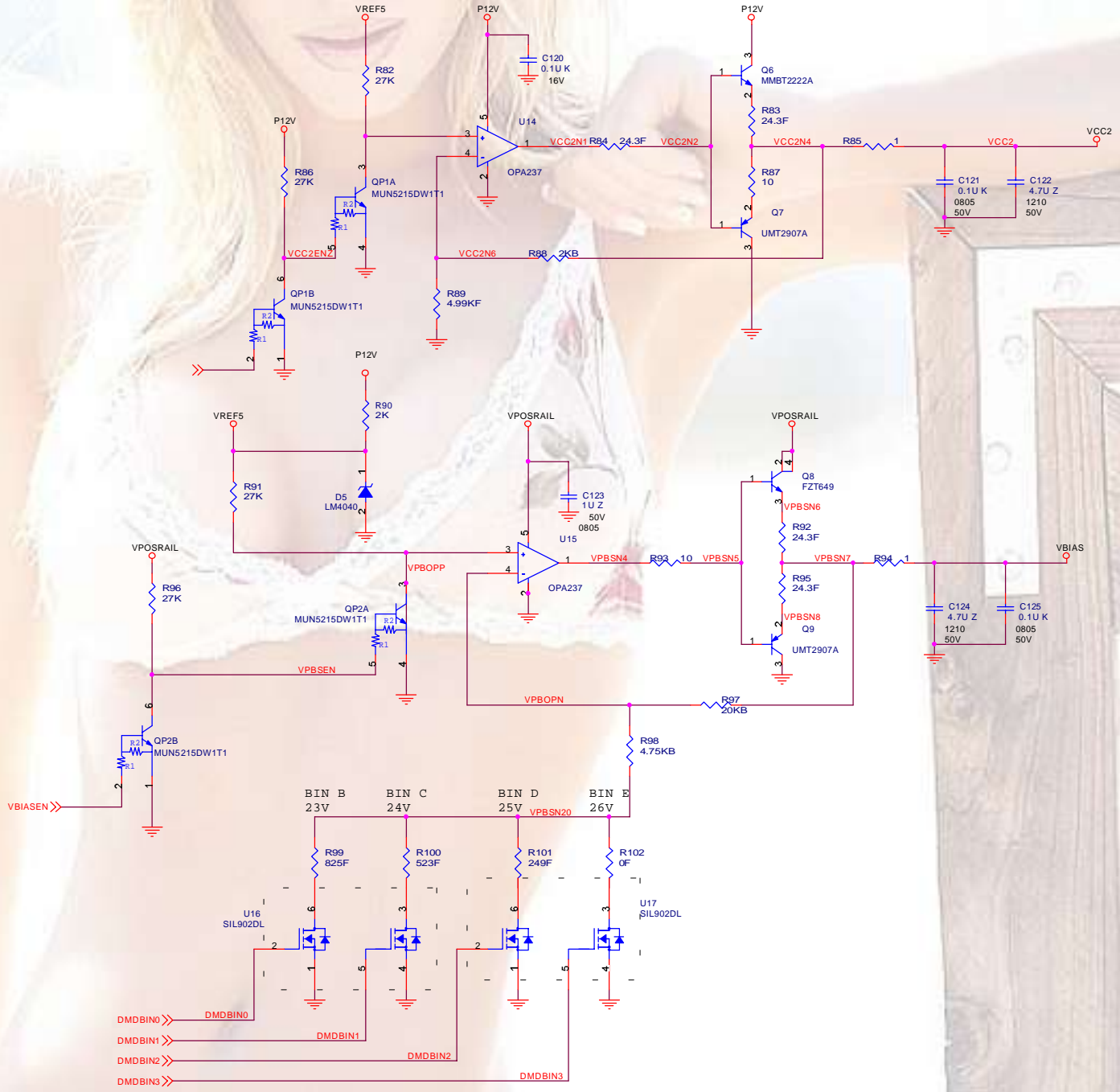
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U5DD5	2	15	DD5
U5DD0	3	14	DD0
U5DD2	4	13	DD2
U5-AD11	5	12	TRC-L
U5-AC13	6	11	SCTRL-L
U5-AC12	7	10	LOADB-LZ
U5-AE12	8	9	DCLK-L

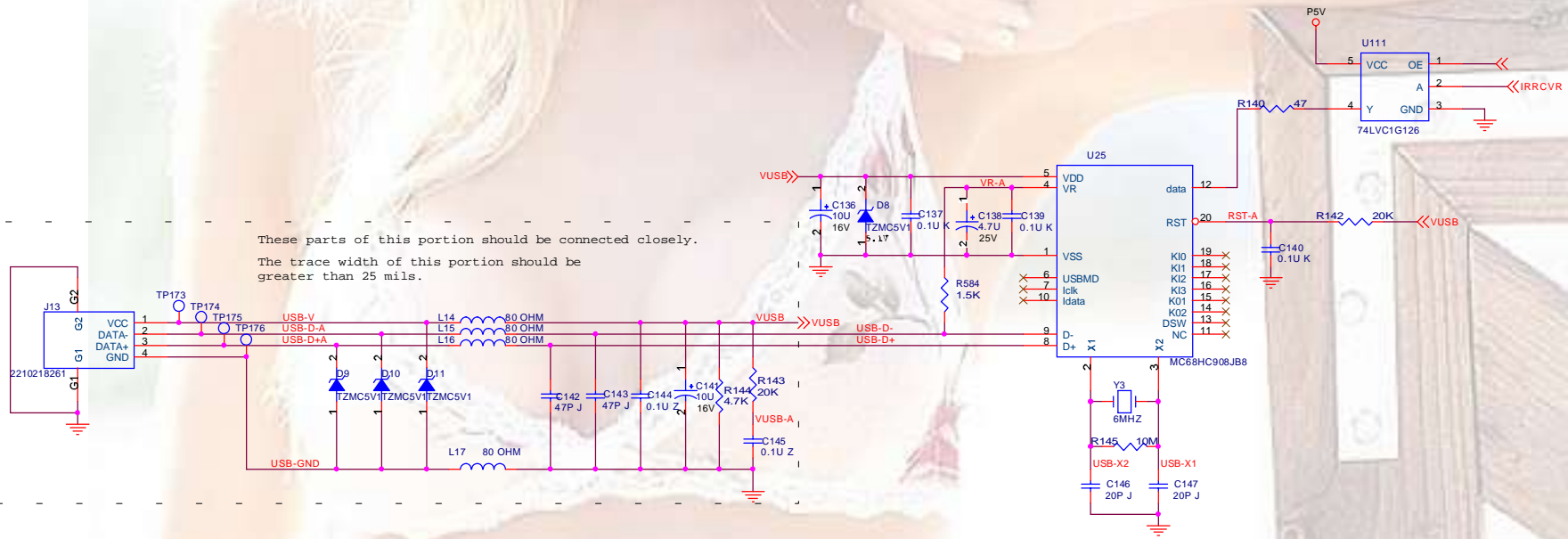
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LOADB_LZ	AC12	U5-AC12
SCTRL_L	AC13	U5-AC13
TRC_L	AD11	U5-AD11
DCLK_R	P3	X
LOADB_RZ	M1	X
SCTRL_R	N1	X
TRC_R	N3	X
SACBUS	M2	U5-M2
SACCLK	N4	U5-N4

INPUT AND DMD
DDP1000



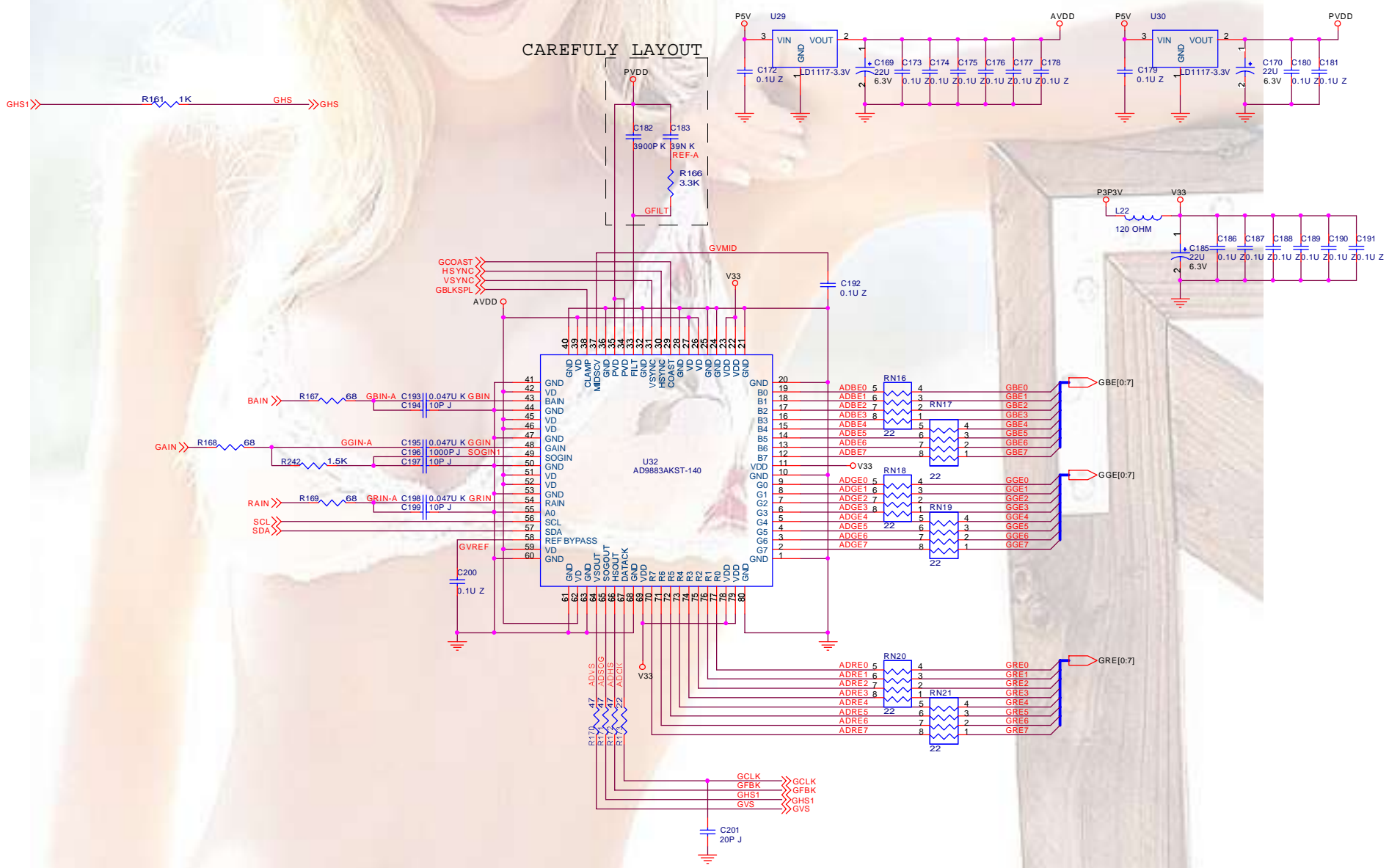






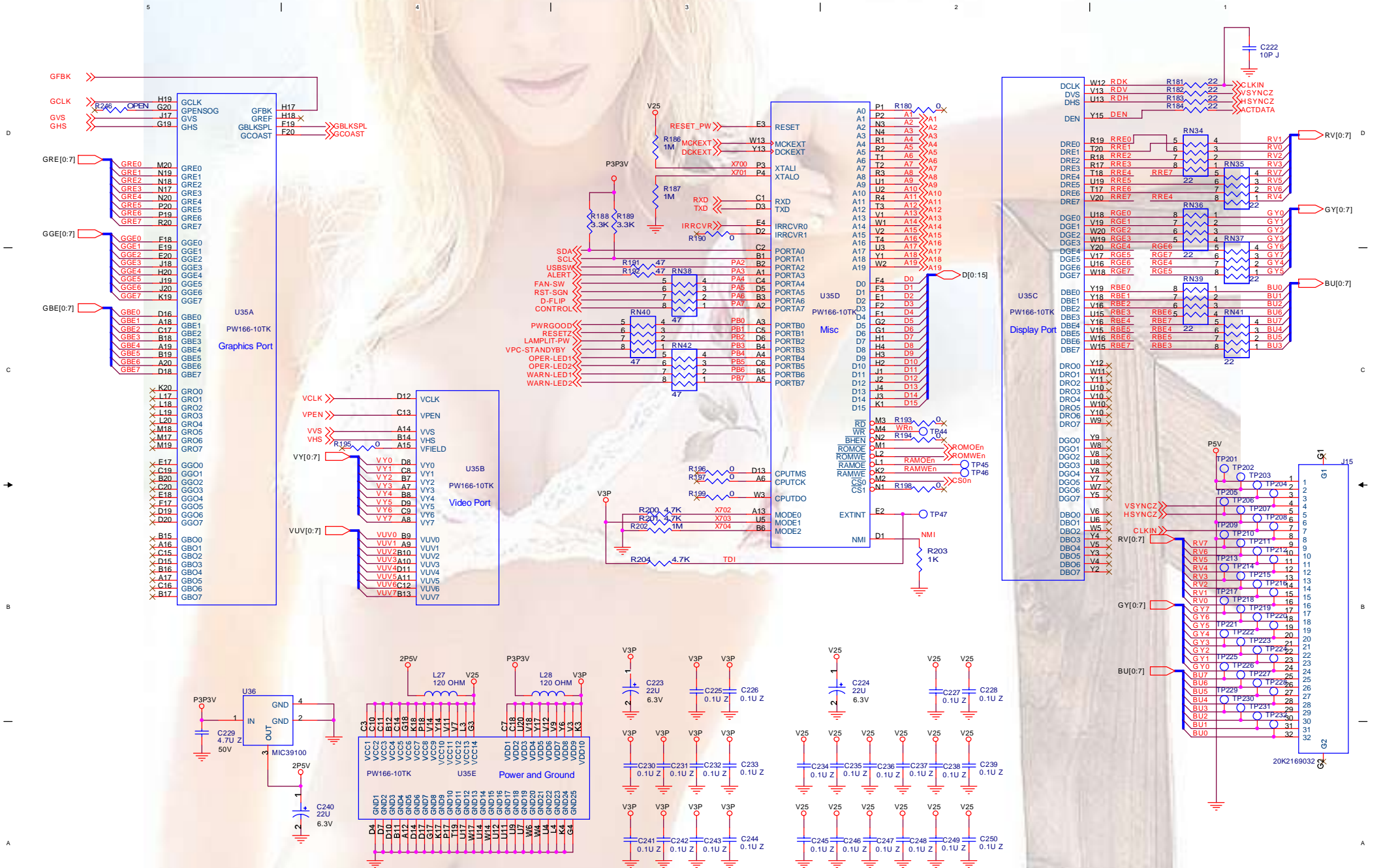
These parts of this portion should be connected closely.
 The trace width of this portion should be greater than 25 mils.

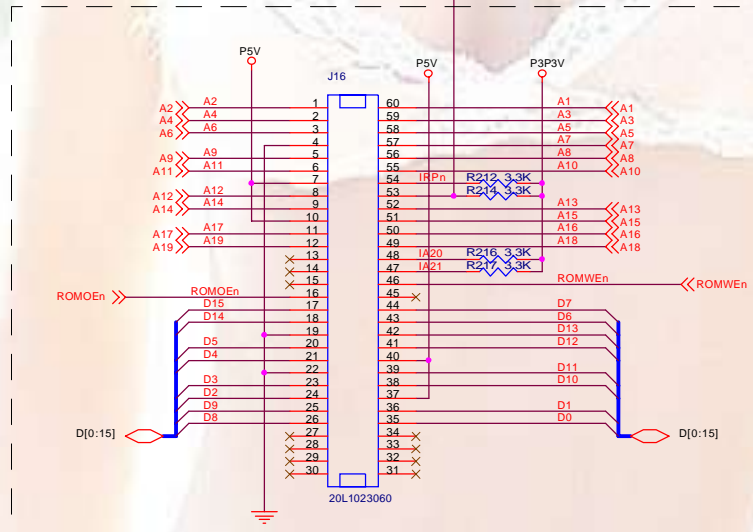
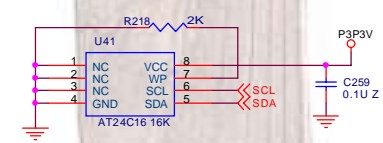
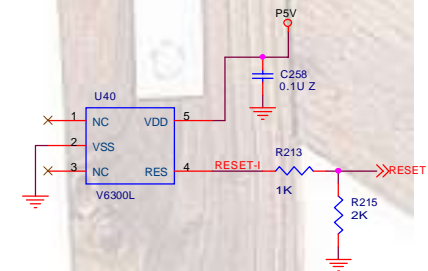
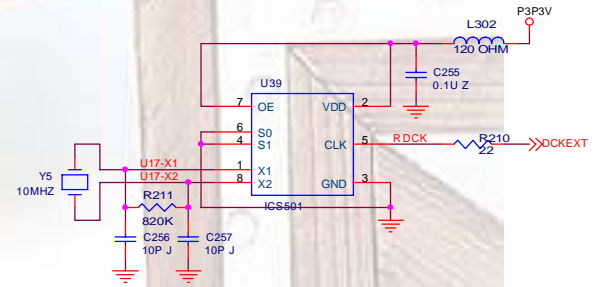
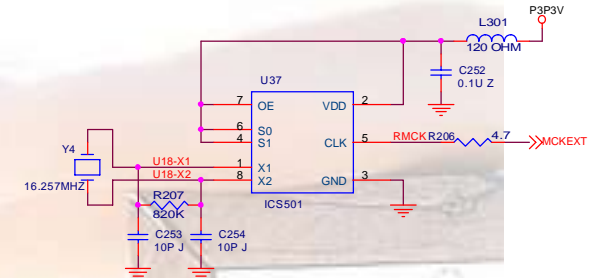
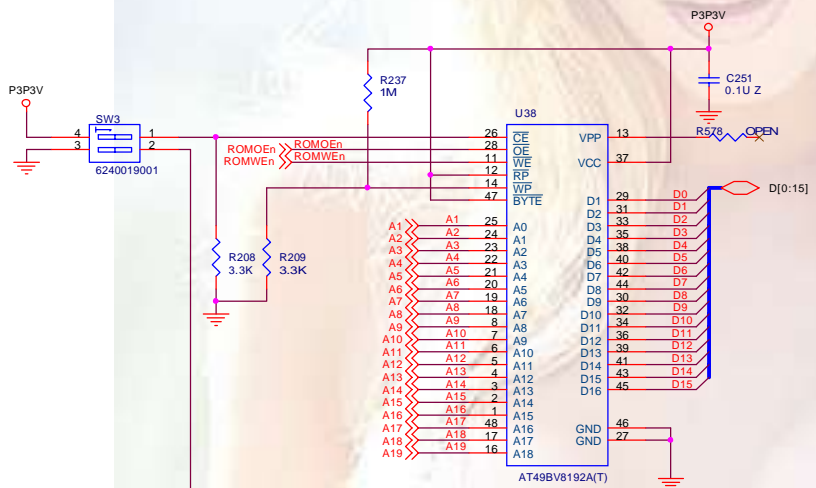
CAREFULLY LAYOUT

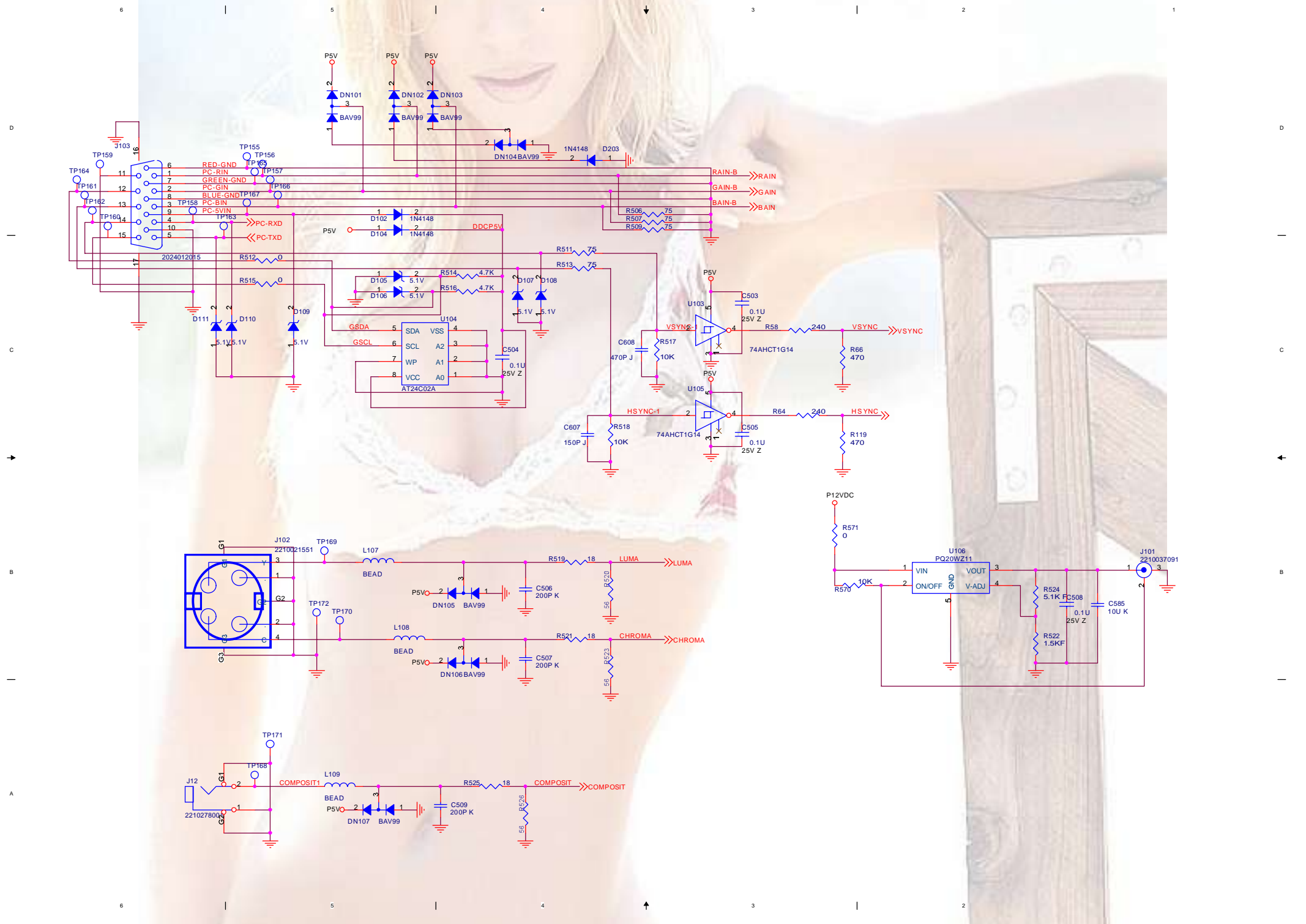


D
—
C
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B
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A

D
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C
←
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A







RED-GND
PC-RJN
GREEN-GND
PC-GIN
BLUE-GND
PC-BIN
PC-SVIN
PC-RXD
PC-TXD

RAIN-B
GAIN-B
BAIN-B

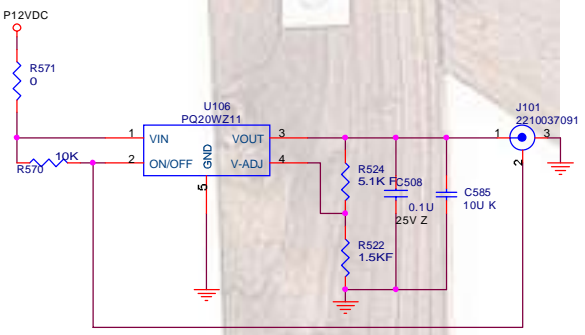
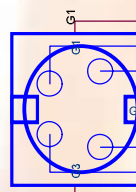
VSYNC
VSYNC

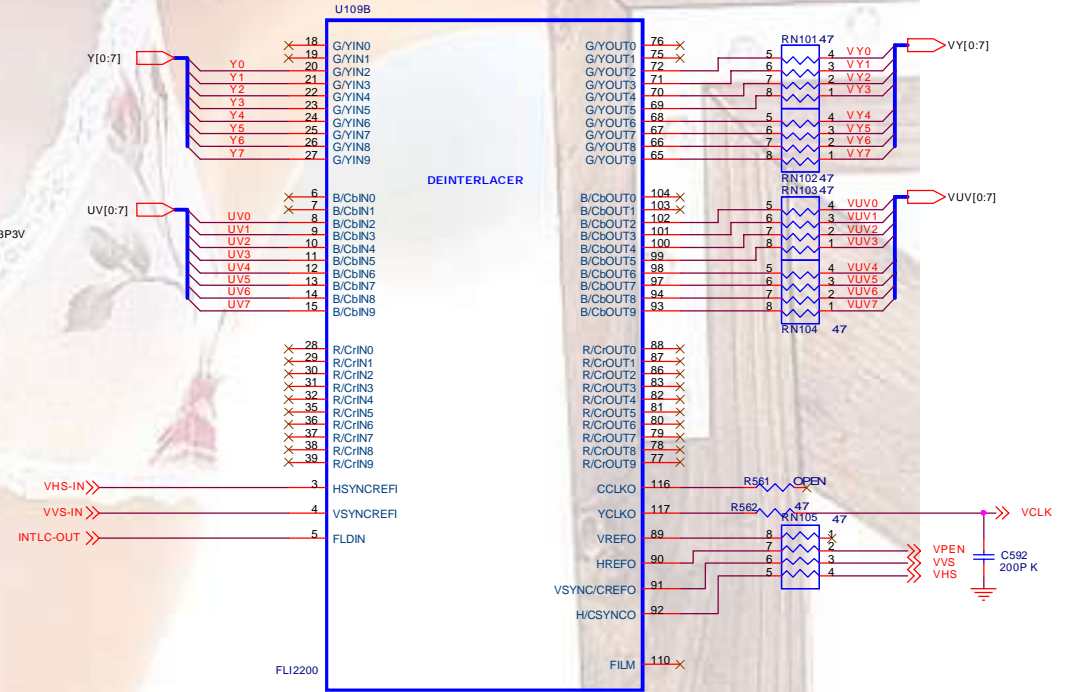
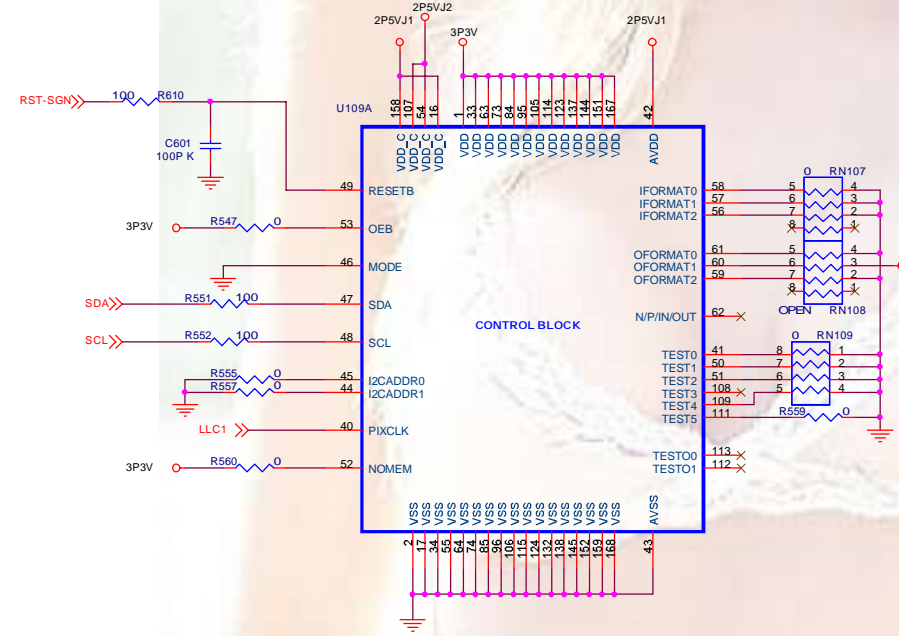
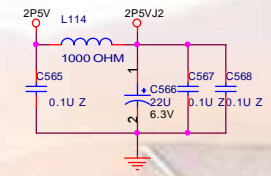
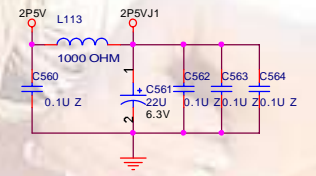
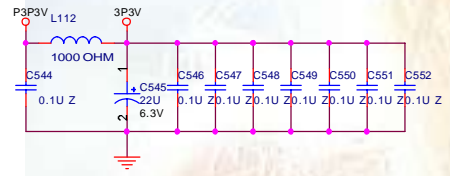
HSYNC-1
HSYNC

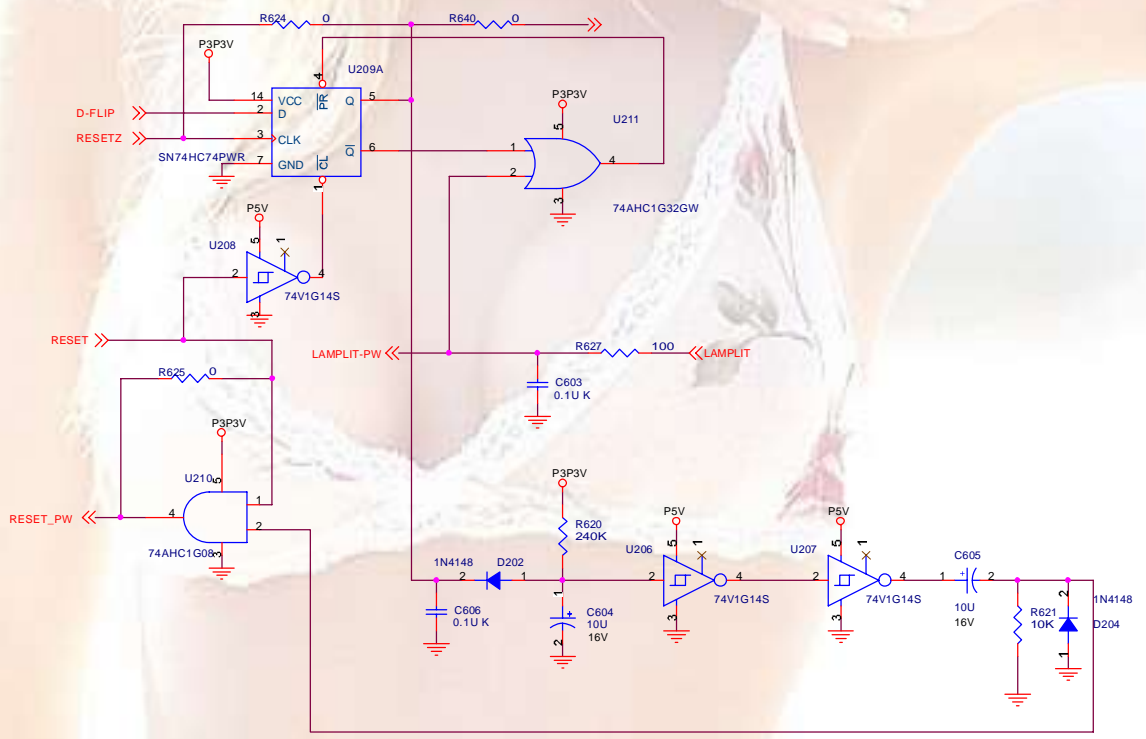
LUMA

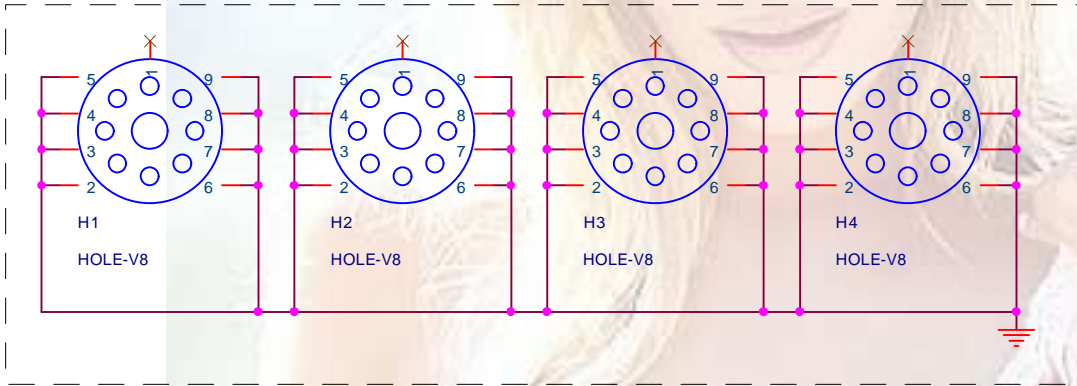
CHROMA

COMPOSIT1
COMPOSIT

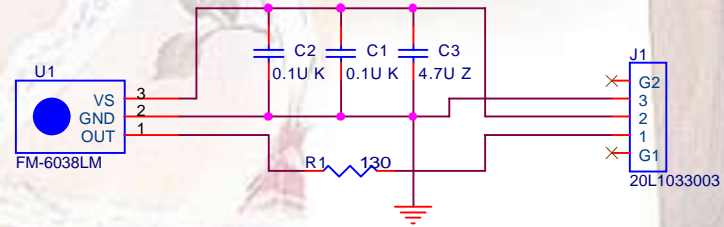


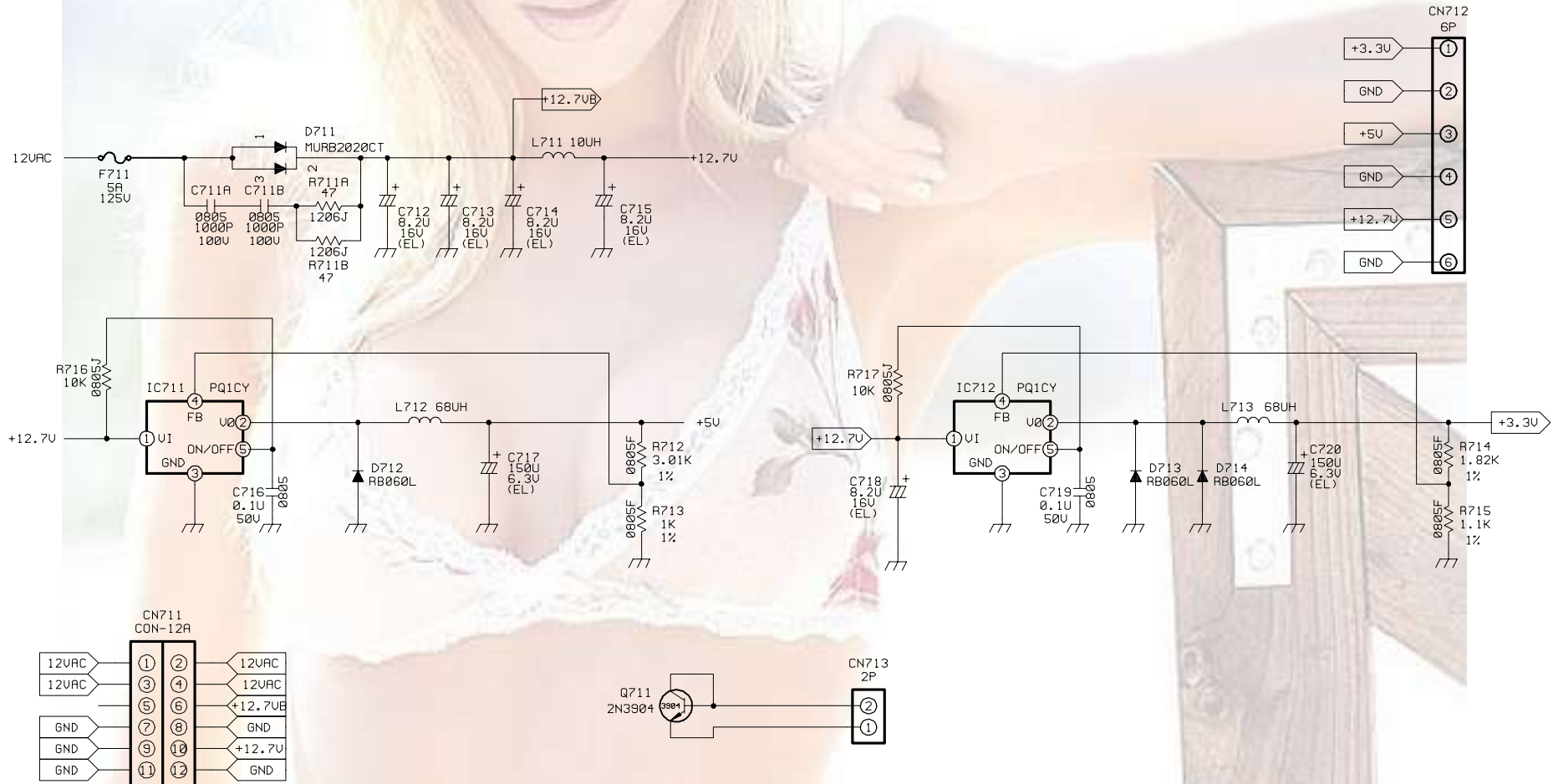




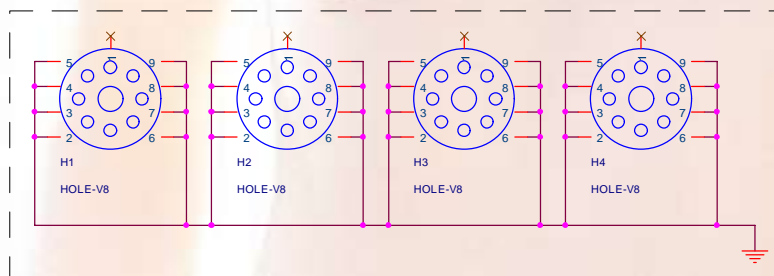
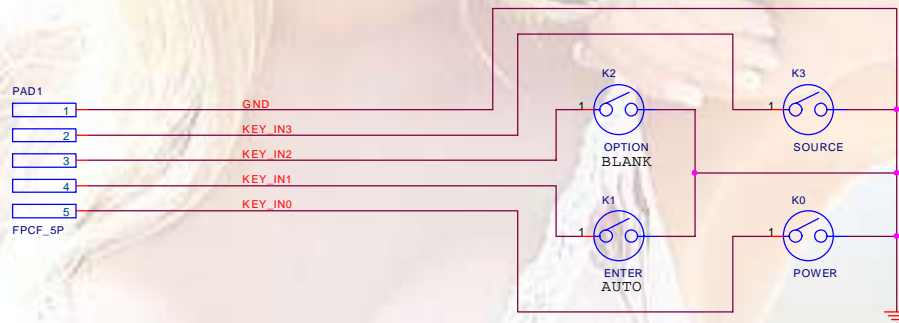


Optical Points

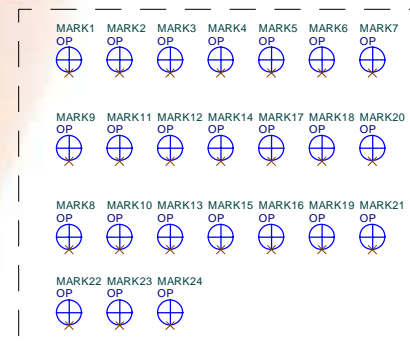


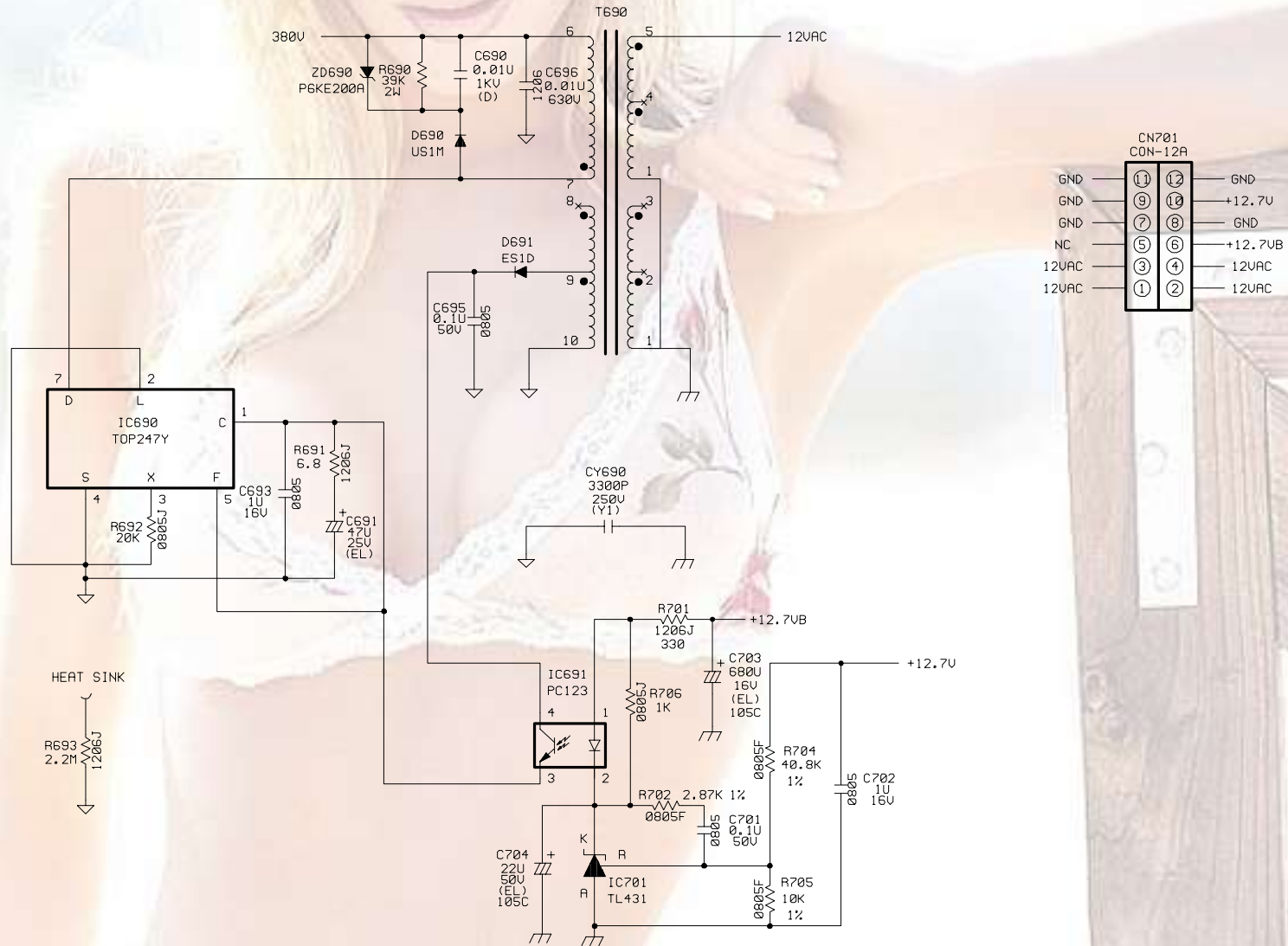


- NOTES:
1. Resistor values are in ohm, K=1,000 ohm, M=1,000,000 ohm
 2. All resistors are 1/8 watt, 5% except where otherwise
 3. Represents PCB common ground.



Optical Points





NOTES: 1. Resistor values are in ohm, K=1,000 ohm, M=1,000,000 ohm
 2. All resistors are 1/8 watt, 5% except where otherwise indicated
 its PCB common ground.



LG Electronics Inc.


PNO : 3828VD0144C

May 2003
Printed in Taiwan



Chapter 1 Engineering Specification

1.0 Optical Performance	Tested under 60" (diagonal) image size unless other specified. Measurement Details refer to Appendix A.	
1.1 ANSI Brightness		
1.1.2 Minimum	650	
1.2 Brightness Uniformity		
1.2.2 Minimum	75%	
1.3 Contrast Ratio		
1.3.1 ANSI Contrast	250:1	
1.3.2 FOFO Contrast	800:1	
1.4 Light Leakage		
1.4.1 Light Leakage in Active Area	<3.5 lux within 60" (diagonal) image size	
1.4.1 Light Leakage out of Active Area	<3.5 lux between of 60" (diagonal) image size and 80" (diagonal) area	
1.5 Color	x	y
1.5.1 White	0.300	0.370
1.5.4 Red	0.650	0.320
1.5.5 Green	0.350	0.580
1.5.6 Blue	0.140	0.080
1.6 Color Uniformity	x	y
1.6.1 White	±0.04	±0.04
1.6.2 Red	±0.04	±0.04
1.6.3 Green	±0.04	±0.04
1.6.4 Blue	±0.04	±0.04
2.0 Image Quality		
2.1 Throw Ratio	45" ±5% Diagonal at 2m	
2.2 Zoom Ratio	1.3:1	
2.3 Distortion		
2.3.1 Keystone Distortion	<1.15%	
2.3.2 Vertical TV Distortion	<1.0%	
2.4 Projection Offset	128% ±5%	
2.5 Focus Range	1.5~8m	
2.6 Focus	Test Pattern: Croma 84 X pattern Observation: 1m from observer to screen Criteria: 2M X clear all over screen	



	(Clear level specified by limit sample) 1.5M and 8M X Visible all over screen (Visible level specified by limit sample) Focus condition: uniformly focused by oberver
2.7 Lateral Color	<2/3 Pixel
2.8 DMD Image Quality	See Appendix D
3.0 Mechanical Specification	
3.1 Dimensions	248.7L x 170.5W x 59H major (mm)
3.2 Weight	

7.0 Regulatory	Safety	UL Approved (UL 1950, CSA950), TUV-GS, CCC, CB Report
	EMC	FCC Class B requirements, BSMI, VCCI, C-Tick
	CE Marks	Directive 73/23/EEC;
		Directive 89/336/EEC;
	ESD	Air 8KV, Contact 6KV, Criteria B
8.0 Reliability		
8.1 General Failure Def.	Adhere to Appendix B	
8.2 MTBF	12000 hours except for DMD panel, Lamp and Fan	
8.3 Lamp lifetime	1000 (50% Brightness Maintenance)	
9.0 Power Requirements		
9.1 Power Supply	Adhere to Appendix F	
9.2 Power Consumption	Normal operation	< 240W
	Standby	< 15W
9.3 Power Connector	IEC320 C6	
10.0 Panel and Lamp Specification		
10.1 DMD Type	Spec. refer to Appendix D	
10.2 DMD Pixels	0.55" DDR SVGA DMD chip	
10.3 Aspect Ratio	800x600	
10.4 Lamp Type	4:3	
	Ushio 150 Watt DC lamp	
11.0 Compatibility		
11.1 PC	PC Compatible VGA, SVGA, XGA, SXGA; Macintosh	
11.2 Video	NTSC/ NTSC4.43/ PAL (Including PAL-M, PAL-N)/ SECAM/ PAL60/	
11.3 YP _b P _r	480i, 480p, HDTV (720P/1080i)	
11.4 Plug and Play	DDC 2b	
12.0 Image Interface		
12.1 D-Sub	See Appendix E	
	15 pin D-Sub (Female) x 1	
	RGB: Video amplitude 1.0 V _{p-p} : Impedance 75Ω	
	H sync/V sync: TTL Level	

12.2 Video Input	RCA jack (Yellow) Video amplitude $1.0 V_{p-p}$: Impedance 75Ω
12.3 S-Video Input	4 pin Mini-Din (Female) Y: Luminance amplitude $1.0 V_{p-p}$: Impedance 75Ω C: Chroma amplitude $0.268 V_{p-p}$: Impedance 75Ω
13.0 Control Interface	
13.1 IR Receiver	IR Receiver X 2 (Front, Rear) Angle: 7m at 15°
13.2 Mouse Emulation	B Type USB Terminal for mouse support
14.0 User Interface	
14.1 Operator Keypad	4 Keys Power; Source; Blank; Auto
14.2 Indicators	2 LEDs: 1. Power On/Off Status LED; 2. Abnormal Status LED
14.3 On Screen Display	According to MRS
14.4 Image Inversion	Mirror, Upside-down, Mirror Upside-down
14.5 Electric Zoom	1X \rightarrow 32X (Depend on the input resolution) with Pan function
14.6 Electric Keystone	$\pm 15^\circ$

Appendix A Optical Measurement

1.Scope:

This document describes critical optical related test definitions and Instructions for data or video projectors. The other general terminologies are specified in ANSI IT7.228-1997.

2.General Requirements

1. The unit under test should be allowed to stabilize without further adjustment for a minimum of 5 minutes, at nominal ambient room temperature of 25°C, before making measurements.
2. Measurements shall take place in a light proof room, where the only source of illumination is the projector. Less than 1 lux of the light on the screen shall be from any source other than the projector.
3. All measurements shall be made on flat screens that do not provide any advantage to the performance of the unit
4. All measurements shall be made at standard color temperature setting, 100% white image (per ANSI IT7.228-1997), except where noted

3.Practical Requirements

1. When measuring contrast manually, operators should not wear white clothing since light reflected from white clothing can influence the measurement.
2. Unless otherwise specified, the projection lens is set in the widest zoom position since zoom function can influence the measurement.
3. Measurement should be performed with Minolta Chromameter, Model CL-100, or equivalent.

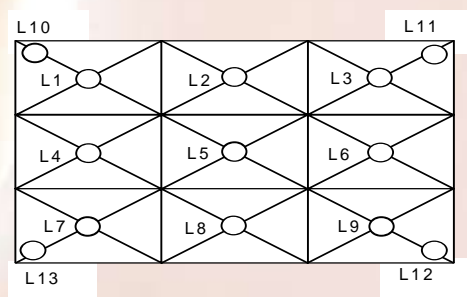
A1. ANSI BRIGHTNESS

ANSI Lumens = $(L1+L2+L3+L4+L5+L6+L7+L8+L9)/9$ (lux) x $A(m^2)$

A (Area) = $W * H$ (m^2)

W: width of projected image (m)

H: height of projected image (m)



Note: L10, L11, L12, L13 are located at 10% of the distance from corner itself to L5

A2. BRIGHTNESS UNIFORMITY

Brightness Uniformity = Minimum (L10,L11,L12,L13)/ Average (L1,L2,L3,L4,L5,L6,L7,L8,L9)

A3. JBMA UNIFORMITY

JBMA Uniformity = Average (L1,L3,L7,L9)/ L5

A4. ANSI CONTRAST

ANSI Contrast = Average lux value of the white rectangles/Average lux value of the black rectangles

Contrast Ratio shall be determined from illuminance values obtained from a black-and-white "chessboard" pattern consisting of 16 equal rectangles. The white rectangles shall be at 100% gray and the black rectangles at 0% gray. Illuminance measurements shall be made at the center of each of the rectangles.

A5. FOFO CONTRAST

FOFO Contrast = Lux value at the center of a solid white screen/the lux value at the center of a solid black screen

A6. JBMA CONTRAST

JBMA Contrast = Average (L1,L2,L3,L4,L5,L6,L7,L8,L9) under solid white / Average (L1,L2,L3,L4,L5,L6,L7,L8,L9) under solid black

A7. LIGHT LEAKAGE

Leakage = The maximum light leakage under a solid black pattern in or outside of the projected image

A8. IMAGE DISTORTION

$$\text{Keystone} = (W2-W1) / (W1+W2) \times 100\%$$

$$\text{Vertical TV dist} = (H1+H2-2 \times H3) / 2H2 \times 100\%$$

$$\text{Horizontal TV dist} = (W1+W2-2 \times W3) / 2W1 \times 100\%$$

W1: image width at image bottom

W2: image width at image top

W3: image width at the half image height.

H1: image height at image left

H2: image height at image right

H3: image height at half image

Note:

1. Keystone and Vertical TV Distortion are recommended for Front Projection Display
2. Vertical and Horizontal TV Distortion are recommended for Rear Projection Display

A woman with blonde hair, wearing a white lace-trimmed top with a floral pattern, is the background for the text. She is looking towards the camera with a slight smile. The background is a bright, slightly blurred indoor setting with wooden furniture visible on the right.

A9. THROW RATIO

Throw ratio = projection distance / the width of the projected image

A10. ZOOM RATIO

Zoom ratio = maximum / minimum image diagonal size at a fixed projection distance

A10. FOCUS RANGE

The minimum/maximum focus distance is the minimum/maximum projection distance (The distance between the outermost element of projection lens and screen), expressed in meter, at which the image is still at its acceptable focus level.(acceptable focus level is specified by FOCUS LIMIT SAMPLE approved by customer)

A11. COLOR

Color is expressed as (x, y) in 1931CIE chromaticity values

Note: Color is measured at the center of the screen that is entirely the measured color under default brightness and contrast settings.

A12. ANSI COLOR

ANSI Color is expressed as (u, v) in 1976 CIE chromaticity values

Note: Color is measured at the center of the screen that is entirely the measured color under default brightness and contrast settings.

A13. COLOR UNIFORMITY

Appendix B Design Verification Test Procedure

B1. Purpose

This standard establishes the environmental specification for projector related products, which defines the level of product performance and reliability in the field. It is not necessary the intent of these specification to simulate a typical user environment, but rather to provide for a level of product robustness that when applied over a wide range of manufacturing variability and environmental usage conditions, which is recommended for product assurance testing reference.

B2. Test Summary

Dynamic Testing	Specification	
Drop	91cm, 1 drop per orientation, all 6 primary surfaces, plus a minimum of one selected corners, and three selected edges, total of 10 drops	
Vibration	Random , 0.01G ² /Hz, 5~100Hz, all primary axis, 20 min per orientation, total of 60min Sine , 0.5G, 5~200Hz, 1 octave/min, 15 min dwell on each resonant frequency, all primary axis, one sweep (30min minimum) per orientation, total of 90+min	
Shock, non-operating	50G, 20ms half-sine, all primary axis, 1 shock per orientation, total of 3 shocks	
Bench Drop	Pivot , 90 ⁰ , sitting on side opposite to handle, 1 drop per orientation, total of 2 drops Flat , 50mm, wooden table, bottom and opposite, 1 drop per orientation, total of 2 drops	
Security Lock	150N break away force	
Fragility	Shock , 50G, 20ms half-sine, all primary axis, 1 shock per orientation, total of 3 shocks Thermal shock (bare board) , -65~125 °C, 48hr <i>Input Voltage</i> , 90~264V <i>Input RGB signal</i> , 0.7V±0.1	
Atmospherics	Temperature/Humidity, operating	10~40 °C /10~90RH, 48hr
	Temperature/Humidity, non-operating	-10~60°C/10~90RH, 48hr
	Altitude, operation	0~6,000ft@30°C, 4hr

B3 Definition

● Failure Criteria:

The product is expected to perform to its full potential without loss of function, performance, critical parametric changes, and other undesirable anomalies, over the applied boundaries of this specification. The following product failure are not allowed within the boundaries defined in this specification:

1. Failure including permanent damage, critical parametric changes (optical performance defined in Appendix A), and latent defects.
2. Failure requiring operator intervention.
3. Failure violating external laws, regulatory agency standards, and government directives.
4. Failure resulting in a safety, potential safety, issue.

Peak Acceleration Response divided by acceleration input peak



B4 Test Order

Atmospherics, Dynamic, and Safety test sets require separate units and can be processed in parallel. EUT (EUT: Equipment under Test) testing shall be performed serially within each set.

Set 1 (2 units)

Dynamics:

Package Drop

Package Vibration

Shock

Bench Drop

Set 2 (2 units)

Atmospherics:

Temperature/Humidity, Operating

Temperature/Humidity, Non-operating

Altitude, Operating

Aging

Set 3

Safety/EMC:

EFT

ESD

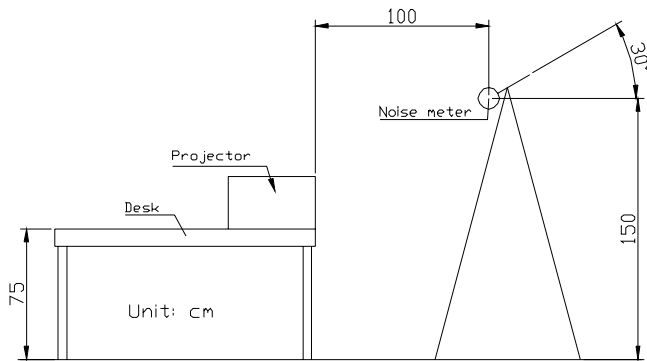
EMI-Radiated

EMI-Conducted

EMI-Susceptibility

Appendix C Noise Testing Standard

- (1) Desk high is 75 cm
- (2) Projector have to closed to the edge of desk
- (3) Noise meter high is 150 cm & title 30 degree
- (4) The distance between noise meter and projector is 100 cm
- (5) Measured four surfaces and calculated the noise value by log average.
- (6) We have designed excel files to calculate this value. (Avg_Noise.xls)



We will define the typical value and maximum value for each face in the feature.

- Step I: Please Input Measured Noise Value (dB) (Input)
 (Data)
- Step II: $(A \sim D / 10)$ (Process)
- Step III: $\text{Power}(10, (A \sim D / 10))$ (Process)
- Step IV: $\text{Sum}(\text{Power}(10, (\text{Value}A \sim D / 10))) / 4$ (Process)
- Step V: $\text{Log}10(\text{StepIV}) * 10$ (Result)

front	rear	Left	Right
A	B	C	D

Appendix D DMD Image Quality

1. SCOPE

This document specifies the image quality requirements applicable to the DLPTM .6SVGA Component Set. The Component Set provides the DLPTM .6SVGA Projector with digital imaging functionality based on Digital Micromirror Device (DMD) technology.

2. Definitions

2.1 Blemish

A blemish is an obstruction, reflection, or refraction of light that is visible, but out of focus in the projected image under specified conditions of inspection (see Table 1). It is caused by a particle, scratch, or other artifact located in the image illumination path.

2.2 Dark pixel

A single pixel or mirror that is stuck in the OFF position and is visibly darker than the surrounding pixels.

2.3 Bright pixel

A single pixel or mirror that is stuck in the ON position and is visibly brighter than the surrounding pixels.

2.4 Unstable pixel

A single pixel or mirror that does not operate in sequence with parameters loaded into memory. The unstable pixel appears to be flickering asynchronously with the image.

2.5 Adjacent pixel

Two or more stuck pixels sharing a common border or common point, also referred to as a cluster.

2.6 Streaks

Artifact resulting from localized variation in mirror tilt angle relative to surrounding mirrors. They are similar in appearance to window scratches but appear at the mirror level. Streaks appear as faint diagonal or arcing patterns in the image.

2.7 Reset boundary artifact

The reset boundary artifact is a single row of pixels on the reset group boundaries that are visibly darker or lighter than the neighboring rows of pixels.

2.8 Pond of Mirrors (POM)

POM is a rectangular array of off-state mirrors surrounding the active area.

2.9 Eyecatcher

Eyecatcher's are blemishes appearing in the area outside of the Active Area. These are due to particles and various DMD window or window aperture “defects” including: digs, voids, and scratches.

2.10 Border Artifacts

Border artifacts are a general category of image artifacts that may show up on screen in the area outside of the active array. Border artifacts include: Exposed Bond Wires, Exposed Metal 2, and Reflective Edge.

2.10.1 Bond Wires

Bond Wires are the electrical connections between the die and the DMD ceramic package. If visible, they will appear as short light parallel lines outside of the Pond of Mirrors (POM).

2.10.2 Exposed Metal 2

Exposed Metal 2 is due to a shift in positioning of either the die or the window aperture, which may allow light to be reflected off of the layer of metal 2 that is below the super structure (mirrors). This defect is located outside of the POM.

2.10.3 Reflective Edge

Reflective Edge is light that may reflect from the edge of the DMD window aperture onto the projection screen. It will appear as a thin diffuse line outside of the POM.

2.11 Two Zone Gray 10 Screen

The Two Zone Gray 10 screen is used to test for Major Light Blemishes, Streaks, Eyecatcher and Border Artifacts. All areas of the screen are colored a Microsoft Paintbrush gray 10 (green, red, and blue set at 10).

NOTE: If linear degamma is not used then the Microsoft Paintbrush values must be adjusted to match the degamma table being used in order to generate an equivalent gray level on the test screen image.

DRAWING NO 2503651 REV A SHEET 3

2.12 Two Zone Blue 60 Screen

The Two Zone Blue 60 screen is used to test for major dark blemishes. Refer to Figure 1 for configuration. All areas of the screen are colored a Microsoft Paintbrush blue 60 (green and red set at 0, blue set at 60).

NOTE: If linear degamma is not used then the Microsoft Paintbrush values must be adjusted to match the degamma table being used in order to generate an equivalent blue level on the test screen image.

2.13 Gray 30 Screen

The Gray 30 screen is used to test for the reset boundary artifact. Refer to Figure 1 for configuration. All areas of the screen are colored a Microsoft Paintbrush gray 30 (green, red, and blue set at 30).

NOTE: If linear degamma is not used then the Microsoft Paintbrush values must be adjusted to match the degamma table being used in order to generate an equivalent gray level on the test screen image.

3. ACCEPTANCE REQUIREMENTS

3.1 Conditions of Acceptance

All DMD image quality returns will be evaluated using the following projected image test conditions:

- a. Test Set degamma shall be linear.
- b. Test Set brightness and contrast settings shall be set to nominal.
- c. The diagonal size of the projected image shall be a minimum of 60 inches.
- d. The projection screen shall be 1X gain.
- e. The projected image shall be inspected from an 8 feet minimum viewing distance.
- f. The image shall be in focus during all Table 1 tests.

3.2 Test Sequence

Tests shall be run in the sequence listed in Table 1.

DRAWING NO 2503651 REV A SHEET 4

TABLE 1. Image Quality Specification

SEQ #	TEST	SCREEN	ACCEPTANCE CRITERIA
1	Major Dark Blemish	Two Zone Blue 60	<ol style="list-style-type: none"> 1. No blemish will be darker than Microsoft Blue 60 in the Critical Zone 2. ___ 2 blemishes in the Non-Critical Zone 3. No blemish will be > ½” long/diameter in the Non-Critical Zone
2	Major Light Blemish	Two Zone Gray 10	<ol style="list-style-type: none"> 1. No blemish will be lighter than Microsoft Gray 10 in the Critical Zone 2. ___ 2 blemishes in the Non-Critical Zone 3. No blemish will be > ½” long/diameter in the Non-Critical Zone

3	Reset boundary artifact	Gray 30	1. No reset boundary artifact will be visible on Microsoft Gray 30
4	Eyecatcher Border Artifacts	Gray 10	1. No Eyecatcher or border artifact will be lighter than Microsoft Gray 10 2. All Eyecatcher's and border artifacts ≥ 5 inches from the POM are acceptable
5	Streaks	Blue 60 Gray 10 White	1. No streaks
6	Projected Images	Any screen	1. No adjacent pixels 2. No bright pixels in Active Area 3. ___ 1 bright pixel in the POM 4. ___ 3 dark pixels 5. ___ 6 minor blemishes 6. No DMD window aperture shadowing on the Active Area 7. No unstable pixels in Active Area

Notes:

1. Projected blemish numbers include the count for the shadow of the window artifact in addition to the artifact itself.

2. 3. 4. 5. 6.

No minor blemish shall be more than 5 inches long or have a total area of more than 5 square inches on a 60-inch diagonal projected image.

During all Table 1 tests, projected images shall be inspected in accordance with the conditions of inspection specified in Section 3.

The rejection basis for all cosmetic DMD defects (scratches, nicks, particles) will be the projected image tests referenced in Table 1.

Any other image quality issue not specifically defined in this document shall be acceptable.

Screens < Gray7 shall not be used as a basis for rejecting a DMD for image quality.

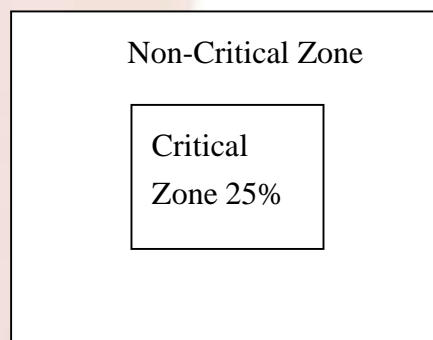


Figure 1. Major Blemish Two Zone Screen



Appendix E Electrical Specification

Content:

1. The Functions Of MICOM

1.1 General functions

1.2 System Control Functions

2. User Interface : Key Service

2.1 Local Keys

2.2 Remocon Keys

2.3 Features of Keys

1. The Functions of MICOM

1.1 General function

1.1.1 Input Signals

Terminology In this Spec.	Input Signal Type (OSD Terminology)	Input Signal Format	Signal Path
PC	RGB	Analog RGB	D-Sub
YCbCr/YPbPr	HD	480i,480p, 720p,1080i	D-Sub
AV	Video	Composite	Video RCA (AV Interface Board)
	S-Video	Y/C	S-Video (A/V Interface Board)

1.1.2 Auto Detection of the Input Signal

- ▶ No signal detection : BLUE Background,
 - screen display : “ (Input Signal Type) No Signal ”
 - (fixed message position : center in the screen)
- ▶ Input Channel Auto Change : changes to the channel that input signal is detected.
- ▶ Detect the Change of Input Signal Format : If Input Signal Changes in Display Format, Blank the Screen Temporarily
- ▶ Detect the not allowed V frequency : BLUE Background, OSD
- ▶ PC Signal Format

	Resolution	Vertical Frequency	Horizontal Frequency
VGA/EGA	640 x 350	70.090 Hz	31.468 kHz
	640 x 350	85.080 Hz	37.861 kHz
PC98	640 x 400	85.080 Hz	37.861 kHz
	720 x 400	70.082 Hz	31.469 kHz
	720 x 400	85.039 Hz	37.927 kHz
VGA	640 x 480	59.940 Hz	31.469 kHz
	640 x 480	66.667 Hz	35.00 kHz
	640 x 480	72.800 Hz	37.861 kHz
	640 x 480	75.00 Hz	37.500 kHz
	640 x 480	85.008 Hz	43.269 kHz
	640 x 480	100.040 Hz	53.011 kHz
SVGA	800 x 600	56.250 Hz	35.156 kHz
	800 x 600	60.317 Hz	37.879 kHz
	800 x 600	72.188 Hz	48.077 kHz
	800 x 600	75.00 Hz	46.875 kHz
	800 x 600	85.061 Hz	53.674 kHz
	800 x 600	90.00 Hz	56.00 kHz
	800 x 600	100.00 Hz	64.016 kHz

XGA		1024 x 768	43.479 Hz	35.522 kHz
		1024 x 768	60.004 Hz	48.363 kHz
		1024 x 768	70.069 Hz	56.476 kHz
		1024 x 768	75.029 Hz	60.023 kHz
		1024 x 768	84.997 Hz	68.677 kHz
SXGA		1152 x 864	60.053 Hz	54.348 kHz
		1152 x 864	70.016 Hz	63.995 kHz
		1152 x 864	75.00 Hz	67.500 kHz
		1152 x 864	85.057 Hz	77.487 kHz
SXGA		1280 x 960	60.00 Hz	60.00 kHz
		1280 x 960	75.00 Hz	75.00 kHz
		1280 x 1024	43.436 Hz	46.433 kHz
		1280 x 1024	60.020 Hz	63.981 kHz
		1280 x 1024	75.025 Hz	79.976 kHz
MAC	16"	832 x 624	74.550 Hz	49.725 kHz
	19"	1024 x 768	60.004 Hz	48.363 kHz
		1024 x 768	75.029 Hz	60.023 kHz
	21"	1152 x 870	75.062 Hz	68.681 kHz

▶ HD Signal: 480i, 480p, 720p, 1080i

▶ A/V(Video/S-Video) Signal: NTSC / PAL / SECAM / NTSC4.43 / PAL M / PAL N

1.1.3 Image Scaling Up/Down (OSD; GUI)

▶ RESIZE (Full Screen & Original Size Modes)

1.1.7 Other Functions

- ▶ Flip Vertical/ Flip Horizontal
- ▶ BLANK Mode Output Image Selection: Black, Green, Blue or LG Logo
- ▶ LAMP TIME : display or initialize the lamp time.
- ▶ Language : selects OSD Language, according to MRS
- ▶ KEYSTONE : V Keystone correction
- ▶ Screen LOGO : displays the LG logo image for blanking the screen when system starts

1.2 System Control Functions

1.2.1 POWER CONTROL

- ▶ POWER ON → FAN ON → LAMP ON → LG Logo ON → Auto Image
- ▶ POWER OFF → LAMP OFF → FAN OFF → MAIN POWER OFF

1.2.2 LED's color Definition

- ▶ 3 colors LED (Red/Green/Orange)

State	LEDs Display		Description	Screen	Warning OSD
	Operation LED	Status LED			
Stand-by			Orange : Orange Toggle : Red : Red Toggle : Green : OFF state :	OFF	OFF
Ready (Power On)			Blinks Operation LED For 30 seconds	OFF	OFF
Normal			Normal State	ON	OFF
Lamp On Error			Check whether the Lamp is lit or not.	OFF	OFF
Lamp Time over Error			Lamp Time < 1400 hours (Normal State)	ON	OFF
			1400 hours < Lamp Time < 1500 hours	ON	OFF
			Lamp Time > 1500 hours	ON	ON

*You can change Temperature range according to your temperature condition.

1.2.2.1 Lamp On Error state

▶ If Lamp is not lit normally, display the LEDs above , you have to turn the projector off.

1.2.2.2 Lamp Time over Error state

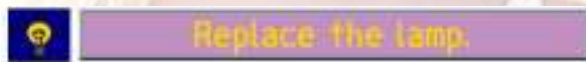
▶ Lamp Time Display : On OSD Menu

▶ Case 1: 1400 hours < Lamp Time < 1500 hours

- Display the Lamp Time over Error LEDs above.

▶ Case 2: Over 1500 hours

- OSD Position : the left corner of the screen.



▶ Lamp Time Initialization : After replacing the lamp, press the Remote Keys in the order as bellows

Order : Fn. Up → Fn. Down → Volume Down → Volume Up → Enter → Power

1.2.2.3 Temperature Error state

1.2.2.5 Fan On Error state

- ▶ If Fan is not operated normally, displays Fan On Error LEDs & Display Fan on Error OSD..



1.2.2.6 Lamp Case_Open state

- ▶ If Lamp case is opened abnormally or when you replace used lamp with a new one, it displays lamp case_open LEDs .

1.2.3 WIRELESS MOUSE CONTROL

- ▶ 16 Direction, Left/Right Click, Drag
- ▶ Supports USB mouse
- ▶ we use Remocon joystick to control both Mouse point and OSD menu.
- ▶ When user controls the OSD menu, Mouse function should temporarily be disabled.

1.2.4 DDC 2BI

- ▶ 24LC21 : System MICOM does not control this device.

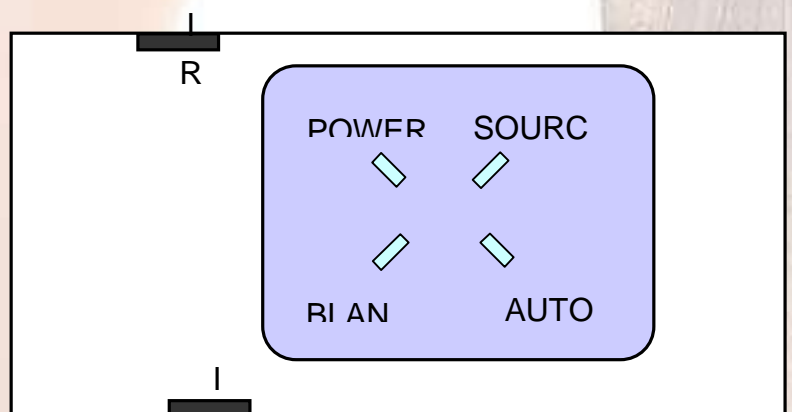
1.2.5 DATA STORAGE

- ▶ EEPROM(24C16, 16kBit), IICBUS

2. User Interface : Key Service

2.1 Local Keys

Key Port (PW166B)	Local KEY
Port B0	Source (Key_In0)
Port B1	Auto (Key_In1)
Port B2	Blank (Key_In2)
Port B3	Power (Key_In3)



▶ Local Key Position

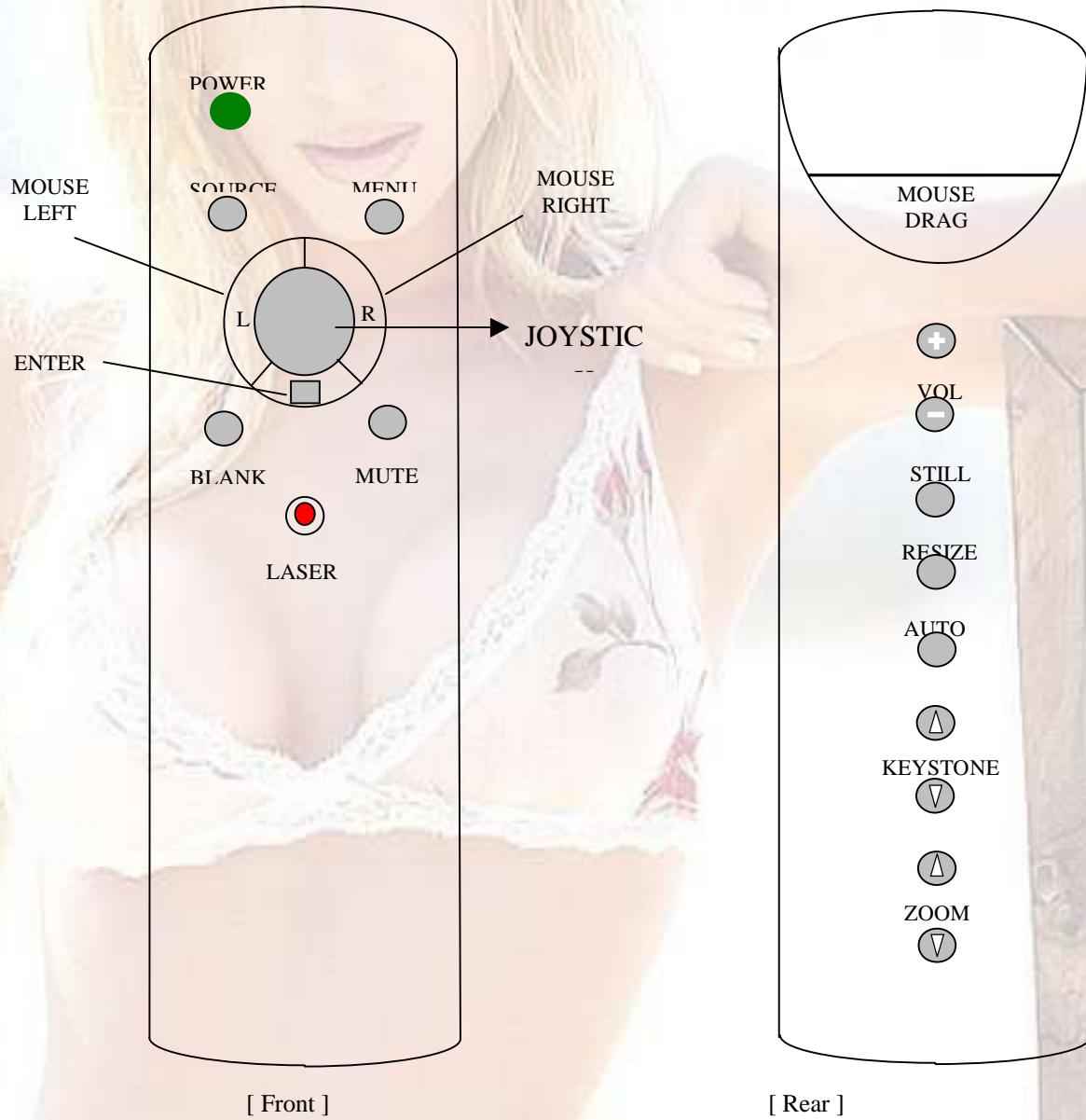
2.2 Remocon Key

2.2.1 Remocon Key Code & Structure

2.2.1.1 Remocon key code

<i>KEYS</i>		
No	Function	Code
1	POWER	\$AD
2	SOURCE	\$0B
3	MENU	\$43
4	MOUSE LEFT CLICK	\$07
5	MOUSE RIGHT CLICK	\$06
6	MOUSE DRAG	\$AE
7	ENTER	\$44
8	BLANK	\$84
9	STILL	\$BC
10	RESIZE	\$79
11	MUTE	\$09
12	VOLUME UP	\$02
13	VOLUME DOWN	\$03
14	AUTOTRACKING	\$92
15	ZOOM UP	\$40
16	ZOOM DOWN	\$41
17	KEYSTONE UP	\$A4
18	KEYSTONE DOWN	\$A5

2.2.1.2 Remocon Structure



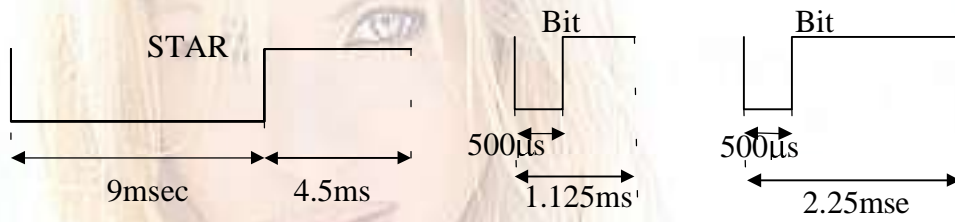
2.2.2 REMOCON & JOYSTICK IR Signal wave form

2.2.2.1 Remocon waveform : NEC format

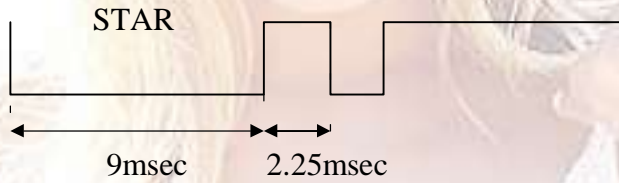
2.2.2.1.1 Configuration of Flame



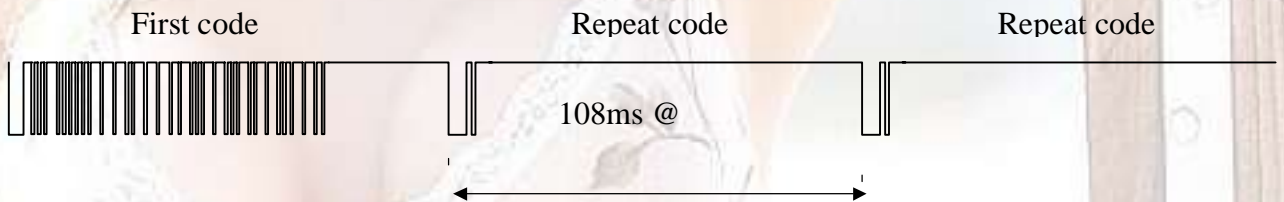
2.2.2.1.2 Bit Description



2.2.2.1.3 Repeat code

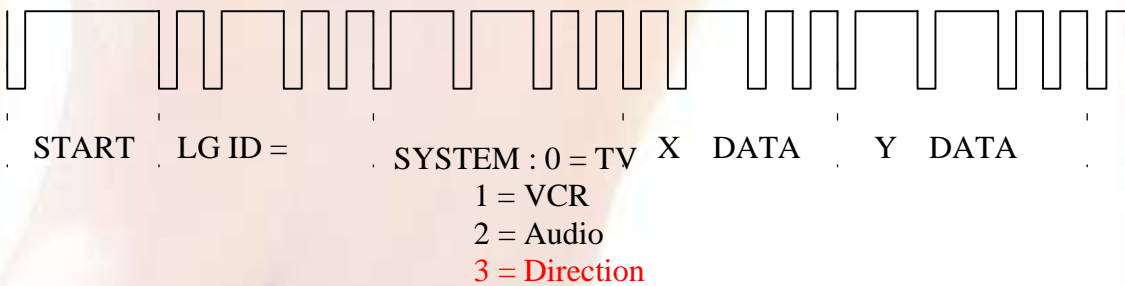


2.2.2.1.4 Flame interval

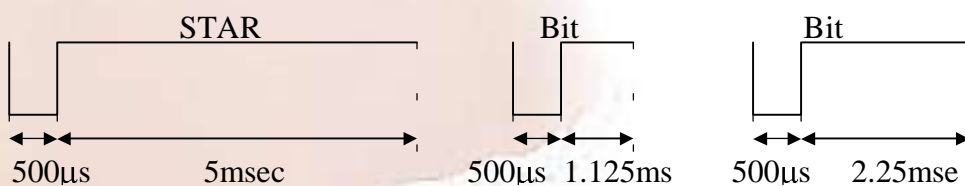


2.2.2.2 Joystick waveform & directional pointing data

2.2.2.2.1 Configuration of Flame



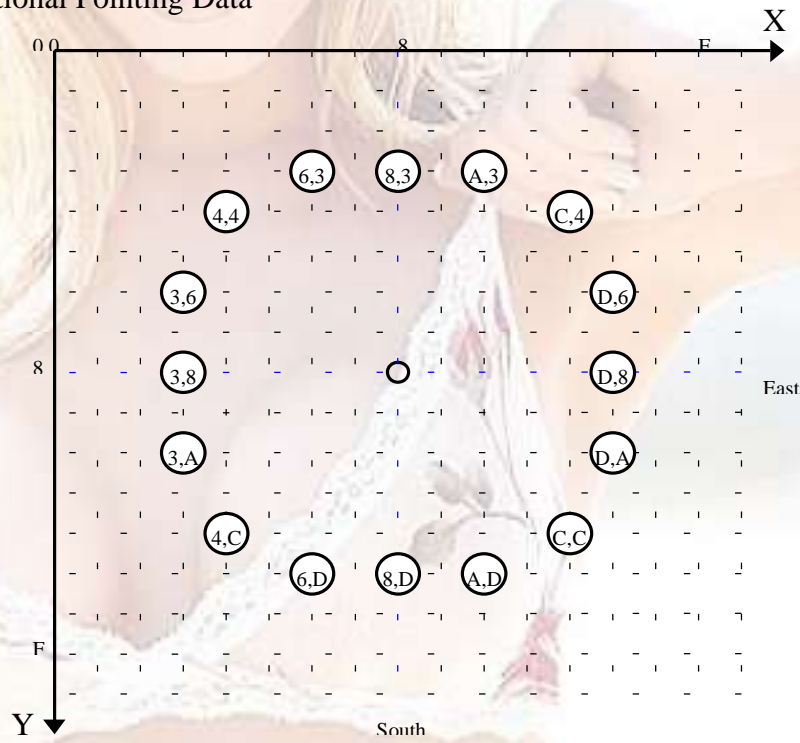
2.2.2.2.2 Bit Description



2.2.2.2.3 Flame interval



2.2.2.2.4 Directional Pointing Data



2.2.2.2.4.1 Mouse Pointer

- ▶ When we control Mouse Pointer, we use all 16 directions code differently.
- ▶ But when we control Menu OSD, we only use 4 directions like below.

Key code	function
(6,3), (8,3), (A,3)	Function Up
(6,D), (8,D), (A,D)	Function Down
(3,6), (3,8), (3,A)	Volume Down
(D,6), (D,8), (D,A)	Volume Up
(4,4), (C,4), (4,C), (C,C)	Ignore

2.2.3 Operating ranges of the Keys

keys	Stand By	Service	Repeat	Menu On	No OSD	No Sync	GUI Builder State(SDK1.9)
------	----------	---------	--------	---------	--------	---------	------------------------------

POWER



2.3.2 SOURCE Key (Local & Remocon)

- ▶ Be set in the last selected mode when projector is turned on.
- ▶ Source change order

Case 1 : A/V Board connected.

: RGB → HD → Video → S-Video → RGB

2.3.3 Menu Key

- ▶ Main Menu On/Off
- ▶ be able to clear MENU OSD by pressing Menu key in the first step of MENU OSD.
- ▶ adjust items or select items by Volume +/-, JOYSTICK
- ▶ be able to enter the lower level of menu by pressing Volume (-) key or pushing JOYSTICK right
- ▶ OSD Time : Until being cleared.

2.3.3.1 VIDEO Menu

- ▶ selected by pressing Volume + key or pushing JOYSTICK right on the position of VIDEO Menu
- ▶ be able to enter the lower level of menu by pressing Volume (+) key or pushing JOYSTICK right
- ▶ Volume +/- key : move to lower level of Menu or CANCEL
- ▶ JOYSTICK : select items (move Cursor) or adjust items (in lower level of menu)
- ▶ Enter Key : Save & Return
- ▶ Be set in the last selected mode when projector is turned on.
- ▶ Different MENU between RGB(PC) and AV(Video /S-Video)

case : RGB (PC)

VIDEO menu	Range
Contrast	0 ~ 100
Brightness	0 ~ 100
Color R	0 ~ 100
Color G	0 ~ 100
Color B	0 ~ 100
Reset	Press Enter to Reset

case : AV (VIDEO / S-VIDEO) / HD

VIDEO menu	Range
Contrast	0 ~ 100
Brightness	0 ~ 100
Color	0 ~ 100
Tint	-50 ~ +50
Reset	Press Enter to Reset

- ▶ Video sub-menu OSD Display time : Until being cleared.

2.3.3.2 POSITION Menu

- ▶ selected by pressing Volume (+) key or pushing JOYSTICK right on the position of POSITION Menu
- ▶ be able to enter the lower level of menu by pressing Volume + key or pushing JOYSTICK right
- ▶ Volume +/- key : move to lower level of Menu or CANCEL
- ▶ JOYSTICK : select items (move Cursor) or adjust items (in lower level of menu)
- ▶ Enter key : Save & Return
- ▶ Be set in the last selected mode when projector is turned on.
- ▶ Different MENU between RGB and AV / HD

POSITION MENU	Range
Horizontal	-50 ~ +50 (shift the screen horizontally.) (only PC / HD)
Vertical	-50 ~ +50 (shift the screen vertically.) (only PC / HD)
Keystone	-50 ~ +50
Zoom	Press Enter to Start
Resize	Scaled / Original (PC) 4:3 / 16:9 (HD / Video / S-Video)

- ▶ Scaled : only in the smaller modes than XGA (1204X768)
- ▶ Original : real size
- ▶ Position sub menu OSD Display Time : Until being cleared.

2.3.3.3 SPECIAL Menu

- ▶ selected by pressing Volume (+) key or pushing JOYSTICK right on the position of SPECIAL
- ▶ be able to enter the lower level of menu by pressing Volume (+) key or pushing JOYSTICK right

- ▶ Volume +/- key : move to lower level of Menu or CANCEL
- ▶ JOYSTICK : select items (move Cursor) or adjust items (in lower level of menu)
- ▶ Enter key : Save & Return
- ▶ Be set in the last selected mode when projector is turned on.
- ▶ Different MENU between RGB and AV

SPECIAL Menu	Selection
Language	According to MRS
Flip Vertical	Press Enter to Flip
Flip Horizontal	Press Enter to Flip
Blank Image	Black / Blue / Green / Logo
Lamp Time	0 Hour
VGA Text	640 × 400 / 720 × 400 (only PC)

- ▶ manually control 640 × 400 or 720 × 400 mode because two mode is very similar sync and it is not easy to discriminate them.
- ▶ Special sub-menu OSD Display Time : Until being cleared.

2.3.3.4 TRACKING Menu

- ▶ Volume +/- key : move to lower level of Menu or CANCEL
- ▶ JOYSTICK : select items (move Cursor) or adjust items (in lower level of menu)
- ▶ Enter Key : Save & Return

TRACKING menu	Range
Auto Tracking	Press Enter to Start (only PC)
Clock	0 ~ 50 (manual clock adjusting) (only PC)
Phase	0 ~ 50 (manual phase adjusting)(only PC)

- ▶ Tracking sub-menu OSD Time : Until being cleared.

2.3.4 – 5 Mouse Left / Right Key

- ▶ Operates as a mouse left/right click button when remote mouse function is used.
- ▶ But mouse drag function is implemented by other drag on/off toggle key in remote controller.
- ▶ Operate as a zoom up/down key when zoom function is operating.

2.3.6 Mouse Drag Key

- ▶ Operates as a mouse drag on/off toggle key when remote mouse function is used.
- ▶ Once drag toggle key is pressed, moving joystick operates as mouse drag function.
- ▶ Drag function can be released by toggling the key

2.3.7 ENTER Key

- ▶ display the present source & mode
- ▶ Enter OSD Display Time : 5 seconds.
- ▶ Save & Return.

2.3.8 Blank Key (Local & Remocon)

- ▶ VIDEO Mute On/Off Toggle key.
- ▶ Make the screen entirely blue for blanking the input video.
- ▶ When blank function is canceled, screen goes back to input video.

2.3.9 Still Key

- ▶ Still function On / Off
- ▶ Still function is to make the screen still.

2.3.10 Resize Key

- ▶ Resize On/Off Toggle key.
- ▶ It selects scaled video output up to SVGA resolution or original input size video output.
- ▶ This function is allowed when input video resolution is lower than SVGA(800x600).
(only PC : Scaled / Original)
- HD / Video / S-Video : 4 : 3 / 16 : 9

2.3.14 Auto Tracking Key (Local & Remote)

- ▶ Only PC source.
- ▶ Auto Tracking function can be executed by Auto Tracking Key in remote controller.
And it makes screen look good and takes several seconds.
- ▶ Auto Tracking item in OSD menu
- ▶ Auto Tracking does following sub functions
 1. Auto Positioning : Adjusting screen position automatically.
 2. Auto Clock & Phase Adjustment : Adjust PLL Clock and Phase value automatically.

2.3.15-16 Zoom Up/Down Key

- ▶ Zoom: 25 steps
- ▶ Zooming up/down by Zoom Up/Down KEY
- ▶ Scrolling by Joystick
- ▶ Zoom OSD Display Time : 5 seconds.

2.3.18 JOYSTICK

- ▶ Mouse 16 directions, Volume + / -
- ▶ Moves cursor or adjusts selected item value when OSD menu is on.
- ▶ Scrolls the screen when zoom function is on.
- ▶ Moves mouse pointer when it used as a mouse key.

Appendix F Power Supply Specification

F.1 Input Power Specification

Specification	Description
Input Voltage Range	The unit shall meet all the operating requirements with the range 90 ~ 264 VAC
Frequency Range	The unit shall meet all the operating requirements with an input frequency range 47 ~ 63 Hz
Power Consumption	Normal operation: 240 W max. standby mode: 15W max.
Regulation Efficiency	80 % (typical) measuring at 115Vac and full load

F.2 Output Power Requirement

Chapter 2 Spare Parts List

LG Projector RD-JT3199.J5577.L31

NO	PART NO	DESCRIPTION
1	35.80J49.041	LENS ROD 4.8X3.45 JT30 KEOC
2	55.J4906.001	PCBA CHIP/BD LG JT30
3	60.J4909.001	ASSY COLOR DRUM MODULE JT30
4	55.J4922.001	PCBA SENSOR/BD LG JT30
5	60.J4910.001	ASSY LENS C1,C2 JT30 PROT
6	60.J4911.001	ASSY FOLD MIRROR MODULE JT30
7	60.J4912.CG1	ASSY CSD RD-JT30 LAMP MODULE
8	65.J4901.011	PROJECTION LENS ZOOM JT31 CO
9	54.J4913.001	KEYPAD BD/JT30
10	55.J4905.001	PCBA DC-DC/BD LG JT30
11	55.J4908.001	PCBA IR/BD LG JT30
12	55.J4911.001	PCBA PFC/BD LG JT30
13	55.J5501.001	PCBA MAIN/BD JT31
14	60.J4901.011	ASSY FRONT DOOR JT31
15	54.J4912.001	BALLAST PHG151G14 USHIO JT30
16	23.10094.001	FAN DC 12V35*35*7.5 AB3512HB-
17	60.J4919.001	ASSY FAN MODULE JT30
18	60.J4905.011	ASSY UPPER CASE JT31
19	60.J4906.001	ASSY REAR COVER JT30
20	60.J4907.001	ASSY LOWER CASE JT30
21	60.J4908.001	ASSY LAMP DOOR JT30
22	23.10095.001	FAN 12V 45*45*10 AD4512HB-G76
23	42.06639.001	BAG PE 450*310*0.04 5535
24	44.J0502.181	CTN 415X325X255 LG JT30
25	47.J4908.001	CSN RIGHT JT30
26	60.J5501.001	ASSY MANUAL + QS JT31
27	27.01218.191	CORD H03VV-F3G(MI) 2500MM CEE
28	27.02718.201	CORD H05VV-F(MI) 10A250V2500U
29	27.04318.031	CORD VCTF3G(MI)7A125V 1800 T-
30	50.73213.501	CABLE 4P USB A-B 1800MM BLACK
31	50.J2403.501	SIGNAL/C 15/15P (-9) 2500MM
32	50.J7111.501	CABLE A/V (G.B.R)1800 BLK 784
33	60.J5578.001	ASSY CABLE RCA+S-VIDEO
34	98.J5501.001	REMOTE CONTROLLER LG 6710V008
35	98.J1302.041	SOFT CASE SL705X LG

LG Projector RD-JT30 99.J4977.L31

NO	PART NO	DESCRIPTION
1	35.80J49.091	LENS ROD 6.1X4.4X40 JT30
2	55.J4906.001	PCBA CHIP/BD LG JT30
3	60.J4911.001	ASSY FOLD MIRROR MODULE JT30
4	35.81J49.001	Glass front UVAR JT30 PROT
5	55.J4922.001	PCBA SENSOR/BD LG JT30
6	65.J4905.011	COLOR DRUM 35MM 90DEG JT30
7	65.J4901.011	PROJECTION LENS ZOOM JT31 CO
8	65.J4903.001	ASSY TIR RPISM JT30 THALES
9	71.07XGA.B00	IC DMD 0.7XGA DDR 12
10	50.J4901.001	WIRE 8/8P 1007#24 60MM
11	50.J4902.001	WIRE 4/3P 1571 #28 140MM
12	50.J4903.001	WIRE 3/3P 1571 #28 60MM
13	50.J4904.001	WIRE 3/4P 1571 #28 60MM
14	50.J4905.001	ASSY SW+WIRE 155MM
15	50.J4906.001	ASSY SW+WIRE 60MM
16	50.J4907.001	WIRE 5/5P 1571 #28 73MM
17	50.J4908.001	WIRE 3/3P(-1) 1015 #24 185MM
18	54.J4913.001	KEYPAD BD/JT30
19	55.J4901.001	PCBA MAIN/BD LG JT30
20	55.J4905.001	PCBA DC-DC/BD LG JT30
21	55.J4911.001	PCBA PFC/BD LG JT30
22	55.J4924.001	PCBA REAR IR/BD JT30
23	60.J4901.001	ASSY FRONT DOOR JT30
24	54.J4912.001	BALLAST PHG151G14 USHIO JT30
25	55.J4908.001	PCBA IR/BD LG JT30
26	23.10094.001	FAN DC 12V35*35*7.5 AB3512HB-
27	23.10096.001	FAN DC12V 50*50*20 AFB0512HD
28	60.J4905.001	ASSY UPPER CASE JT30
29	60.J4906.001	ASSY REAR COVER JT30
30	60.J4907.001	ASSY LOWER CASE JT30
31	60.J4908.001	ASSY LAMP DOOR JT30
32	23.10095.001	FAN 12V 45*45*10 AD4512HB-G76
33	42.06639.001	BAG PE 450*310*0.04 5535
34	44.J0502.181	CTN 415X325X255 LG JT30
35	47.J4908.001	CSN RIGHT JT30

36	49.J5501.001	MANUAL USER LG JT31/30
37	49.J5502.001	QUICK START GUIDE LG JT31/30
38	27.01218.191	CORD H03VV-F3G(MI) 2500MM CEE
39	27.01418.011	CORD H05VV-F(MI*3)6A250V S-AF
40	27.02718.201	CORD H05VV-F(MI) 10A250V2500U
41	27.04318.031	CORD VCTF3G(MI)7A125V 1800 T-
42	50.73213.501	CABLE 4P USB A-B 1800MM BLACK
43	50.J2401.001	CABLE D-SUB/RCA 1800MM/SL705X
44	50.J2403.501	SIGNAL/C 15/15P (-9) 2500MM
45	50.72918.001	CABLE A/V RCA(R,W,Y)1500MM
46	50.72920.011	C.A MIN-DIN 4P S-VIDEO W/S 15
47	98.J5501.001	REMOTE CONTROLLER LG 6710V008
48	98.J1302.041	SOFT CASE SL705X LG

Chapter 3 Production Description and operation

1. Shipping Content

The Projector is shipped with the cables required for connection to standard PC or laptop computers. Carefully unpack and verify that you have all the items shown below. If any of these items are missing, please contact personnel at the place of purchase.



Projector



User's Guide



Quick Start Guide



Remote Control



3-2 Converter



Batteries



Deluxe Soft Carry Case



HDTV Cable
(YPbPr)



S.A. & India



220V



240V



110V

Power Cord



VGA Cable



USB Cable

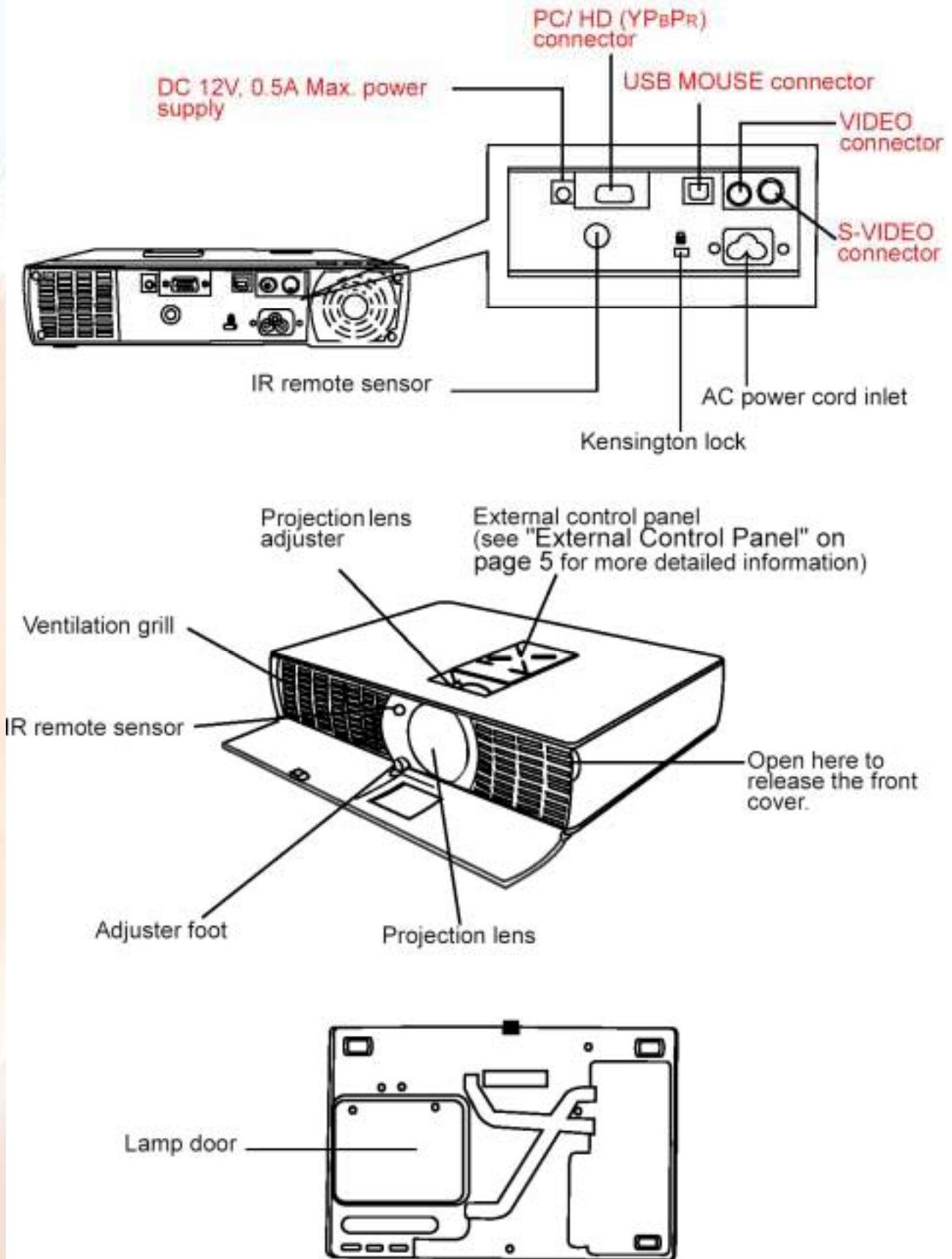


Video Cable

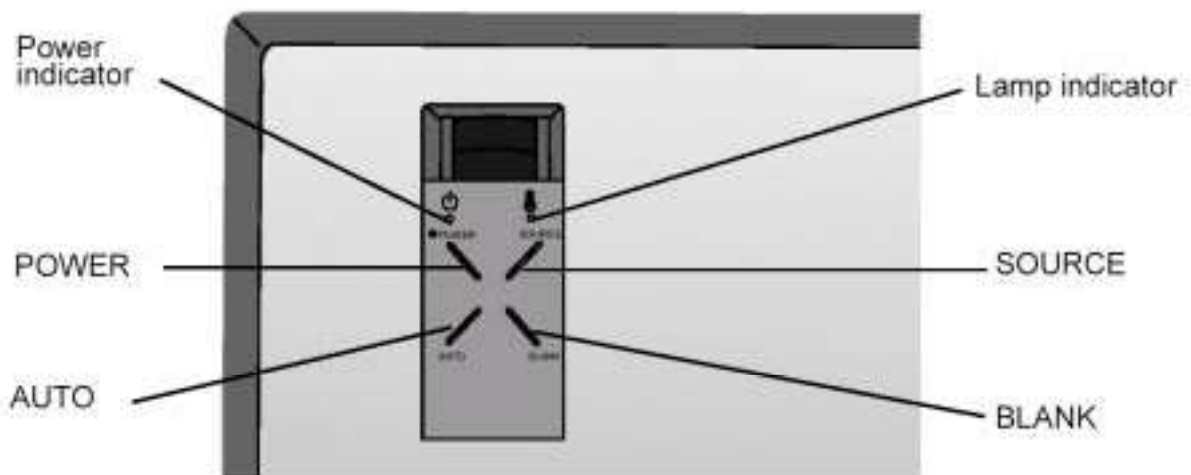


S-Video Cable

2. Product Description



External Control Panel



Power indicator

The indicator shows green for a normal state. When the projector is operated improperly, it shows green or orange toggle. See "Operative Information" on page 21 for more detailed information.

POWER

Press the **POWER** key to turn the projector on or off.

AUTO

Automatically determines the best picture settings for current received signals. (PC Mode Only)

Lamp Indicator

The Lamp Indicator will light up when the lamp needs service, cooling or replacement. See "Lamp Information" on page 20 for more detailed information.

SOURCE

Selects signal sources from among PC, Video, S-Video and YPBPR.

BLANK

Selects to display an entirely blue, black, green or LG logo screen.

3. Remote Control Description

The remote control sensors are located in the front/ back of the projector.

POWER

SOURCE

Selects signal sources from among PC, VIDEO, S-VIDEO and YPBPR.

L-Mouse/ R-Mouse

Serves as a left/ right click button of a mouse when the remote mouse function is activated. Serves as a Zoom ▲/ ▼ key when the ZOOM function is activated.

ENTER

BLANK

Selects to display an entirely blue (black, green, LG logo) screen.

MENU

Press to display the menu system, or to go back to the main menu and to leave the menu system.

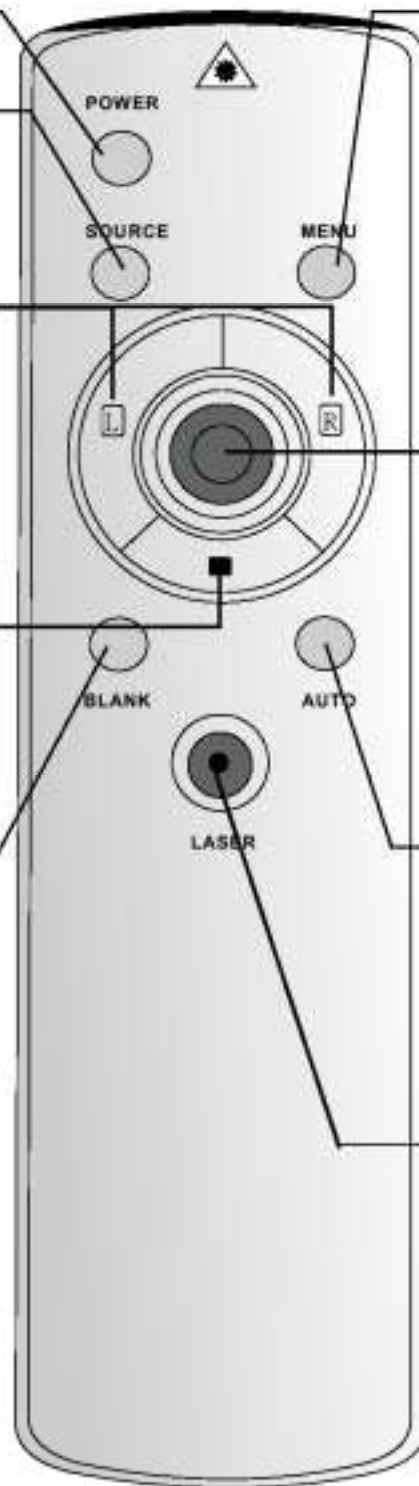
Joystick

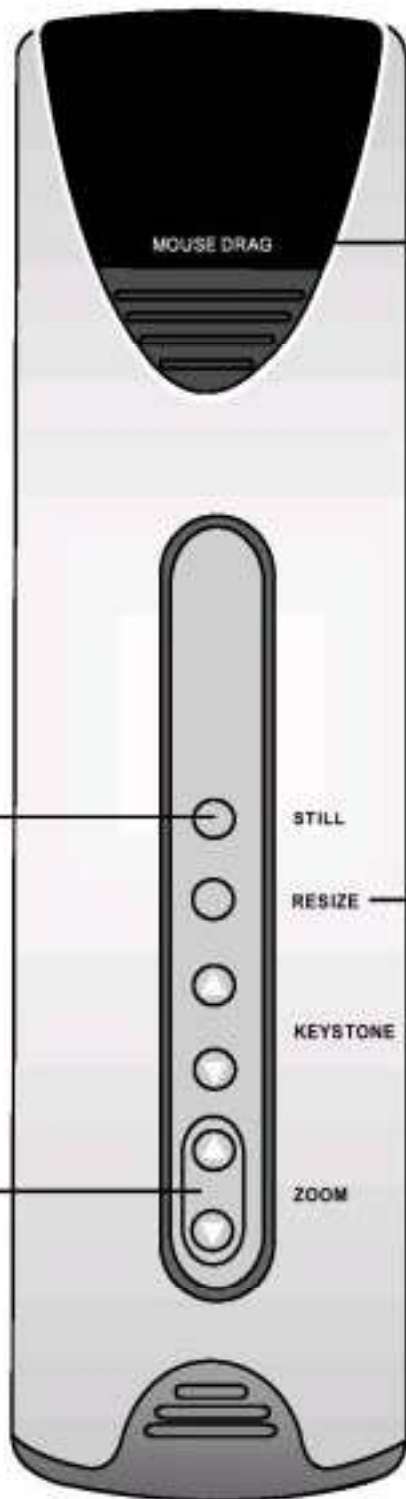
Moves cursor. When the OSD menu is on, move the Joystick up and down to choose your desired item and move the Joystick left or right to make adjustment.

AUTO

Automatically determines the best picture settings for current received signals.

LASER Pointer





MOUSE DRAG

When the remote control works as a mouse, choose your desired item and press **MOUSE DRAG**. Drag it to wherever you want on the projection image and press **MOUSE LEFT** to release the item.

STILL

Makes the projection image still.

STILL

RESIZE

RESIZE

Scales the original input resolution.

KEYSTONE

KEYSTONE ▲ ▼

Refer to "Digital Keystone Correction" on page 13.

ZOOM

By pressing **ZOOM**, the center of the picture will be magnified. When the ▲ button is pressed again, the picture is further magnified. By pressing ▼, the size of the image is reduced. If you want to browse other part of the picture, you can use Joystick to scroll.

ZOOM

Installing or Replacing Batteries

- 1 Press and open the battery compartment lid in the direction.

- 2 Install batteries as indicated by the diagram inside the compartment.

- 3 Position the lid over the compartment and snap it back into place.



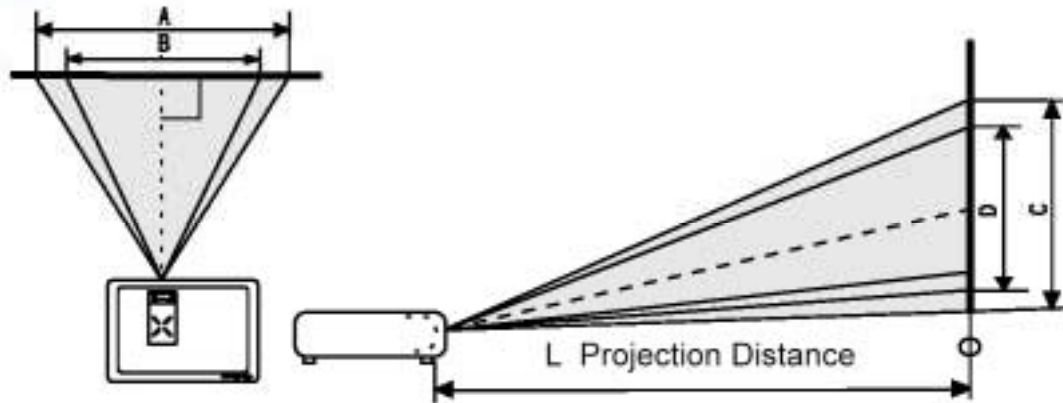
⚠ Caution

Avoid excessive heat and humidity. There may be danger of an explosion if batteries are incorrectly replaced. Replace only with the same or equivalent type recommended by the manufacturer. Dispose of used batteries according to the manufacturer's instructions.

4. Installation

Display Size

Place the projector at the required distance from the screen according to the desired picture size (see the table below). The effective display size is from 26 to 178 inches diagonally for RD-JT31 and from 33 to 228 inches diagonally for RD-JT30.



- RD-JT31 display size chart

Display Size (Max.)			L. Projection Distance (cm)	Display Size (Min.)		
Diagonal (in)	A. Width (cm)	C. Height (cm)		Diagonal (in)	B. Width (cm)	D. Height (cm)
33.4	67.9	50.9	150	25.7	52.2	39.2
44.5	90.5	67.9	200	34.3	69.6	52.2
66.8	135.7	101.8	300	51.4	104.4	78.3
89.1	181.0	135.7	400	68.5	139.2	104.4
111.3	226.2	169.7	500	85.6	174.0	130.5
133.6	271.5	203.6	600	102.8	208.8	156.6
155.9	316.7	237.5	700	119.9	243.6	182.7
178.1	362.0	271.5	800	137.0	278.4	208.8

- RD-JT30 display size chart

Display Size (Max.)			L. Projection Distance (cm)	Display Size (Min.)		
Diagonal (in)	A. Width (cm)	C. Height (cm)		Diagonal (in)	B. Width (cm)	D. Height (cm)
42.8	86.9	65.2	150	32.9	66.8	50.1
57.0	115.8	86.9	200	43.8	89.1	66.8
85.5	173.7	130.3	300	65.8	133.6	100.2
114.0	231.6	173.7	400	87.7	178.2	133.6
142.5	289.6	217.2	500	109.6	222.7	167.1
171.0	347.5	260.6	600	131.5	267.3	200.5
199.5	405.4	304.0	700	153.5	311.8	233.9
228.0	463.3	347.5	800	175.4	356.4	267.3

Connecting to Various Equipment

HDTV description

The projector is capable of displaying various High Definition TV display modes. Some of these sources are:

- Digital-VHS (D-VHS) player
- DVD player
- Satellite Dish HDTV receiver
- DTV tuners

Most of these sources will provide an analog component video output, a standard VGA output, or a YPbPr (default) format.

The projector is capable of accepting HDTV data through a YPbPr connector. Use a HDTV cable that came with your projector to display HDTV images.

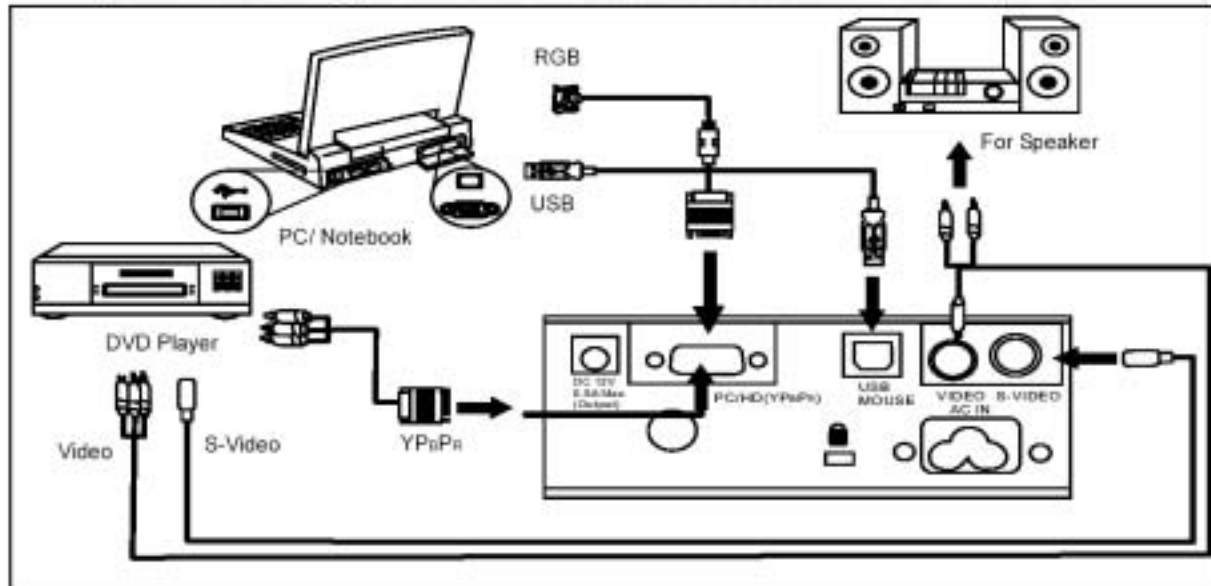
The following standards are supported in the HDTV function:

- 480i
- 480p
- 720p
- 1080i

Please refer to "Menu System" on page 14 for information on the HDTV (YPbPr) OSD selections.

Connecting to Various Equipment

It only takes a few seconds to connect your projector to your desktop or notebook computer, VCR, or other systems. However, a Mac adapter (an optional accessory) is needed for connection to Macintosh computers.



5. Operation

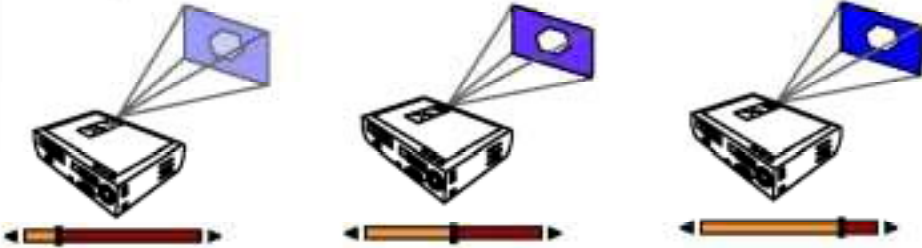
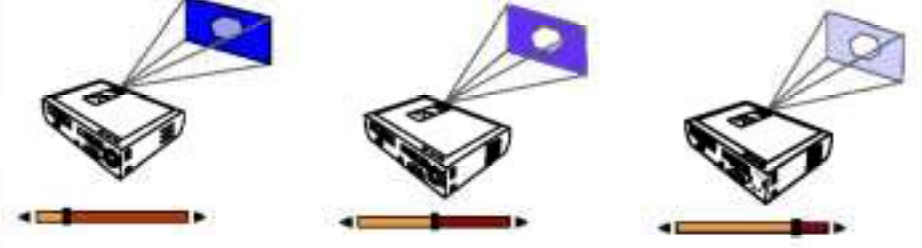
A. User OSD

Menu System

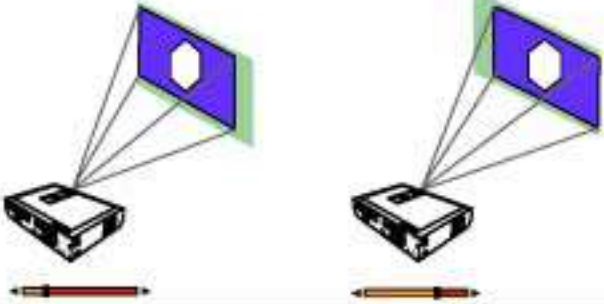
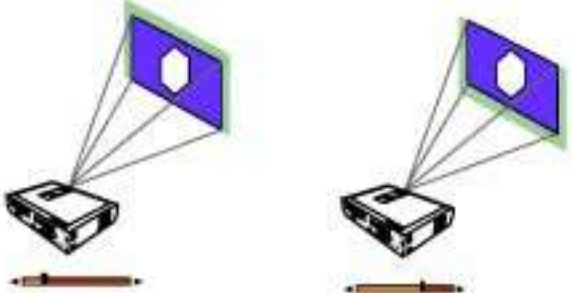
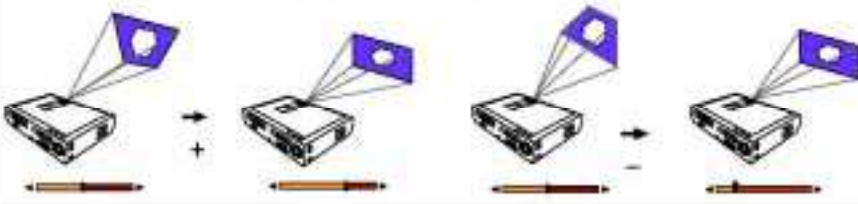
Press **Menu** for the main menu, and then press Joystick to select a sub-menu.
Press **ENTER** again to select items in the sub-menu.

	Main Menu	VIDEO	POSITION	SPECIAL	TRACKING
Sub-Menu	YPbPr Video S-Video	Contrast Brightness Color Tint Reset	Horizontal Vertical Keystone Zoom Resize	Source Language Flip Horizontal Flip Vertical Blank Image Lamp Time	
	PC (RGB)	Contrast Brightness Color R Color G Color B Reset	Horizontal Vertical Keystone Zoom Resize	Source Language Flip Horizontal Flip Vertical Blank Image Lamp Time VGA-Text	Auto Tracking Clock Phase

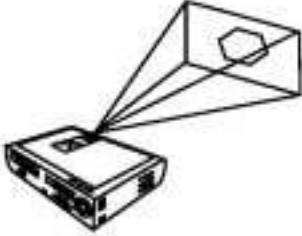
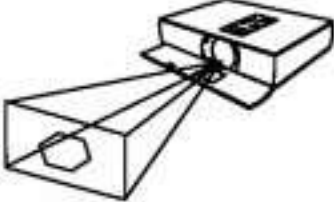
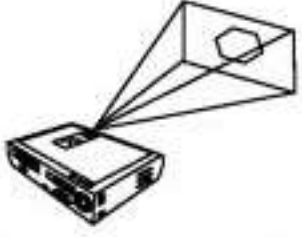
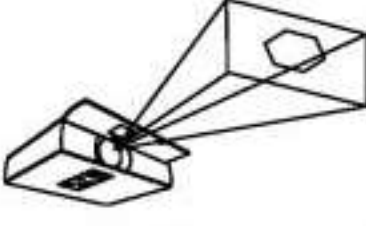
1. VIDEO Menu

FUNCTION	DESCRIPTION
<p>Contrast</p>	<p>Adjusts the degree of difference between dark and light in the image.</p> 
<p>Brightness</p>	<p>Adjusts the brightness of the image.</p> 
<p>Color</p>	<p>Increases or decreases the color range of the image. <i>*This function is not available when the input mode is PC.</i></p>
<p>Tint</p>	<p>Adjusts the image to make it appear more red or green. <i>*This function is not available when the input mode is PC or PAL signal.</i></p>
<p>Color R Color G Color B</p>	<p>Increases or decreases the color temperature (R, G, B) of the image. <i>*This function is only available when the input mode is PC.</i></p>
<p>Reset</p>	<p>Returns all settings to the factory preset values.</p>

2. POSITION Menu


FUNCTION	DESCRIPTION
Horizontal	Adjusts the horizontal position of the projected image. 
Vertical	Adjusts the vertical position of the projected image. 
Keystone	Corrects any keystoneing of the image. 
Zoom	Activates Zoom function.
Resize	When in YPBPR, Video and S-Video modes, users have two options for the image ratio: 4:3 and 16:9. When in PC mode, users have two options for the image ratio: Scaled and Original.

3. SPECIAL Menu

FUNCTION	DESCRIPTION	
Source	It's the same function with the SOURCE button on the remote control.	
Language	Language sets the language for the OSD control menus. Use the Joystick to select the desired language from among English, French, German, Italian, Spanish, Korean, Simplified Chinese and Traditional Chinese.	
Flip Horizontal	Default 	Projects images when the projector is 180 degrees horizontally rotated. 
Flip Vertical	Default 	Projects images when the projector is 180 degrees vertically rotated. 
Blank Image	Chooses blank image from among blue, black, green and LG logo.	
Lamp Time	Shows lamp usage time.	

4. TRACKING Menu

This sub-menu only works in PC mode.

FUNCTION	DESCRIPTION
Auto Tracking	It's the same function with the AUTO button on the remote control.
Clock	Adjusts to fit in the desired image size.
Phase	Adjusts to avoid the occurrence of flicker. 

6. Packing Description

ASSY REMOTE+PWR+AV CABLE



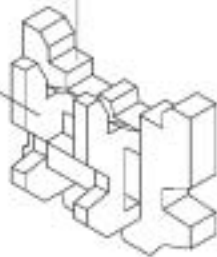
MUST BE WRAPPED
UP IN PE BAG



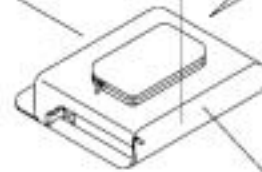
ASSY MANU



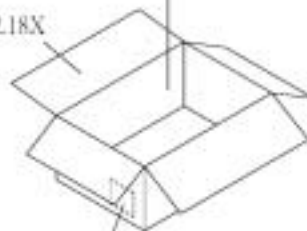
CNS TOP *2
P/N: 47.J4908.00X



SOFT CARRY CASE



CTN
P/N: 44.J0502.18X



CTN LBL

1. CARTON SIZE:

INTERNAL DIMENSION : 415 * 325 * 255 mm

EXTERNAL DIMENSION : 425 * 333 * 272 mm (l * w * h)

OUTSIDE DIMENSION : 435 * 345 * 287 mm (L * W * H)

2. SHIPPING CONTAINER

40' CONTAINER DIMENSION : 11980 * 2330 * 2360 mm (L * W * H)

20' CONTAINER DIMENSION : 5900 * 2340 * 2360 mm (L * W * H)

3.

	20'(SETS)	40'(SETS)	AIR BY PALLET A	
WITH PALLET	504	1092	30	

4. PALLET SIZE (W*L*H)

A PALLET : 1030*870*130 (mm) →建議做雙向式，才可與 LCOST 共用

CTN LBL PRINTING:

Model Name:

RD-JT31

Resolution :

SVGA

Made in Taiwan

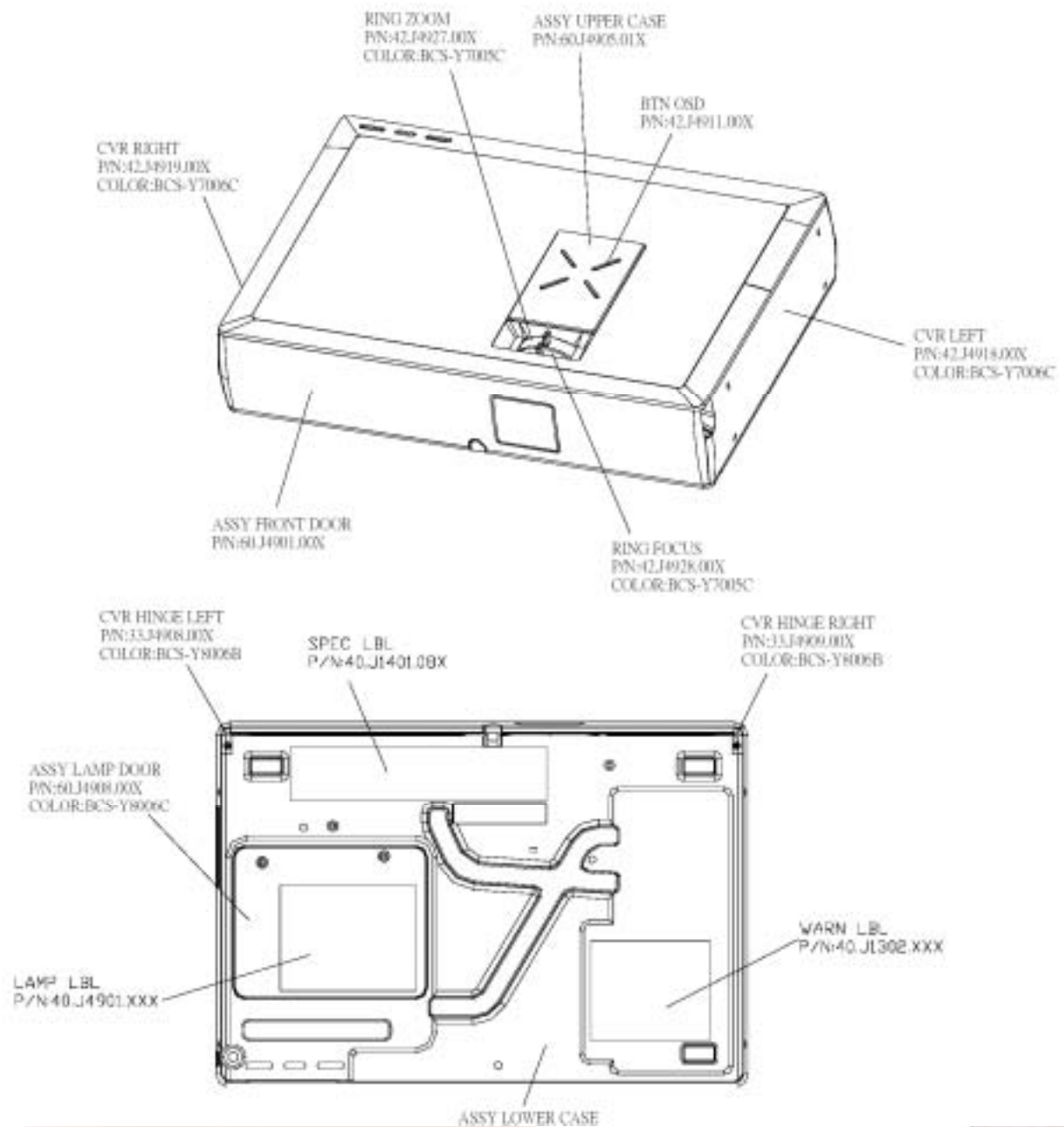
S/N: YMMACXXXXX

BAR CODE 39 (SVGA+ SERIAL NO.)

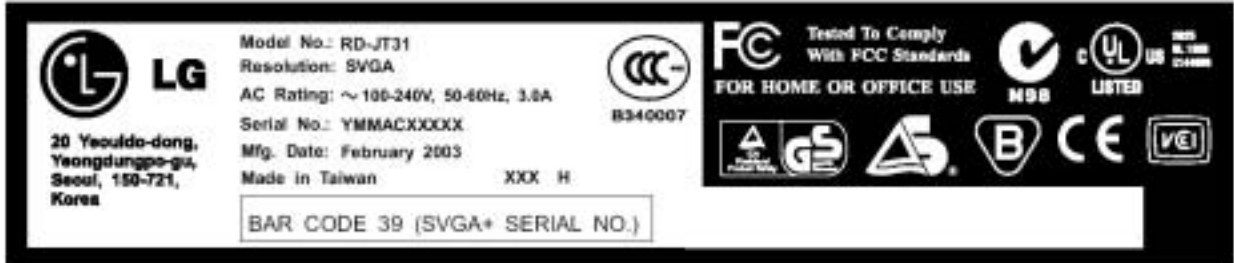
OTHER

P/N:45.L2701.001

7. Appearance Description



1. SPEC LBL PRINTING



LG
20 Yeouido-dong,
Yeongdeungpo-gu,
Seoul, 150-721,
Korea

Model No.: RD-JT31
Resolution: SVGA
AC Rating: ~100-240V, 50-60Hz, 3.0A
Serial No.: YMMACXXXX
Mfg. Date: February 2003
Made in Taiwan XXX H

CCC
B340007

FCC
Tested To Comply
With FCC Standards
FOR HOME OR OFFICE USE

UL
LISTED

GS
B
CE
VCCI

BAR CODE 39 (SVGA+ SERIAL NO.)

40.J1401.151

YEAR (2003)

YMMACXXXX

MONTH

FIXED

SERIAL NO

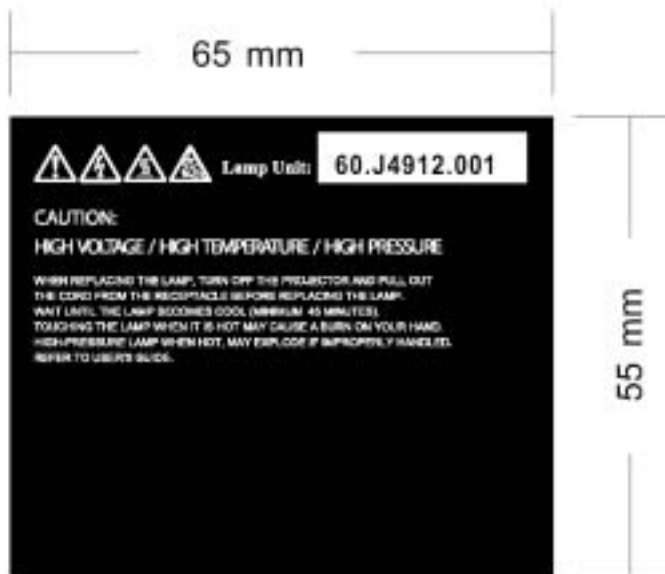
(every month need to reset back 00001
counting by both XGA and SVGA together)

2. WARN LBL PRINTING



P/N:40.J1302.051

3. LAMP LBL PRINTING



P/N:40.J4901.001

8. Lamp Replacement

Use and Replacement of the Lamp

The lamp life is 1500 hours. When the Power Indicator lights up red and the Lamp Indicator lights up orange or a message appears suggesting the time of lamp replacement, please install a new lamp or consult your dealer. An old lamp could cause a malfunction in the projector and in rare instances may even explode.

Lamp Replacement

Please check with LG service center for the information of lamp replacement.

Caution

HIGH VOLTAGE/ HIGH TEMPERATURE/ HIGH PRESSURE
WHEN REPLACING THE LAMP, TURN OFF THE PROJECTOR AND PULL OUT THE CORD FROM THE RECEPTACLE BEFORE REPLACING THE LAMP.

WAIT UNTIL THE LAMP BECOMES COOL (MINIMUM 45 MINUTES). TOUCHING THE LAMP WHEN IT IS HOT MAY CAUSE A BURN ON YOUR HAND.

HIGH-PRESSURE LAMP WHEN **HOT MAY EXPLODE IF IMPROPERLY HANDLED.**

To reduce the risk of injuries to fingers and damage to internal components, use caution when removing lamp glass that has shattered into sharp pieces.

To reduce the risk of injuries to fingers and/or compromising image quality by touching the lens, do not touch the empty lamp compartment when the lamp is removed.

This lamp contains mercury. Consult your local hazardous waste regulations to dispose of this lamp in a proper manner.

9. Shutdown

1. Press **POWER** and a warning message will appear. To turn off the projector, press **POWER** again.

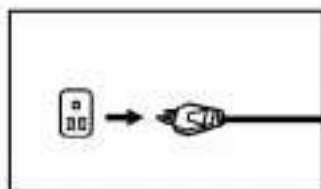


Are You Sure To Power Off?
Press "Power" Again To Power Off.

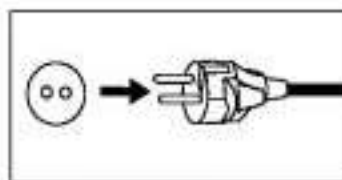
2. To cool down the projector, the fan will continue to run for approximately 90 seconds, during which the LED will flash.

* After the projector is turned off, there is a 90-second cooling period before the projector can be re-started.

3. Disconnect the power cord from the wall socket.



(110V)



(220V)

Caution

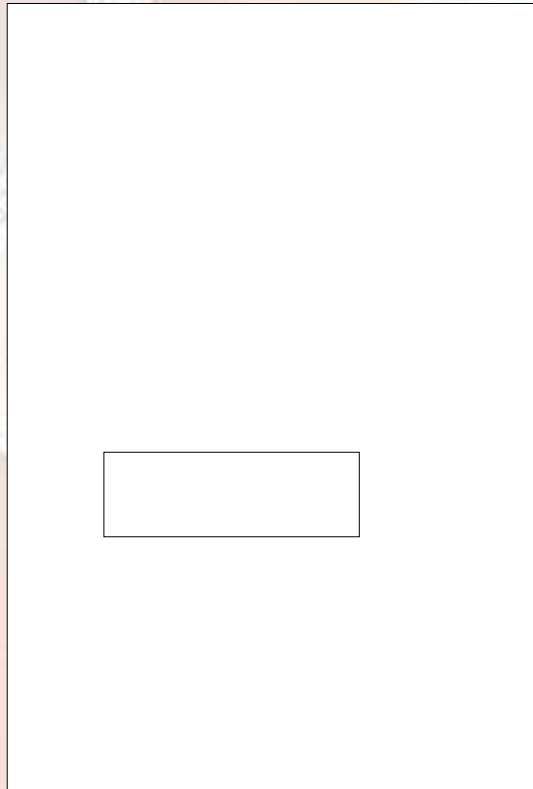
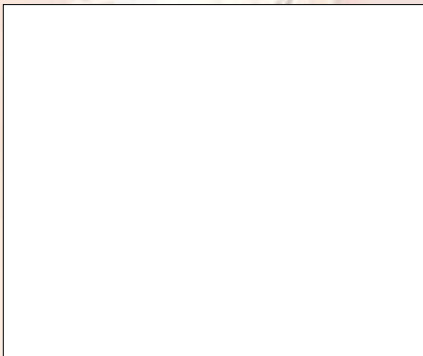
- Please do not unplug the power cord before **POWER** is shut down or during the two-minute cooling process.
- If the projector is not properly shut down, to protect the lamp, the system will detect this and cool the lamp for 90 seconds automatically before turning on again.

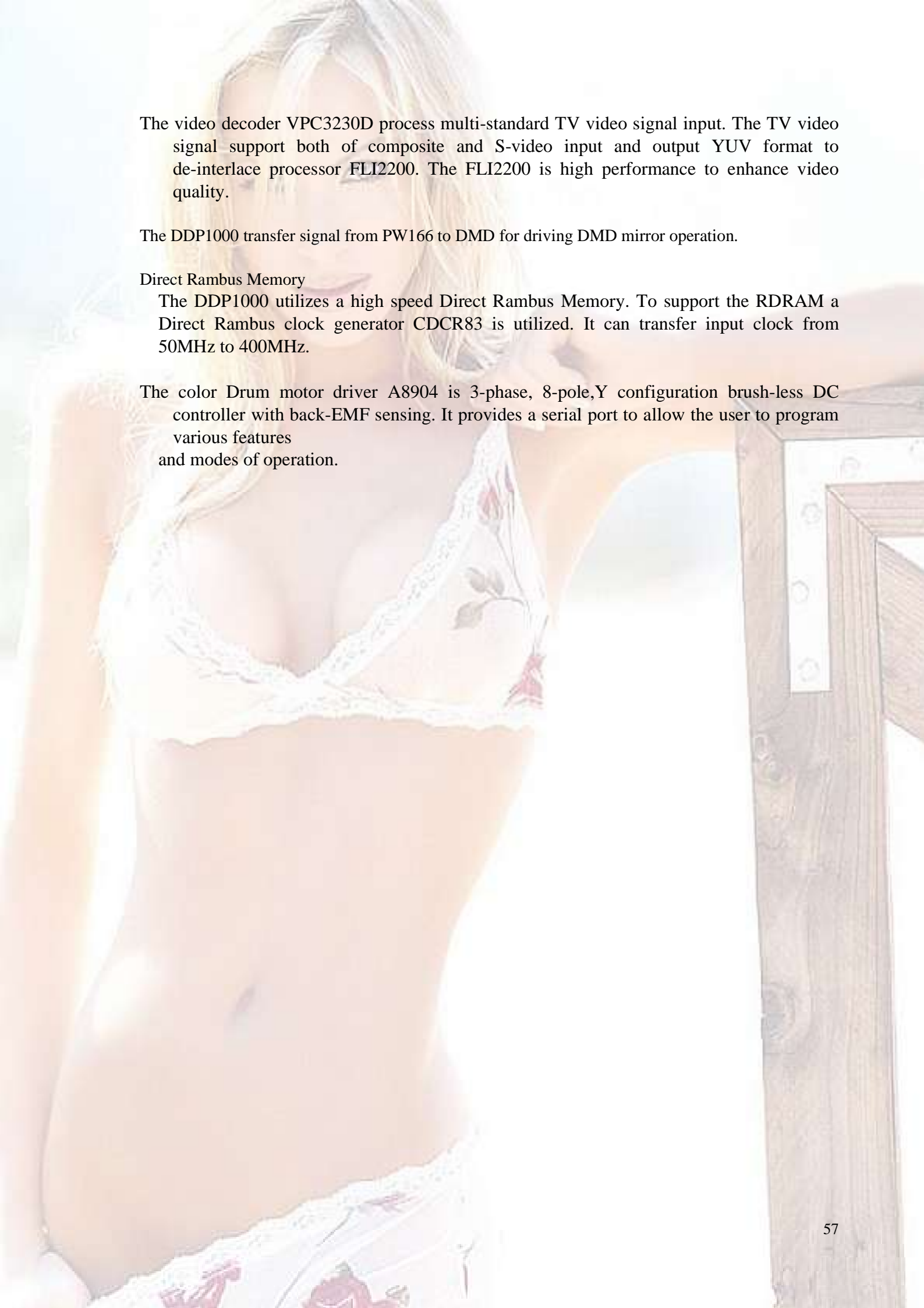
Chapter 4 Circuit Operation Theory

JT31 DMD projector being using the SVGA DMD Engine made by BenQ, it includes front end circuitry, DMD driver circuitry and other peripheral circuitry. The front end circuitry digitizes the input analog VGA and TV signals and make a scaling processes. The DMD driver circuitry is transferring the front-end circuitry to DMD chip. The peripheral circuitry include fan control, LED control, thermal detect, and so on.

1. Whole system circuitry

1.1 Whole system block diagram





The video decoder VPC3230D process multi-standard TV video signal input. The TV video signal support both of composite and S-video input and output YUV format to de-interlace processor FLI2200. The FLI2200 is high performance to enhance video quality.

The DDP1000 transfer signal from PW166 to DMD for driving DMD mirror operation.

Direct Rambus Memory

The DDP1000 utilizes a high speed Direct Rambus Memory. To support the RDRAM a Direct Rambus clock generator CDCR83 is utilized. It can transfer input clock from 50MHz to 400MHz.

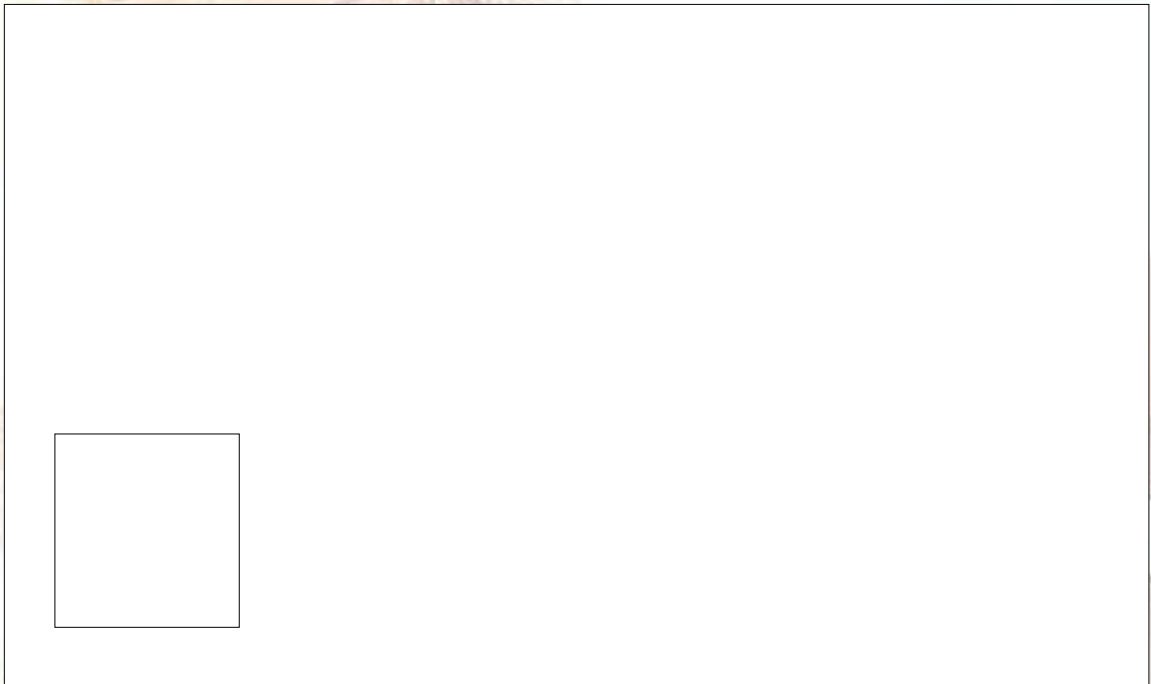
The color Drum motor driver A8904 is 3-phase, 8-pole, Y configuration brush-less DC controller with back-EMF sensing. It provides a serial port to allow the user to program various features and modes of operation.

2. Frond end circuitry

2.1 Frond end block diagram

D_SUB

S-Video
RCA



DDC interface – Providing Digital Display Channel , which include VCC(Pin9) , SCL(Pin15) , SDA(Pin12) .

- **Analog Flat Panel Interface (ADC Converter) , AD9883**

The ADC converter digitizes the input analog RGB data signal from D_SUB and output the digital data streams to Image Processor. The normal voltage level of analog RGB input signals is about 0.7V , while the ADC digital signal output to Image Processor is LVTTTL level , about 3.3V. The ADC , AD9883 could supports up to pixel rate at about 140MHZ , which is about SXGA 75HZ analog input signal. There are some other interface signals related to AD9883

SOGIN – Sync On Green input from Image Processor, the signal enable the JT31 support the very special VGA input signal.

GCOAST – Input signal from Image Processor, the signal enable the JT31 support the Machintosh analog input format.

GCLK – Output to Image Processor as Pixel Clock, providing the reference clock for Image Processor.

GHS – Providing the Horizontal Synchronization signal to Image Processor.

GVS - Providing the Vertical Synchronization signal to Image Processor.

GRE, GGE, GBE – Digital data stream to Image Processor which is higher than SXGA 75HZ .

- **Image Processor (PW166)**

The most important IC is the image Processor, here below list its main function.

- Supporting input digital data stream up to UVGA and output digital data up to SXGA.
- Two input port , which are Graphic port (VGA format) and Video port (video decoder format).
 - Frame rate conversion , the output frame rate is independent from the input frame rate and the most important feature of the Image Processor is memory inside , there is no need of external memory for frame rate conversion.
 - Up and Down scaling of different input resolution, ensure the same output image size .
 - Providing Bitmap OSD picture , which if more fancy than normal OSD chip .

- **On chip Microprocessor**

The Image Processor is a highly integrated circuit, it include MCU, Scaler, Memory, OSD. This will increase the stability of the system.

There is some control signals list below

DCLK – pixel clock output to DDP1000, provided as a reference clock for DMD driver.

DVS – Vertical synchronization signal output to DDP1000, provided as Vertical reference signal for DMD driver.

DHS – Horizontal synchronization signal output to DDP1000, provided as Horizontal reference

signal for DMD driver.

DEN – Data enable signal output to DMD BD, provided as a valid data indicator signal for DMD driver.

VCLK – V-port pixel clock .

VPEN – V-port data enable .

VVS – V-port Vertical Synchronization .

VHS – V-port Horizontal Synchronization .

VFILED – V-port Even/Odd frame indicator .

RESETZ – Output to DDP1000 as RESETZ signal for DMD initialization operation .

LAMPLIT – Input signal as an indicator that the Lamp is ON or OFF

LED1, LED2 – Output to enable the LED ON or OFF .

IRRCVR0 – System IR input to CPU as remote control signals .

MCKEXT – Memory clock to CPU .

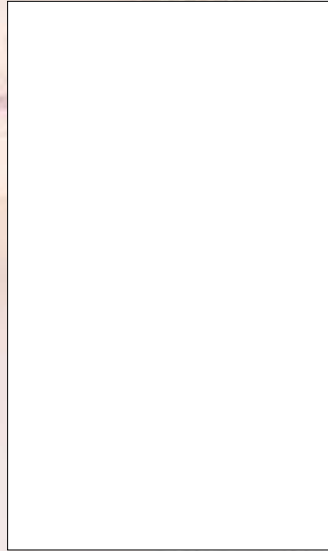
DCKEXT – Data clock to for Scaling .

I2C_SDA , I2C_SCL – I2C format data transfer line .

- **VPC3230 Video Decoder and FLI2200 de-interlace**

The VPC3230 is high performance video decoder. The input is RCA video, S-video and 480i. It decode PAL/NTSC/SECAM or YCbCr, and output to de-interlace FLI2200. The de-interlace do some function to enhance the video performance. Such as, Motion-adaptive video de-interlacing, Directional Correlational Deinterlacing (DCDi™) minimizes jaggies on angled lines, Motion-weighted interpolation for video sources produces maximum resolution without introducing motion artifacts, Film-mode for proper handling of 3:2 and 2:2. At last, It output YUV 422 to video port of PW166.

3. DMD driver circuitry
3.1 DMD driver block diagram



4. JT31 Lamp on Sequence

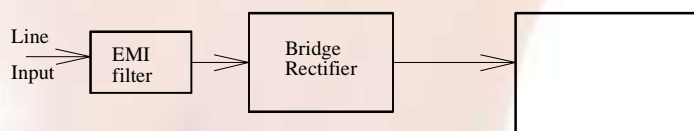
Signal	Voltage Change	Description
PWRGOOD	Low→High	After the power key pressed 3 second continuously, the POWERON signal will activate.
RESETZ	Low→High	DDP1000 will begin initialization.
LAMPEN	Low→High	Lamp lights up.
LAMPLITZ	High→Low	Lamp on indication for DDP1000
LAMPLIT	Low→High	Lamp on indication for PW166

5. JT31 Normal Lamp off Sequence

Signal	Voltage Change	Description
RESETZ	High→Low	DDP1000 goes into a reset state.
LAMPEN	High→Low	Lamp turn off.
LAMPLIT	High→Low	Indicate lamp off.
PWRGOOD	High→Low	DMD is parked

6. Power

6.1. Block Diagram



6.2. general specification

Input voltage : AC 90~264V

Input Frequency: 47~63Hz

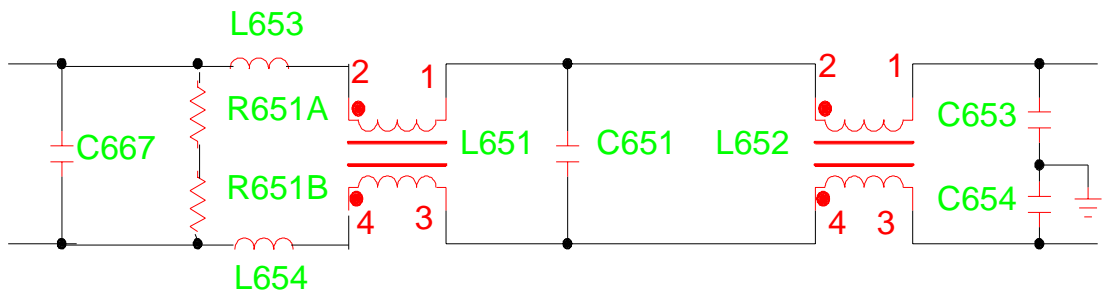
Input power: 230W max

The power circuit shall supply DC power outputs as followings:

	Output Voltage	Typical load current
1	380V	0.45A
2	3.3V	1.8A
3	5V	0.15A
4	12V	0.8A

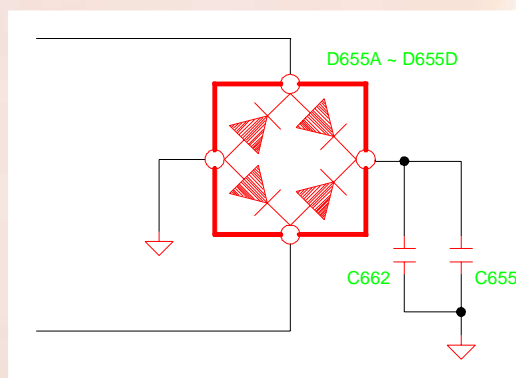
6.3. Circuit Operation Theory

6.3.1 EMI filter



EMI components include common choke L651.L652, X Capacitor C667.C651, Y Capacitor C653.C654. and differential choke L653. L654 and discharge resistor R651A, R651B, This circuit designed to inhibit electric and magnetic interference for meet FCC class B and CISPR class B standard requirements.

6.3.2 Bridge rectifier and filter



D655A~D655D are bridge rectifier, the C662.C655 are filter Capacitor .The AC voltage is rectifier to DC and filter the DC ripple voltage .

6.3.3 Power Factor Correction





The Power Factor Controller IC is L6561 , The function of each pins described as follow.

pin 1 : voltage feedback input

pin 2 : compensation

pin 3 : multiplier input

pin 4 : current sense input

pin 5 : zero current detect input

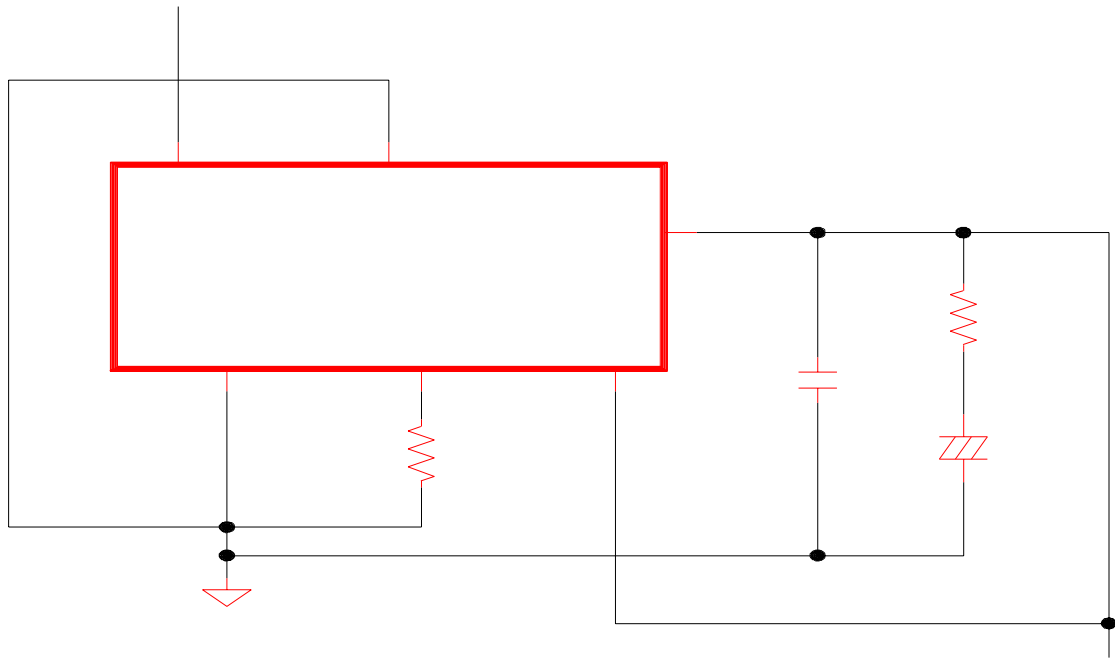
pin 6 : gnd

pin 7 : drive output

pin 8 : vcc

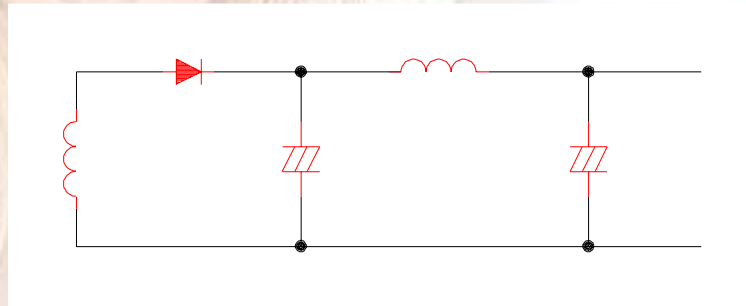
6.3.5 Transformer and snubber circuit of Sub Power Board

6.3.6 Power module IC



The power supply adapt a single feedback circuit of 12.7V. It used IC701 for voltage regulation and IC691 for primary-secondary isolation. The output voltage will be controlled by IC690 pin 1 (feedback) ,the duty cycle of MOSFET will be decided to control the output voltage.

6.3.8 Secondary rectifier and filter



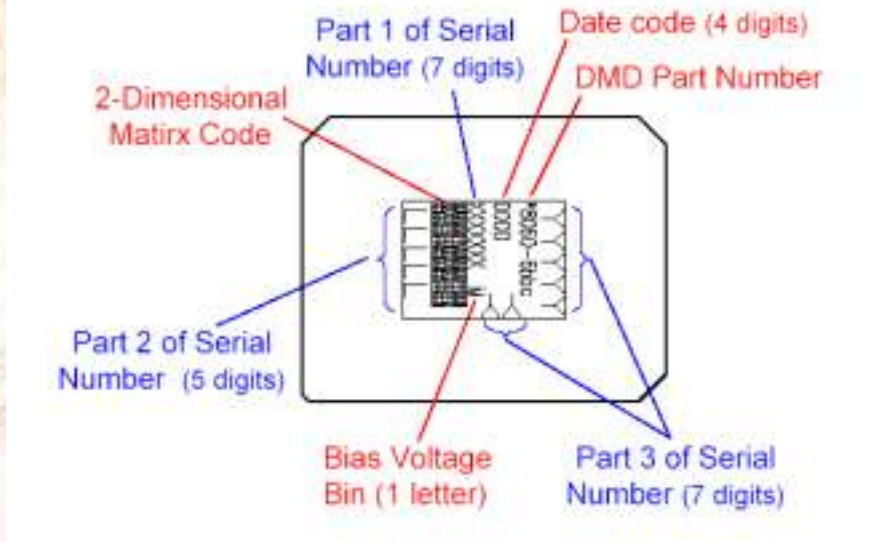
Chapter 5 Alignment Procedure

1.DMD Bias Voltage Alignment

Equipment:None

Procedure:

1. Watch DMD “Bias Voltage Bin” Label (Example: 8060-7bbc DDDD XXXXXXXX **M**)



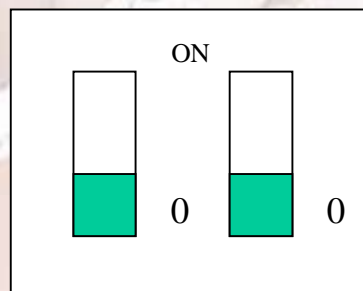
2. Switch the DIP switch (SW2) on Main board according to the red character on the DMD chip

3. 00: **E**

01: **D**

10: **C**

11: **B**



2. Color Wheel Delay Alignment

Equipment:

- Battery Biased Silicon PIN Detector
- Oscilloscope
- Probe

Procedure:

1. Probe impedance matches 50 ohm
2. Open Factory OSD, and select color wheel delay item
3. Leave the image pure red (DMD red curtain)
4. Put the detector on the screen that red image was projected.
5. Watch the oscilloscope and notice the square waveform
6. Use the “→” and “←” key to increment or decrement the color wheel delay value
7. No matter the waveform is square or not, let the waveform was lagged first



8. Then increment or decrement the value to let the waveform to be square
9. Do not adjust too much, let the signal get ahead, if it happens, go back to step 7 and do it again.
10. Change the input to pure blue and repeat the above procedures again.

3.PC Color Alignment Procedure

Equipment:

- **Pattern generator**

Procedure:

- 1. Connect power, D-sub, into projector.**
- 2. Change pattern generator to pattern 43 5-DISC.**
- 3. Light on projector**
- 4. Enter factory mode.**
- 5. Choose ADC Brightness item to Press.**
- 6. Choose ADC Contrast item to Press.**
- 7. Change pattern generator to pattern 32 gray bar.**
- 8. See if any gray level was abnormal, if the abnormality happened, went back to step 4 and then redid it again.**
- 9. Quit factory mode, after above adjustments finished.**

4.HDTV Color Adjustment Procedure

Equipment:

- Pattern generator (VG-828)
- Lux meter (CL-100)

Procedure:

(a). Offset adjustment:

1. Black coordinate spec:

	Osram lamp	Oshio lamp
x0	0.281±0.01	0.313±0.01
y0	0.311±0.01	0.329±0.01

2. The variance of color coordinate via Pb offset and Pr offset:

	x	y
Pb offset ↓	x ↓	y ↓
Pb offset ↑	x ↑	y ↑
Pr offset ↓	x ↑	y ↓
Pr offset ↑	x ↓	y ↑

If we line the x and y, then the Pb offset is the shift action and the Pr offset is the rotational action.

3. Connect power, YPbPr Video into projector.
4. Change Timing and pattern of pattern generator :
Timing : 480P(H:31.54 KHz,V:60.08 Hz)
pattern : black
5. Light on projector
6. Set user OSD values to default.
7. Enter factory mode.
8. Set Factory values to default.
9. Follow the PbPr offset adjustment flow chart:



5.Optical Engine Assembly Procedure

Note:

- 1.Every operator must check the dust/chip on every optical component before assembly.
- 2.Dust remove procedure is defined in document 01.

No.	Stop	Check	Action	Review	Equipment
1.	ROD	Remove dust on ROD			
			Assemble Clip Rod Btm		Screw driver
			Put a little glue on ROD align surface		glue CA064
		Pull the clip backward by screw driver	Assemble ROD		Screw driver
			Assemble clip rod top		
			Assemble clip rod side		Screw driver
2	Assy C1C2 module	Check the followed direction of C1C2 on SOP	Assemble c1c2 module		Screw driver
3.	Assy FM on holder	make sure the direction of mirror is precise	1.Put glue 727 on three slot datum of holder 2.put A649 on the back of mirror 3.Assemble mirror on holder by glue		Glue 727 and Activator A649
4.	Assy FM Module		Assemble FM module on Dmd Hsg with spring and adjust screw washer		Screw driver
		Keep the original position of fold mirror	Control the 1.65mm between Hsg and holder by jig or torque		Screw driver jig
5.	Assy C3 Lens on Holder Lens C3	Make sure Lens C3 is exactly contacted on related datum of holder	Assemble lens C3 on holder		UV glue and UV gun

6.	Assemble C3 module on hsg		Assemble C3 module on hsg		Screw Driver
7.	Assemble TIR on Hsg	Make sure TIR is exactly contacted related datum of hsg	<ol style="list-style-type: none"> put glue 727 on 4 Hsg Datum Put CA064 on bottom surface of TIR Assemble TIR on Hsg 		Glue 727 Activator A649
8.	Assemble Color Drum on bkt	<ol style="list-style-type: none"> Follow the screw torque avoid straight load toward bearing 	Assemble color drum/ bd_sensor on bkt motor mount	Screw torque 1kgf	
9.	Assemble Color Drum module on HSG	Avoid interfere with ROD during assembling	Assemble Color drum module on Hsg		Screw driver
	Assemble cvr color drum	<ol style="list-style-type: none"> avoid interfere with color drum Make sure CVR's location is correct 	Assemble CVR Color drum module on Hsg		Screw driver
		Check interfere after assembling			

10.	DMD Module/Engine Test		Assemble DMD/DMD_BD/ projection lens on Hsg	DMD contact Cspring contact	Screw Driver(M2) for DMD
			Over Fill adjust	Adjust three screws of FM module	
			C/W delay adjust and Engine Test		Sensor and Oscilloscope
			Fix FM by glue		Screw Glue

6. Power Alignment

1. PFC Output voltage

Output voltage range: 340 ~ 410VDC

Output current: 0.025 ~ 0.45ADC

Input voltage: 110VAC or 220VAC, 50 or 60Hz

2. DC/DC Output voltage

Output voltage	Output voltage range	Output current
+3.3V	3.20 ~ 3.55V	0.5 ~ 1.7A
+5V	4.75~ 5.25V	0.1 ~ 0.15A
+12V	11.9~ 13.2V	0.1 ~ 0.8A

Input voltage (from Line and Neutral): 110VAC or 220VAC, 50 or 60Hz

Chapter 6 Trouble Shooting

Common Problems & Solutions

PROBLEMS	TRY THESE SOLUTIONS
NO POWER	<ul style="list-style-type: none"> • Make sure the power cord is inserted snugly into the AC adapter socket. • Make sure the power cord is inserted snugly into the power outlet. • Wait 90 seconds after the projector is turned off before turning the projector back on.
NO PICTURE	<ul style="list-style-type: none"> • Check for the proper input source. • Ensure all cables are connected properly. • Adjust the brightness and contrast. • Remove the lens cap.
TRAPEZOID IMAGE ON THE SCREEN	<ul style="list-style-type: none"> • Reposition the unit to improve its angle on the screen. • Use the Keystone correction key on the remote control unit.
POOR COLOR	<ul style="list-style-type: none"> • Select the correct video system. • Adjust brightness, contrast, or saturation.
BLURRED IMAGE	<ul style="list-style-type: none"> • Press Auto on the control panel of the projector or the remote control unit to get better picture quality. • Adjust the focus. • Reposition the unit to improve its projection angle. • Ensure the distance between the unit and screen is within the adjustment range of the lens.
REMOTE CONTROL DOES NOT WORK	<ul style="list-style-type: none"> • Replace the batteries with new ones. • Make sure there is no obstacle between the remote control and the projector. • Stand within 9 meters of the projector. • Make sure nothing is blocking the front and rear receivers.

Status Messages

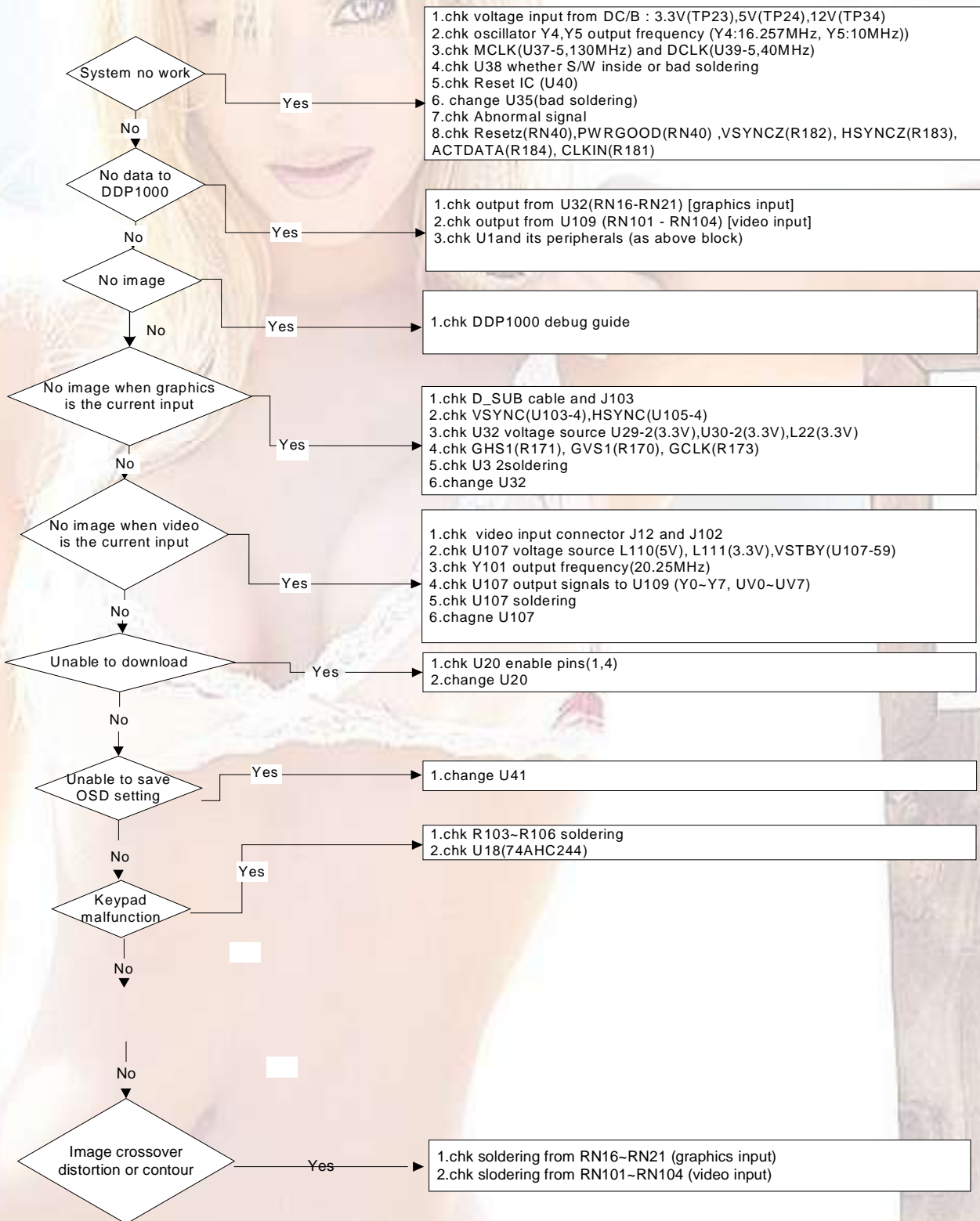
On-Screen Messages	Description
No Signal	Projector is searching for input.
Out of Range	Input signal frequency exceeds the projector's range.

Replace the Lamp	The lamp has been in operation for over 1500 hours. The warning message will display on screen. Replace the lamp when the warning message displays or the projector may not be turned on.
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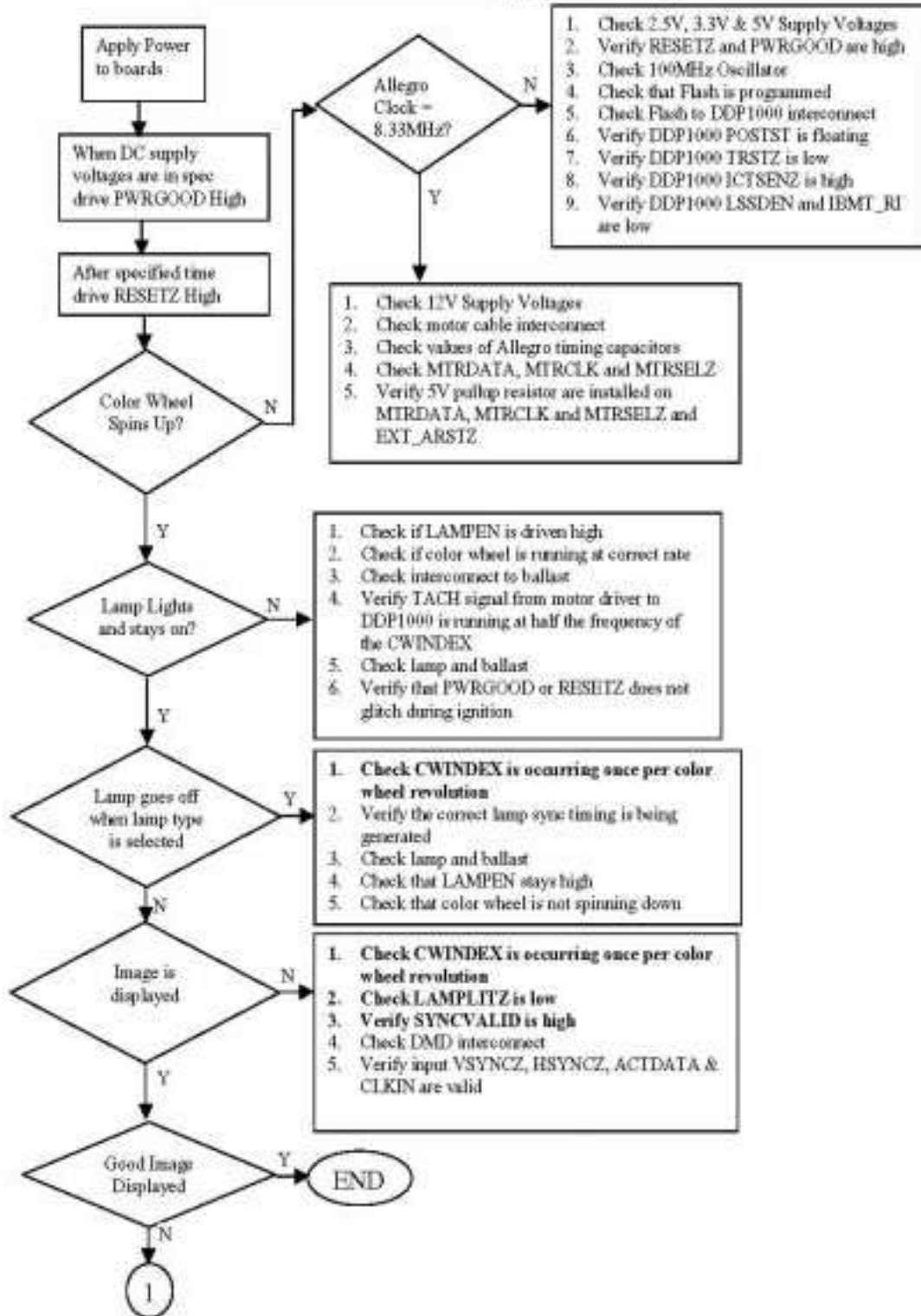
Optical Engine trouble shooting guide

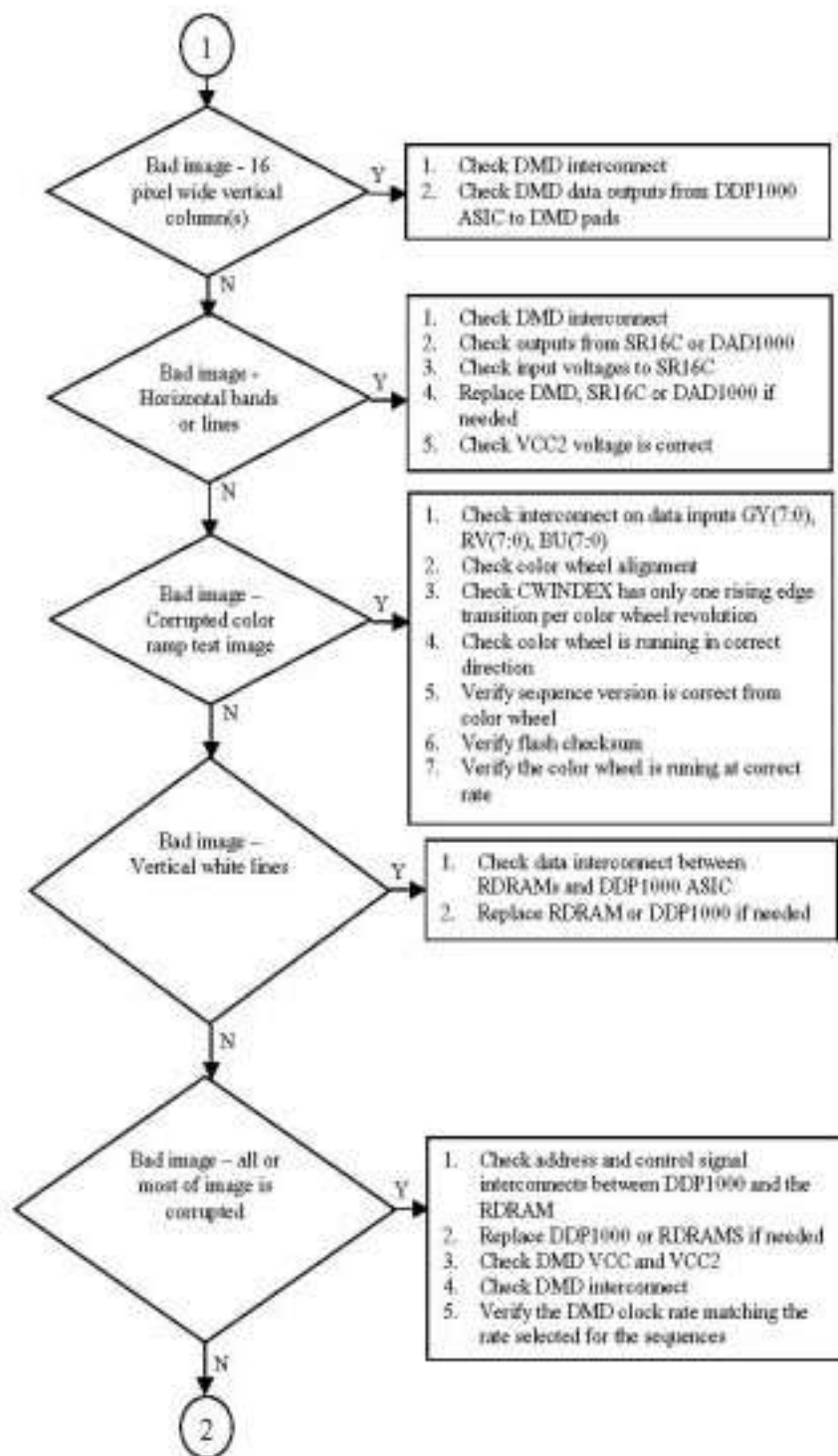
Debug Item	Trouble Shooting Guide
1. Brightness	<ol style="list-style-type: none"> 1. Chk EE setting / Follow up EE alignment procedure 2. Chk fold mirror position / re-align fold mirror to be closer to design position. 3. Chk Rod lens at datum surface / put rod lens at right datum surface 4. Chk Green color / If too green and over spec., change color drum 5. Change lamp
2. Uniformity	<ol style="list-style-type: none"> 1. Chk fold mirror position / re-align fold mirror to be closer to design position 2. Chk lamp / Re-assembly lamp
3. On/Off Contrast	<ol style="list-style-type: none"> 1. Chk projection lens clean / To clean projection lens 2. Chk TIR and DMD clean / To clean TIR and DMD
4. ANSI Contrast	<ol style="list-style-type: none"> 1. Chk projection lens clean / To clean projection lens 2. Change projection lens
5. Color	<p>Chk Front glass</p> <p>Chk color drum 50% point for every segment</p>
6. Color Uniformity	<p>Chk DMD</p> <p>Chk rod output surface</p>
7. Focus	<ol style="list-style-type: none"> 1. Chk TIR at datum surface / Change HSG and TIR 2. Chk focus by Focus formula $Y = -0.00037X + 0.002$ (X at the front of Screen is – and at rear of Screen is +) / assembly slim metal sheet on projection lens
8. Dust	<ol style="list-style-type: none"> 1. Clean rod output surface 2. Clean DMD surface

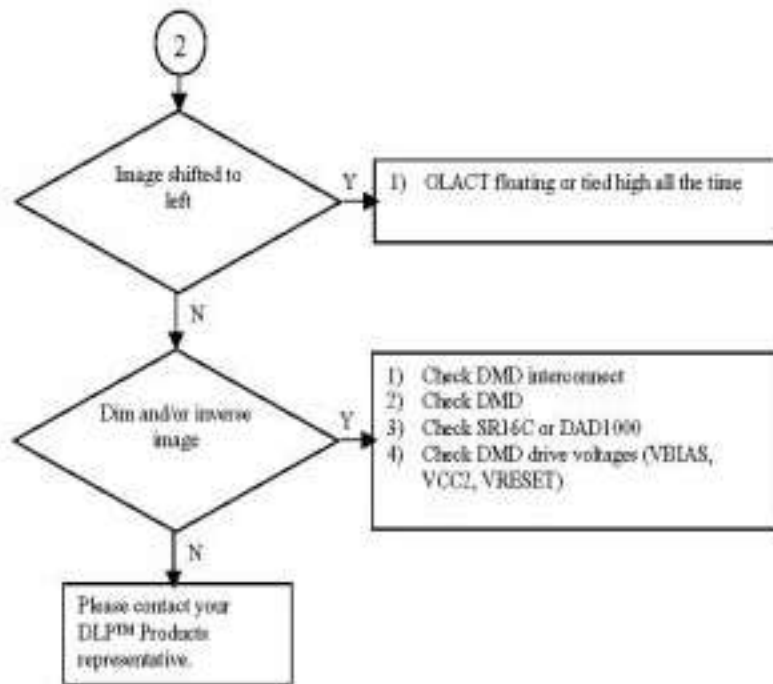
JT31 Electrical Debug Guide



DDP1000 Electronics Debugging Flow Diagram



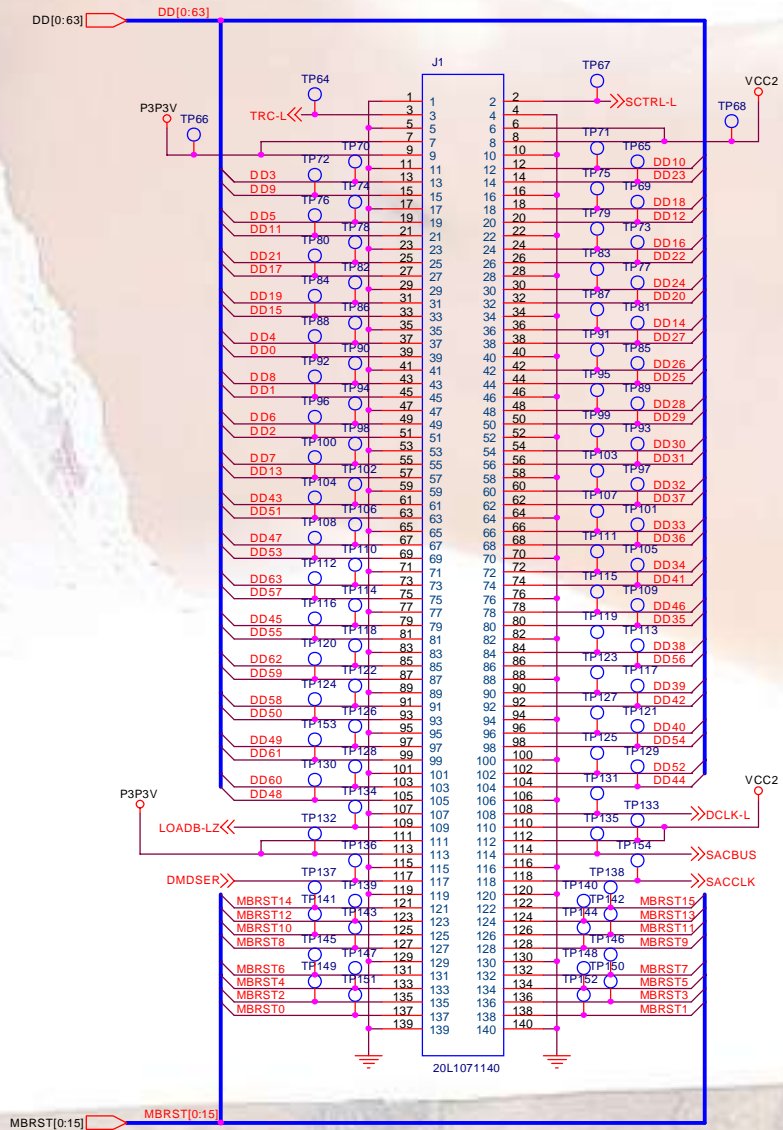




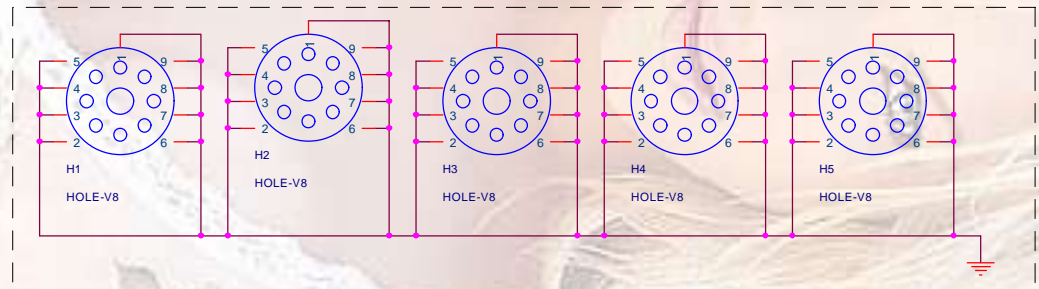
POWER BOARD trouble shooting guide



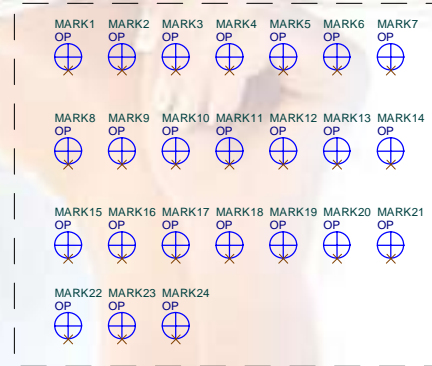
DMD DRIVER



Screw Holes

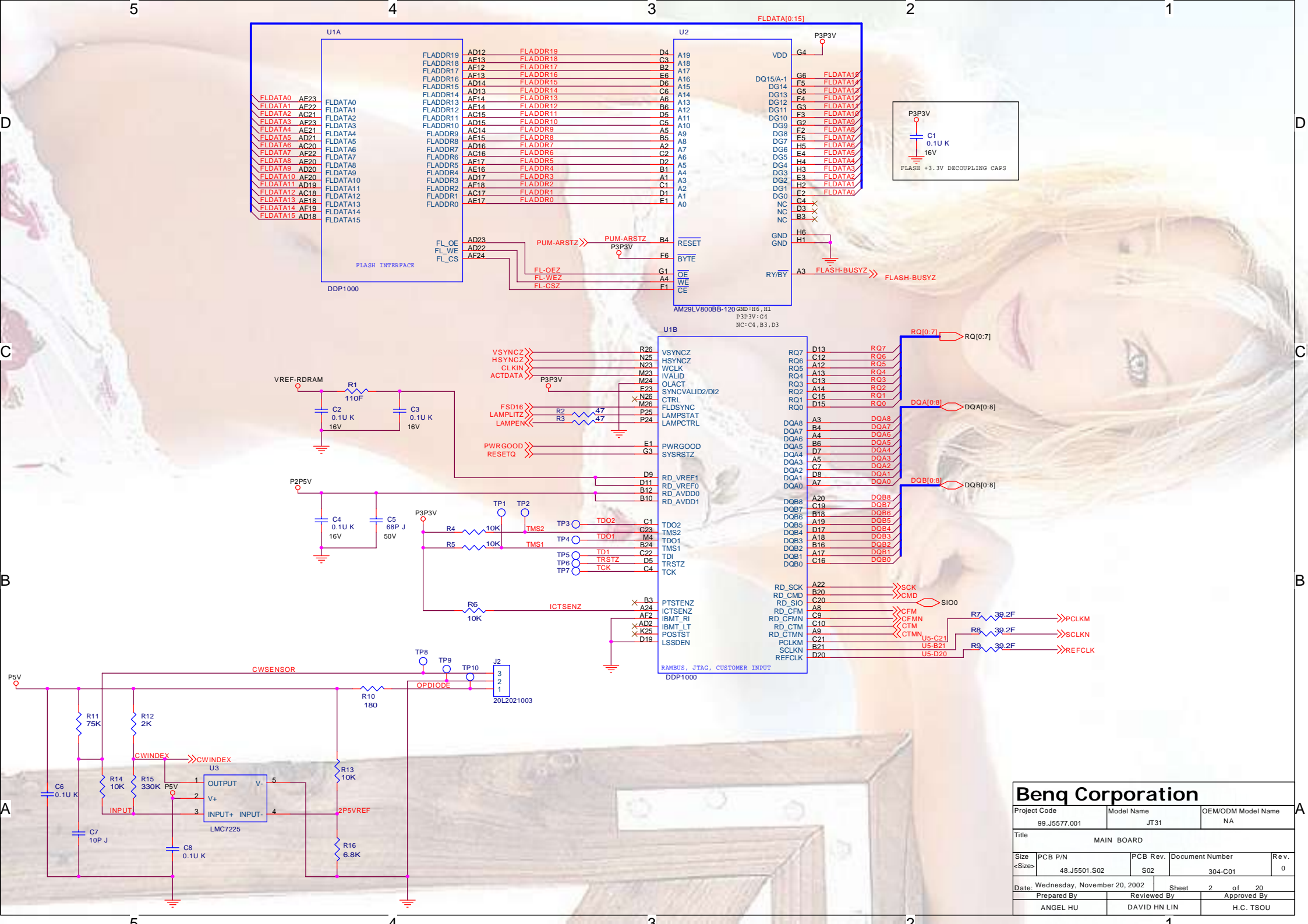


Optical Points

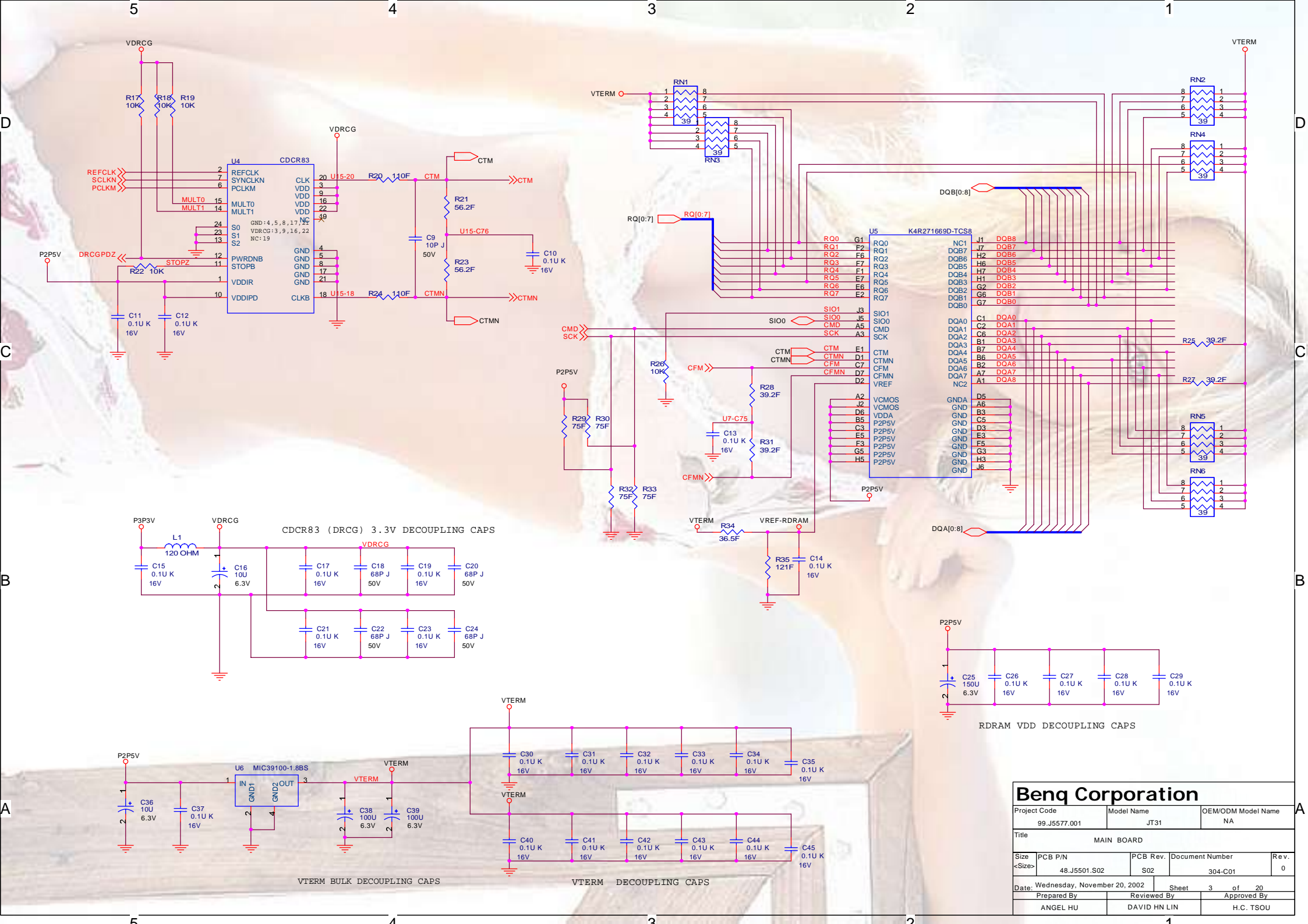


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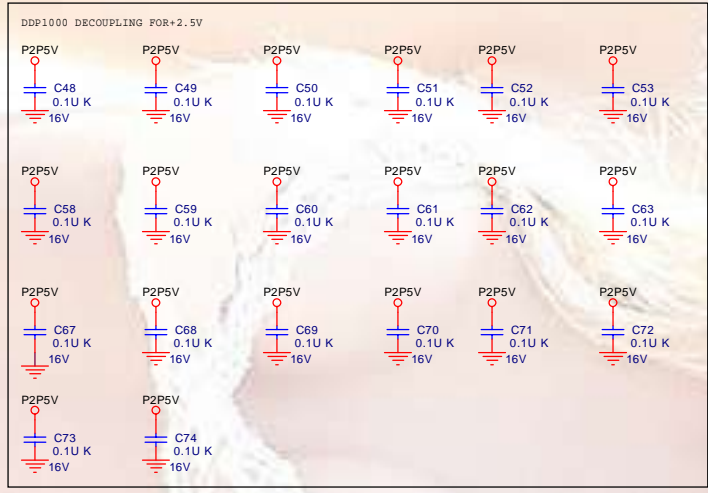
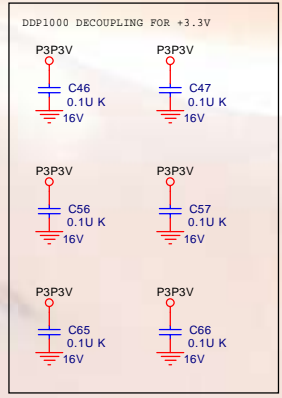
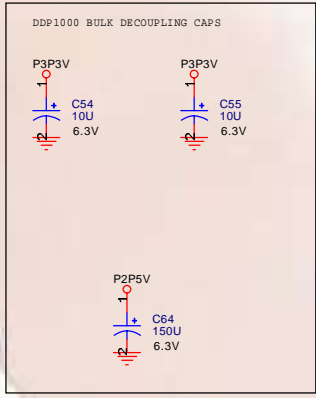
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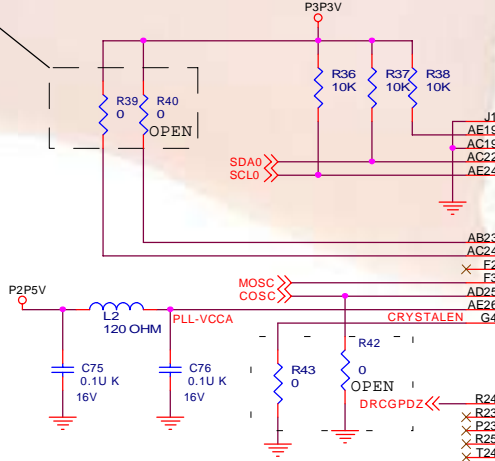
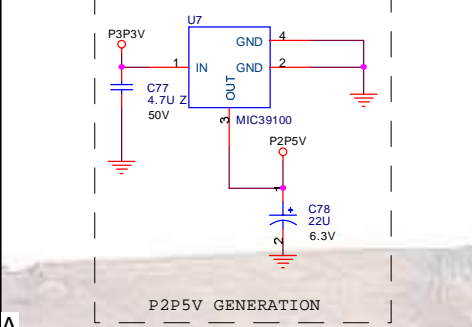
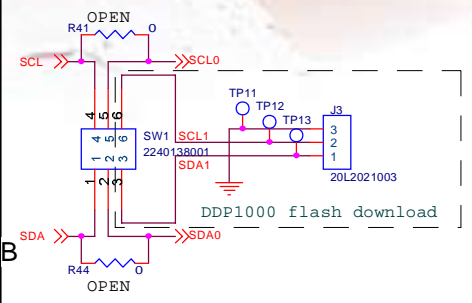
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ANGEL HU		DAVID HN LIN		H.C. TSOU



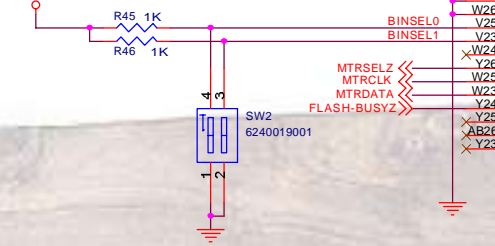
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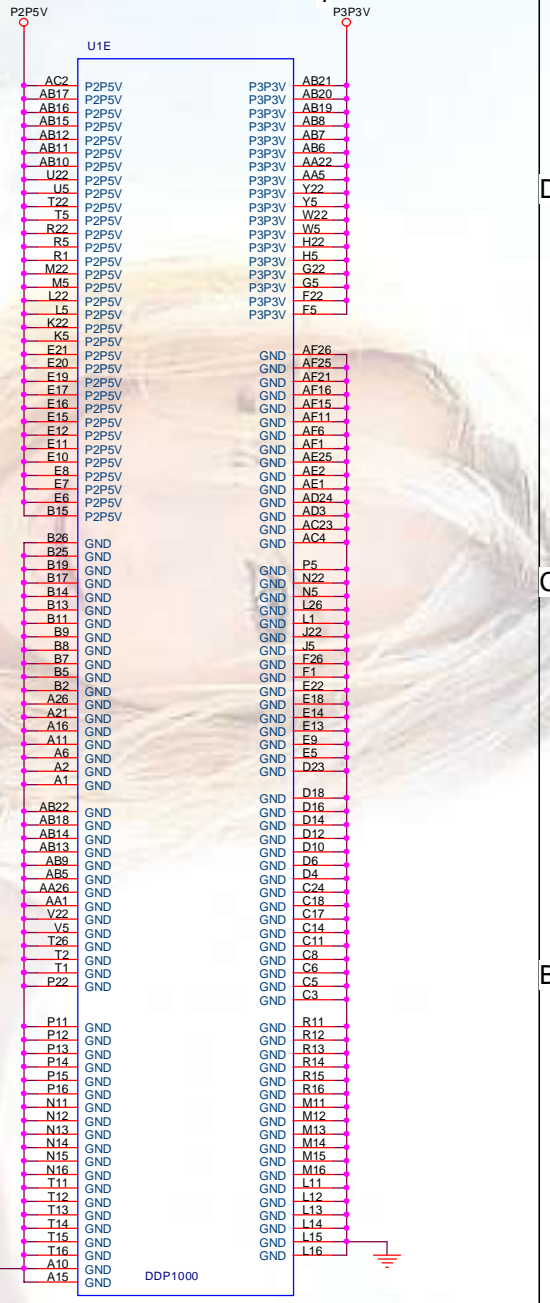
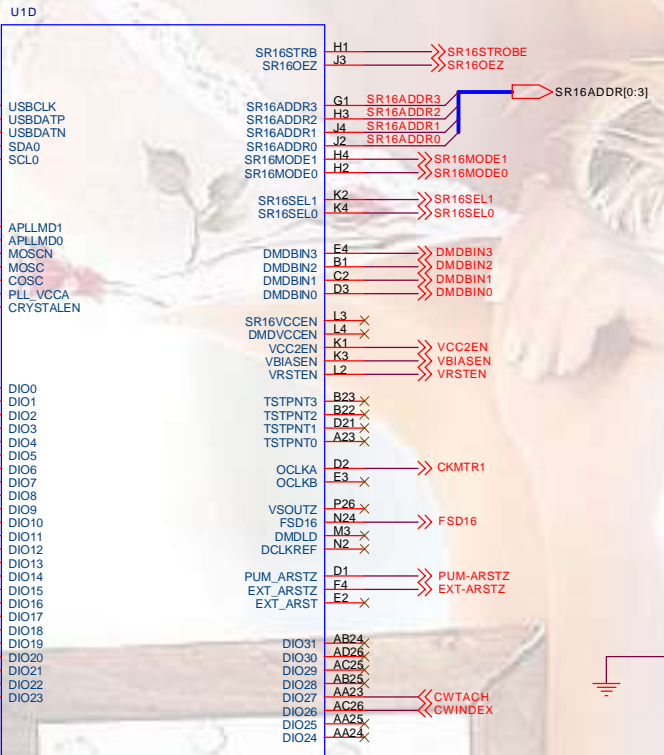
COSC Oscillator Configuration	R40	R39	DMD Clock
60MHz Oscillator Y2 Installed	N/A	N/A	60MHz DDR
60MHz Oscillator Y2 Installed	N/A	Yes	60MHz DDR
60MHz Oscillator Y2 Non-Installed	Yes	Yes	50MHz DDR



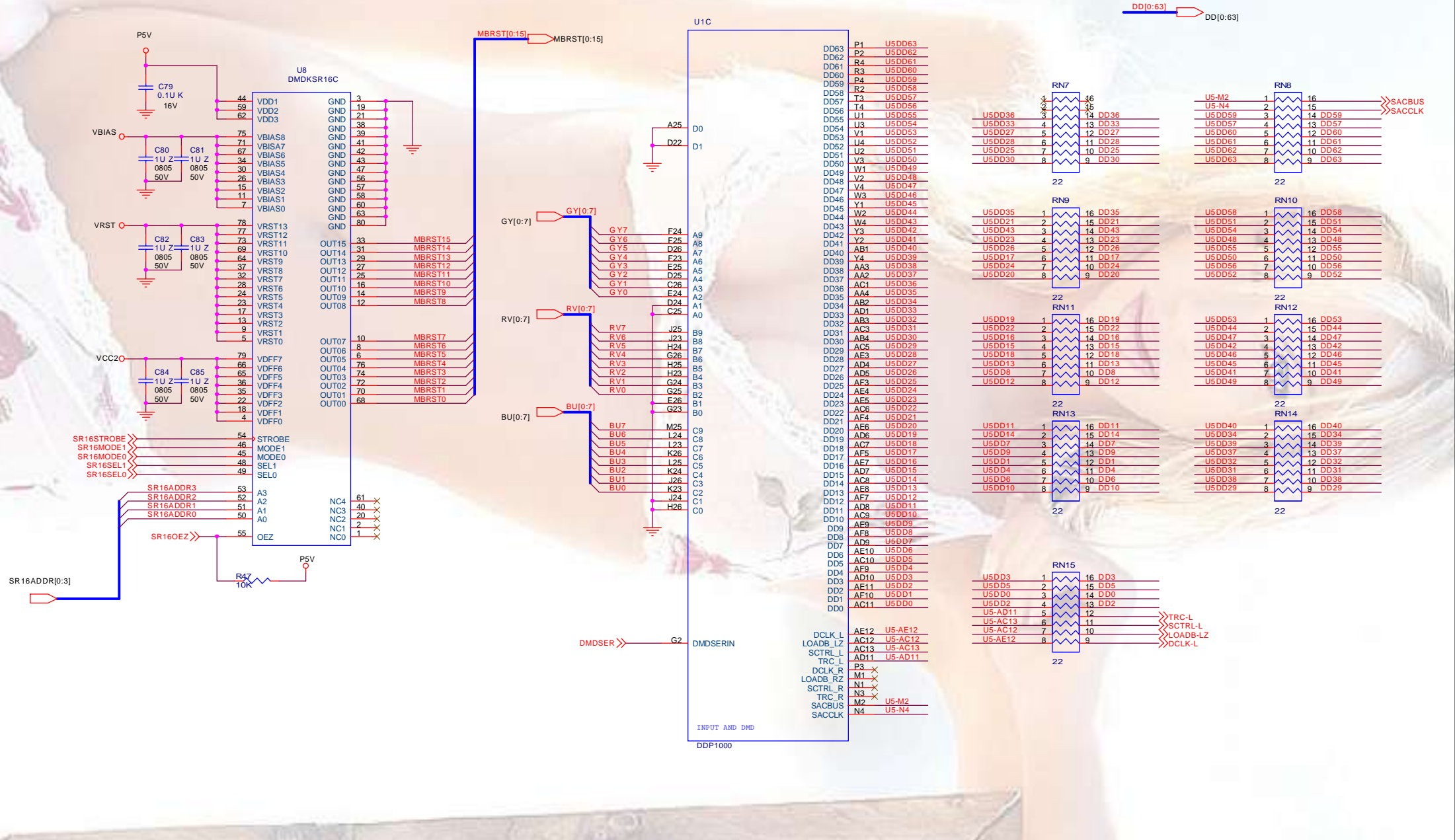
R43	MOSC Configuration
Install	Crstal Oscillator
Non Install	

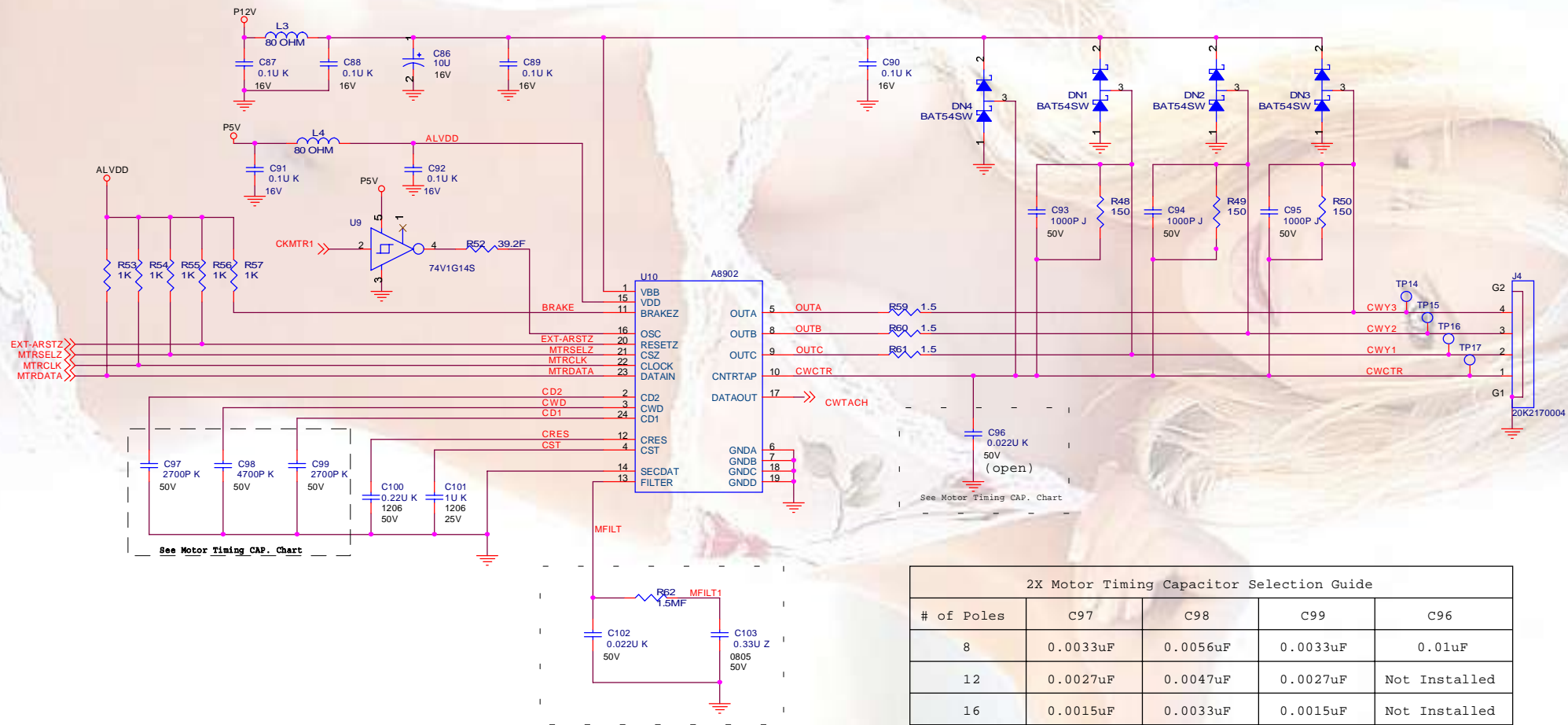


BINSEL1	BINSEL0	DMD Bin
0	0	B
0	1	C
1	0	D
1	1	E



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MAIN BOARD		H.C. TSOU	0





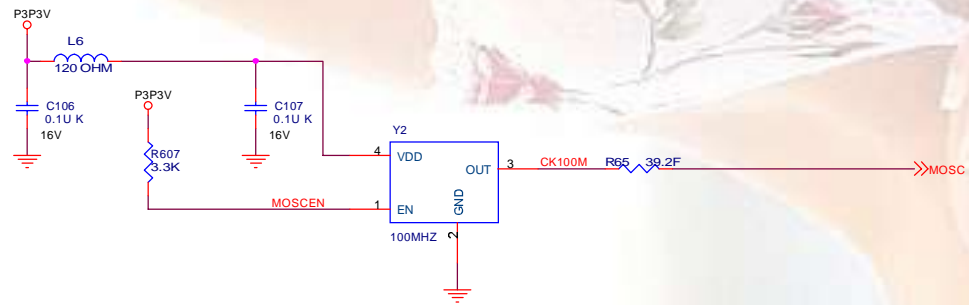
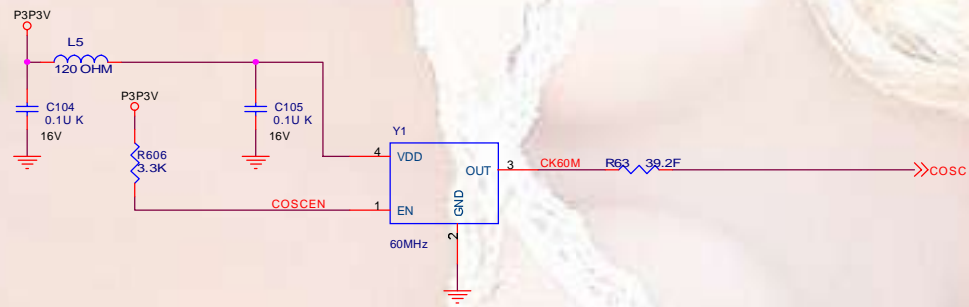
See Motor Timing CAP. Chart

2X Motor Timing Capacitor Selection Guide				
# of Poles	C97	C98	C99	C96
8	0.0033uF	0.0056uF	0.0033uF	0.01uF
12	0.0027uF	0.0047uF	0.0027uF	Not Installed
16	0.0015uF	0.0033uF	0.0015uF	Not Installed

These combinations are recommended starting points.
Testing must be done to confirm these components will be suitable for a particular motor.

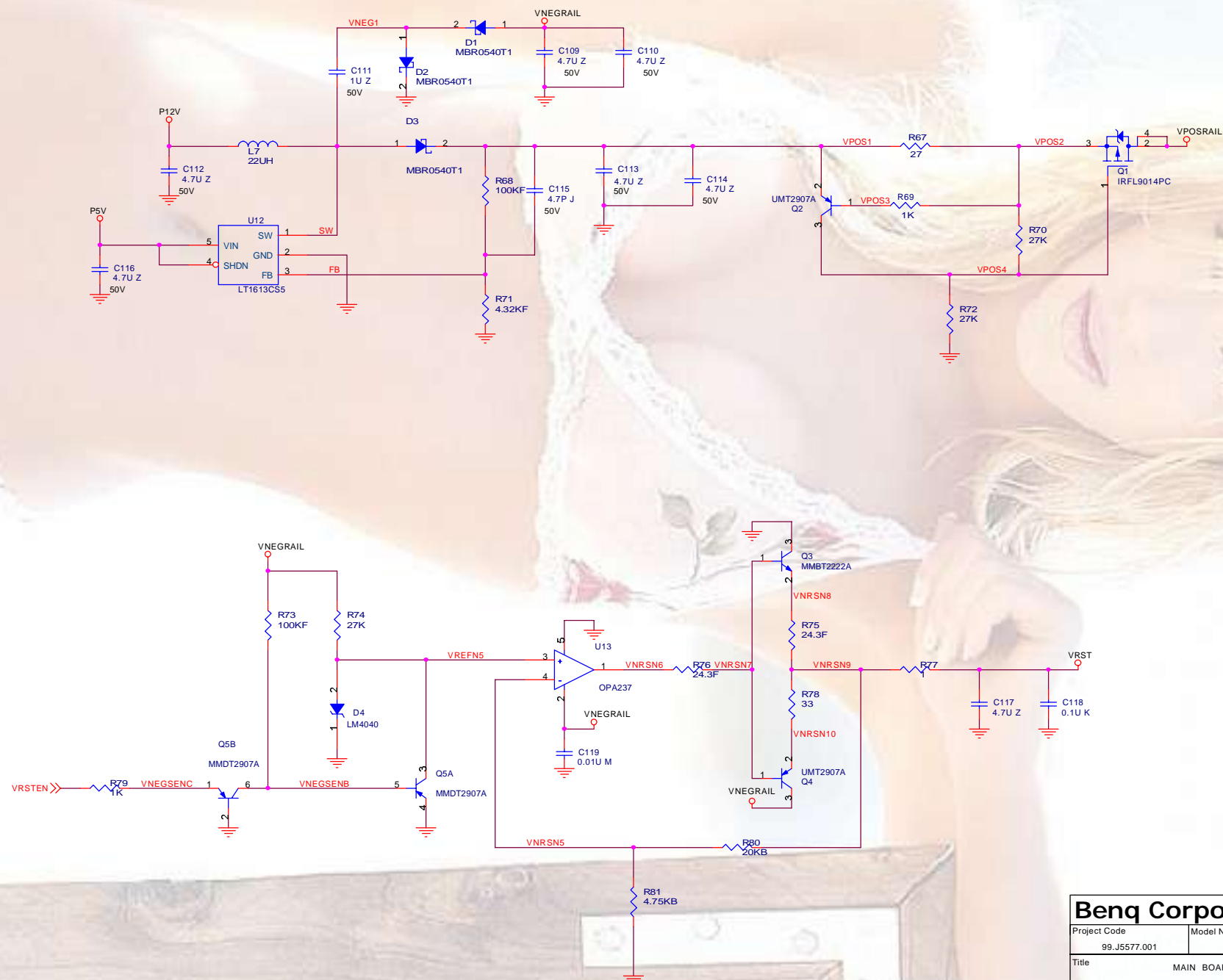
Include Guard Ring Around these components on top and bottom layers

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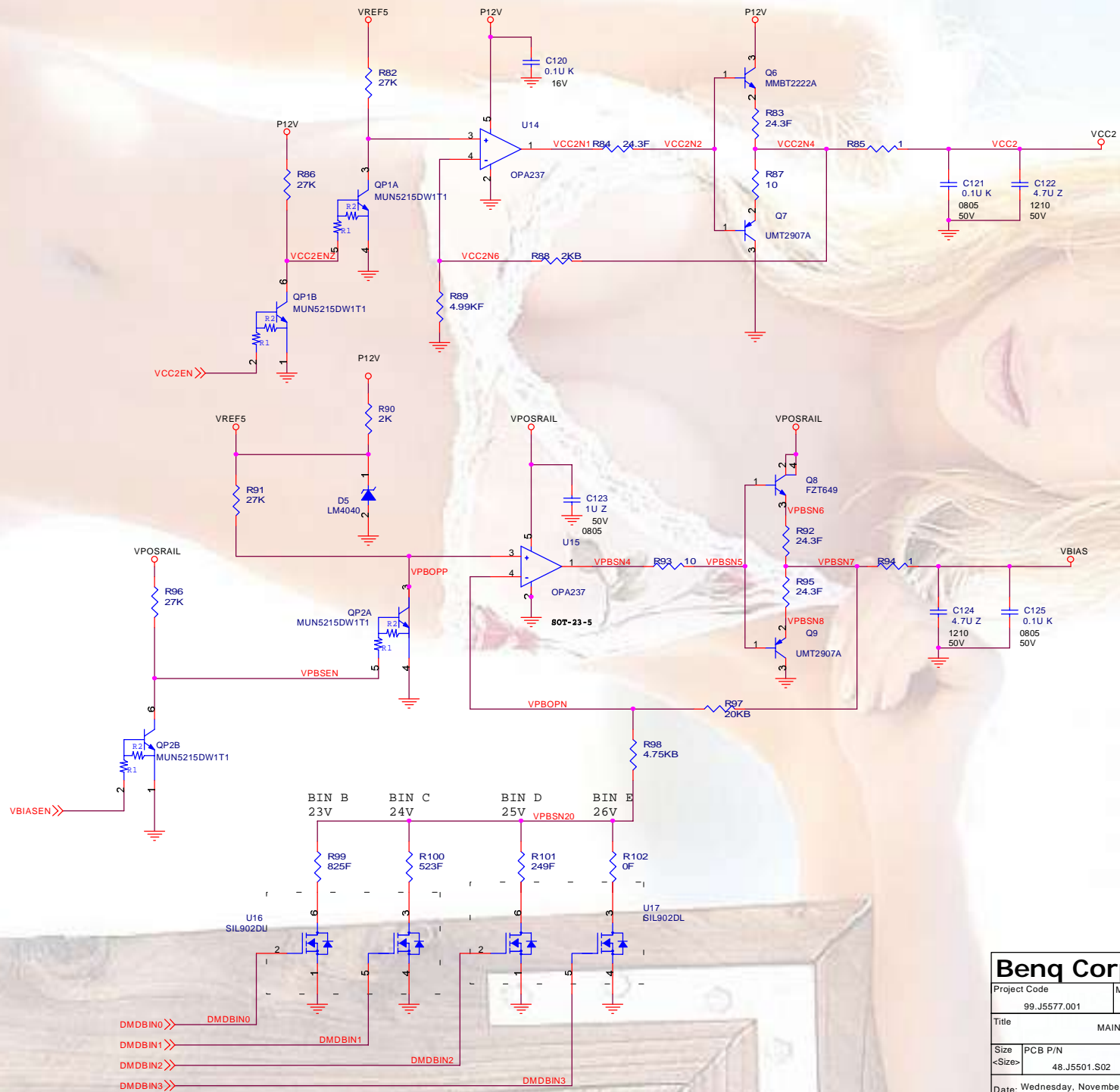


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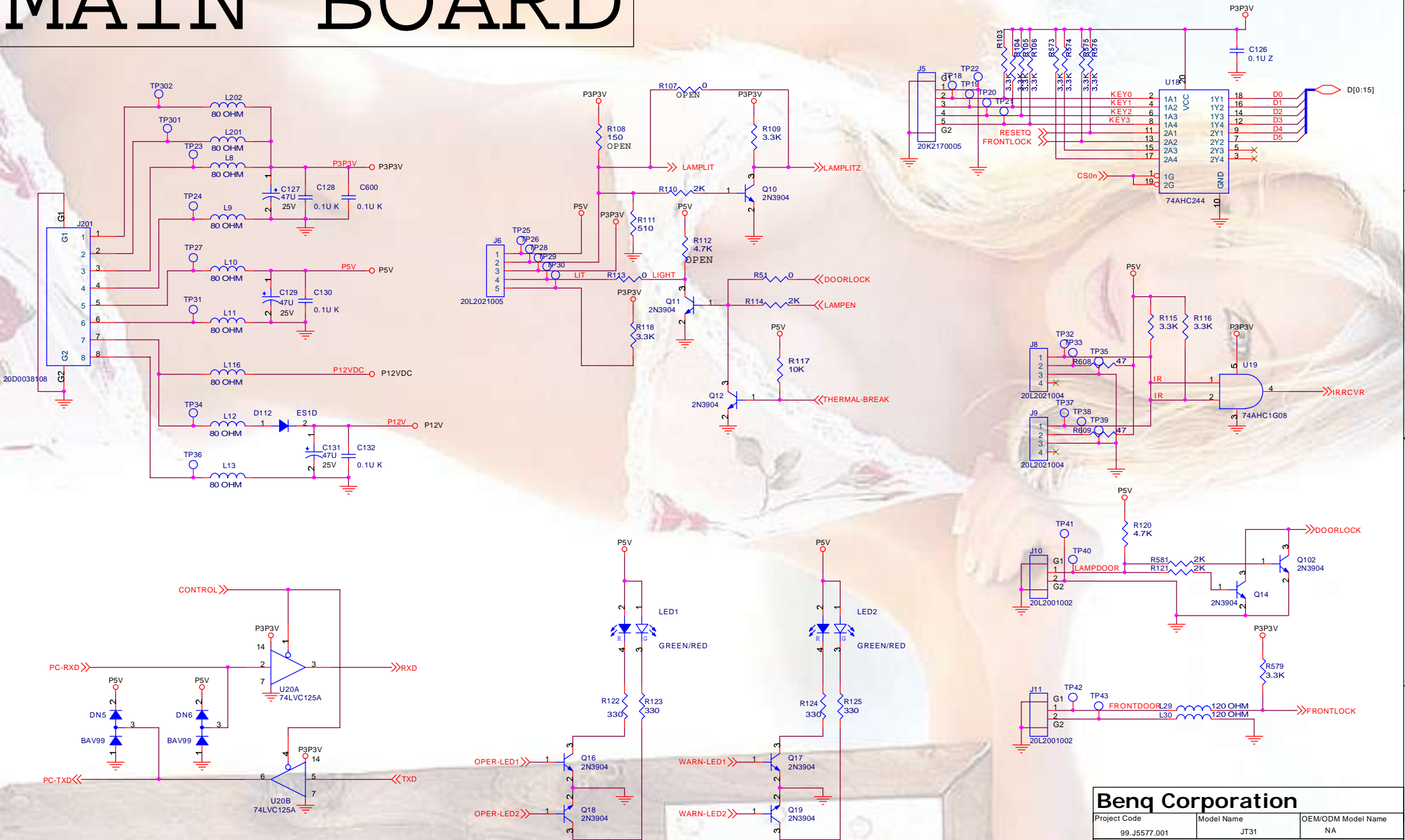


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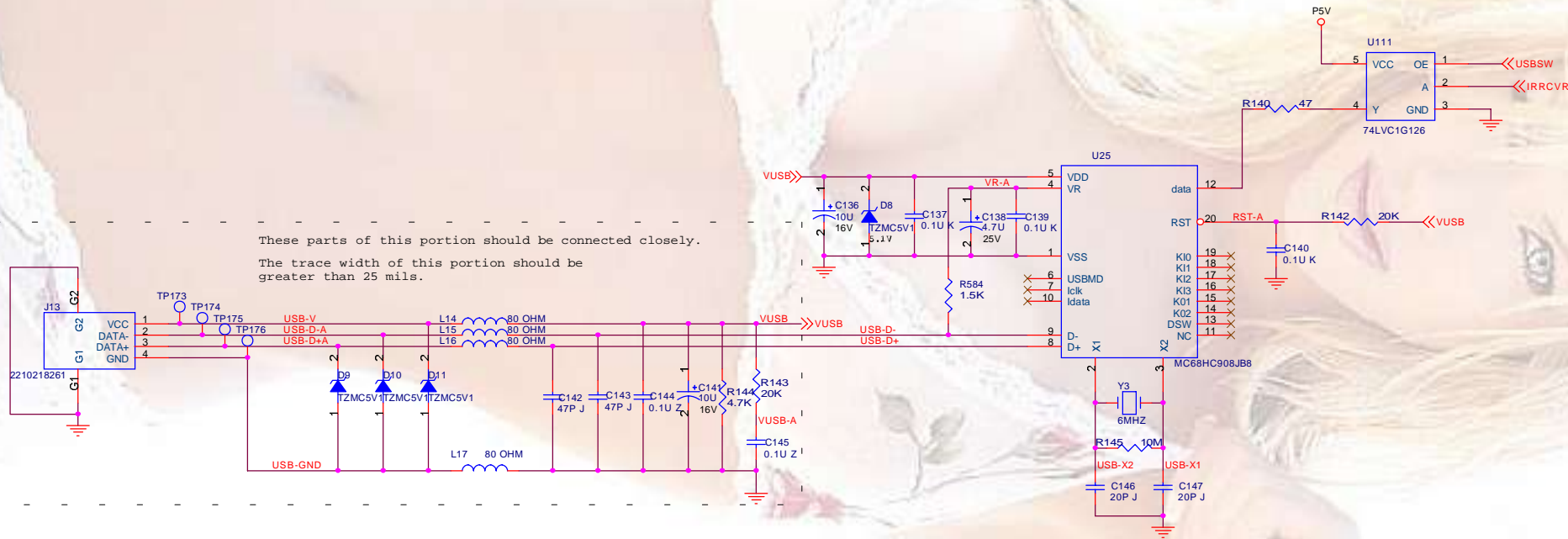


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Prepared By		Reviewed By	Approved By
ANGEL HU		DAVID HN LIN	H.C. TSOU

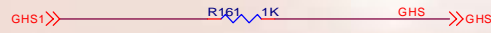
MAIN BOARD



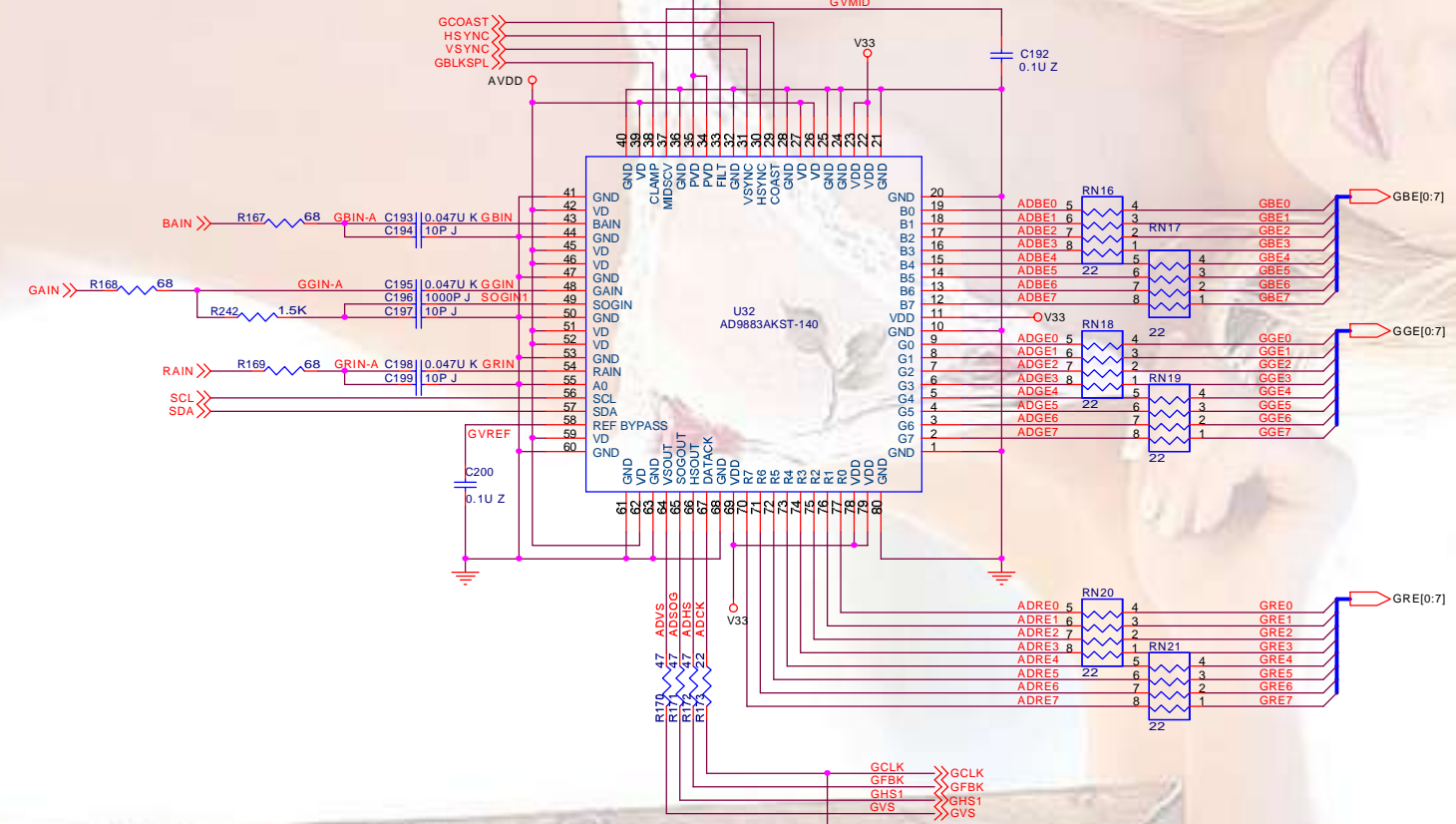
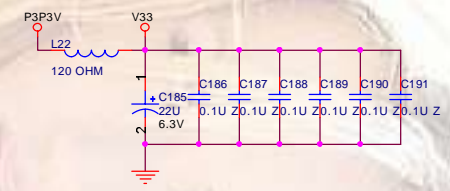
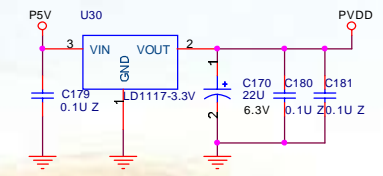
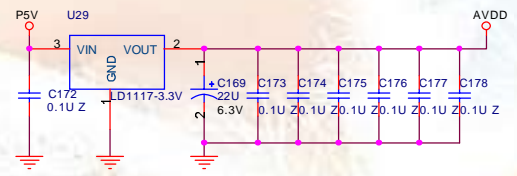
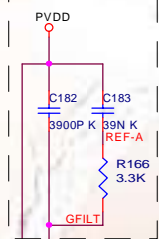
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Title: MAIN BOARD			
Size	PCB P/N	PCB Rev.	Document Number
<Size>	48_J5501.S02	S02	304-C01
Date: Wednesday, November 20, 2002		Sheet	10 of 20
Prepared By		Reviewed By	Approved By
ANGEL HU		DAVID HN LIN	H.C. TSOU



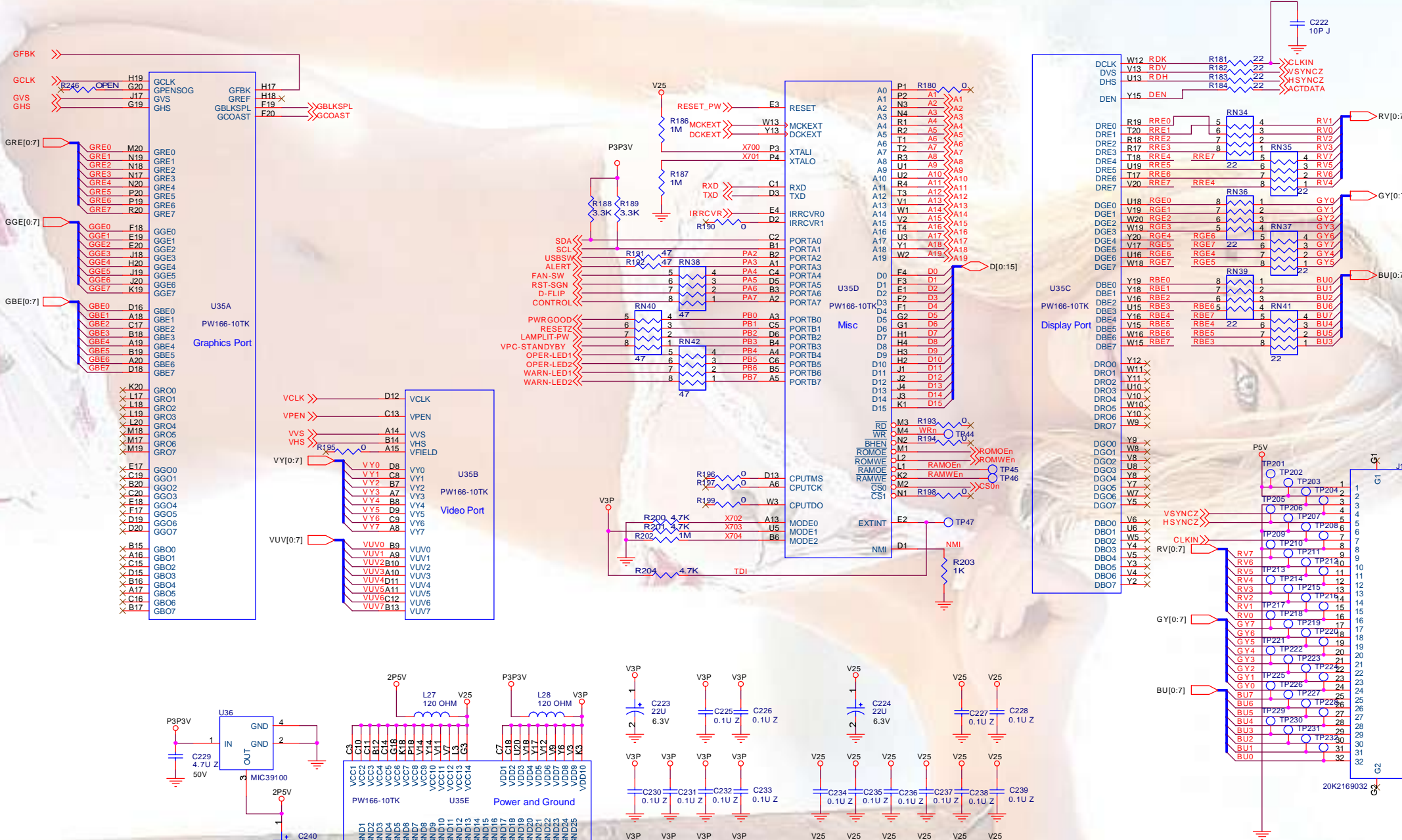
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Date: Wednesday, November 20, 2002		Sheet 11 of 20		
Prepared By		Reviewed By		Approved By
ANGEL HU		DAVID HN LIN		H.C. TSOU



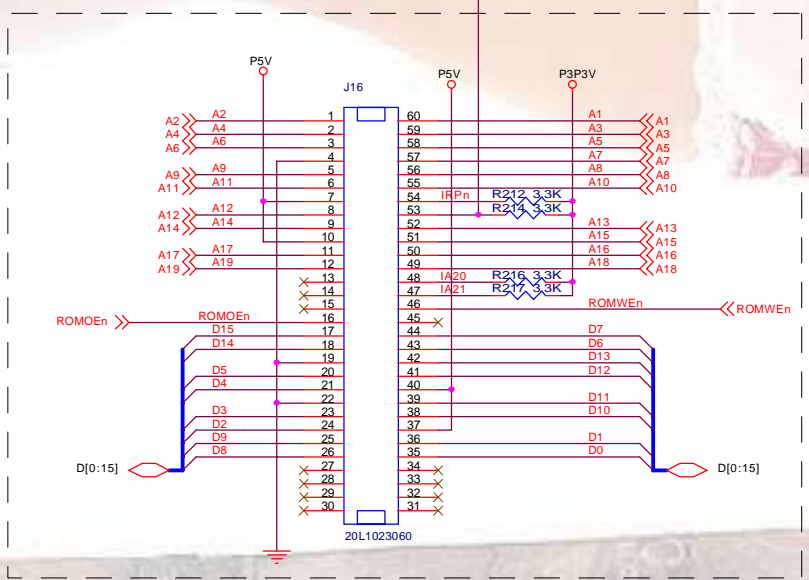
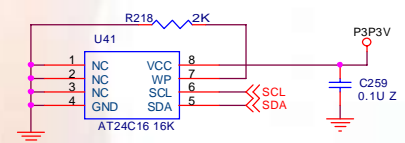
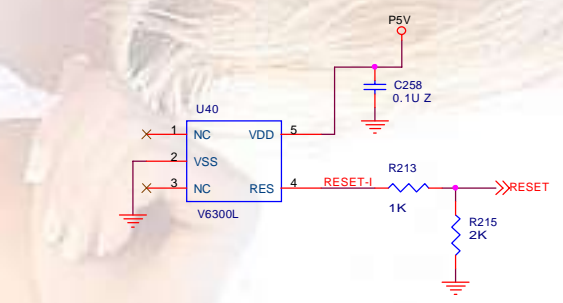
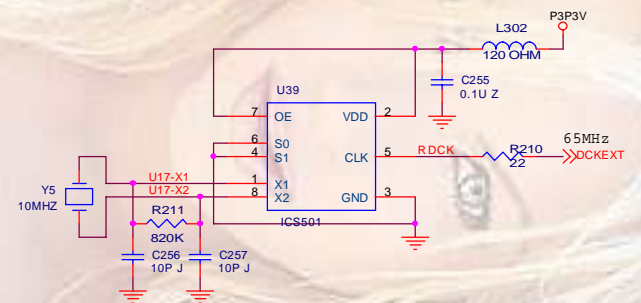
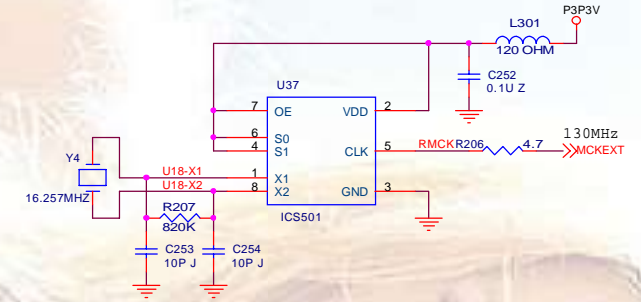
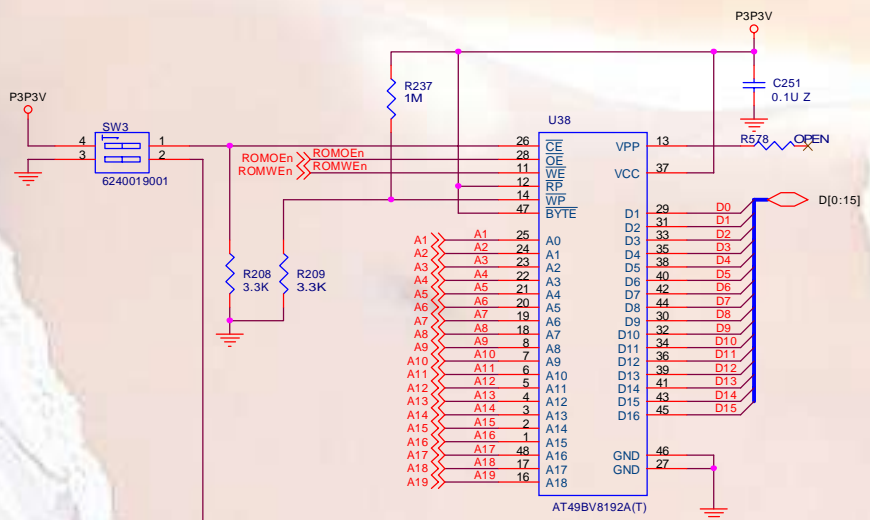
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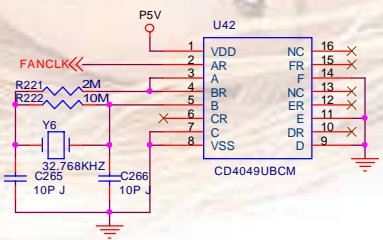
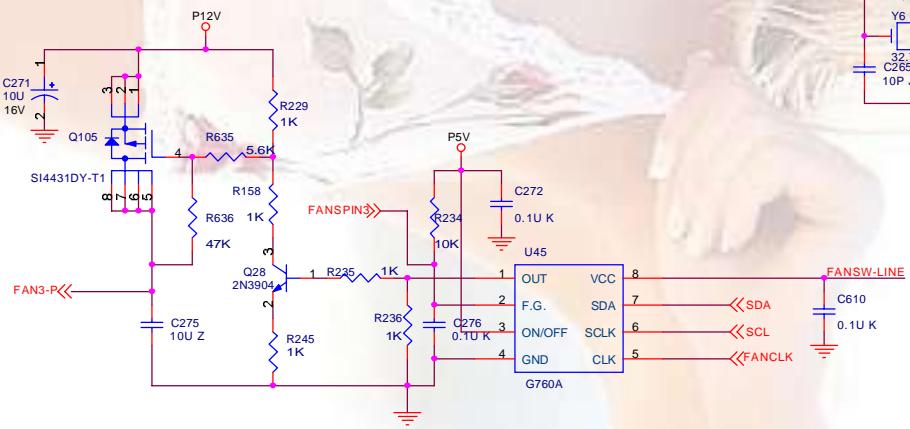
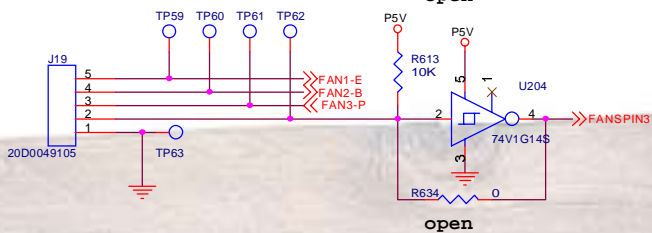
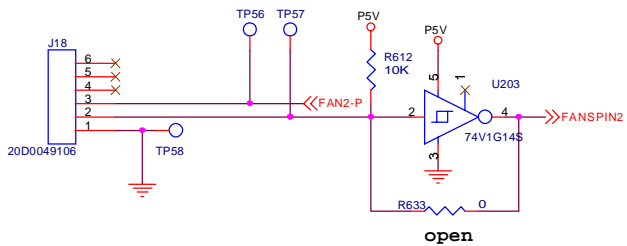
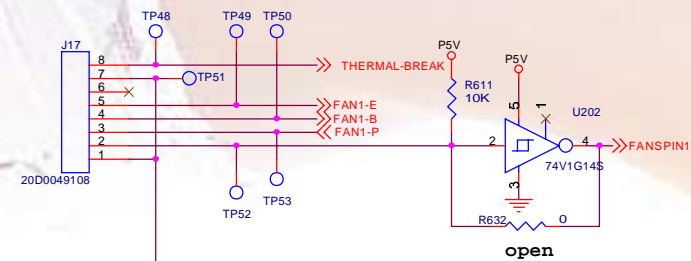
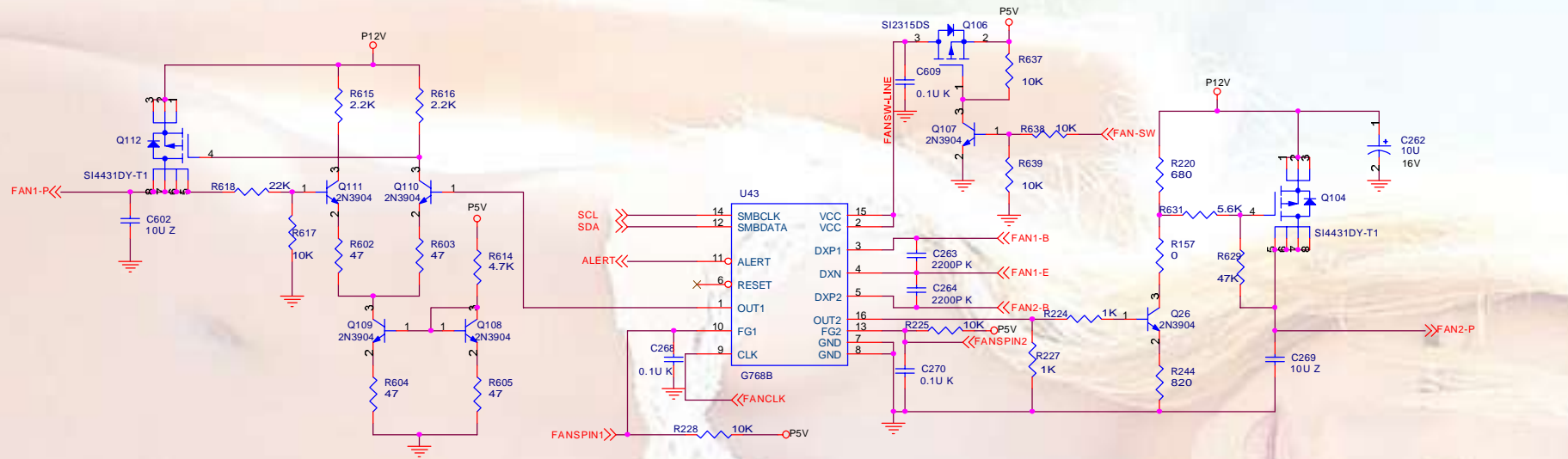
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Prepared By	Reviewed By	Approved By	
ANGEL HU	DAVID HN LIN	H.C. TSOU	



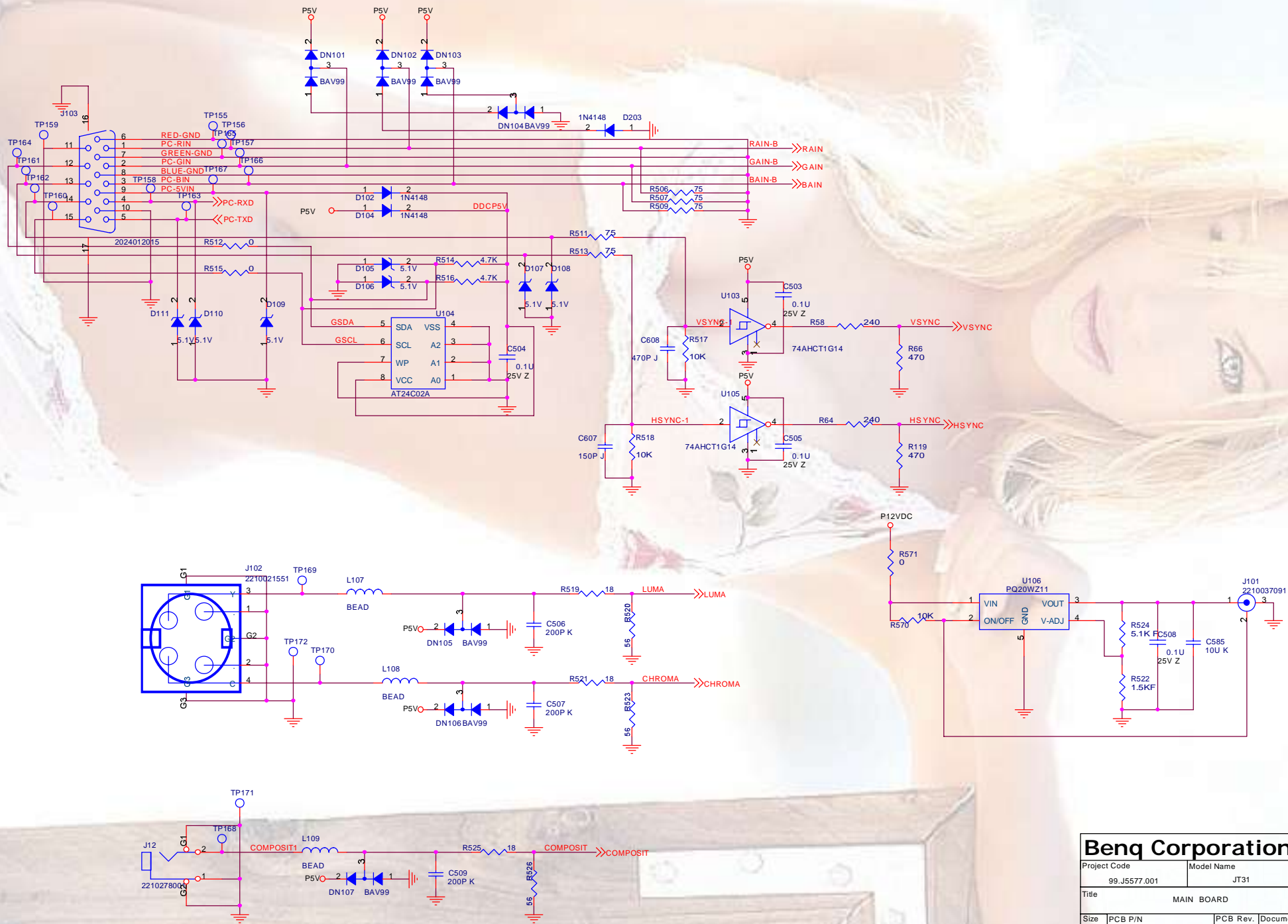
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Size	PCB P/N	PCB Rev.	Document Number	Rev.	
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Date:	Wednesday, November 20, 2002		Sheet	13 of 20	
Prepared By	ANGEL HU	Reviewed By	DAVID HN LIN	Approved By	H.C. TSOU



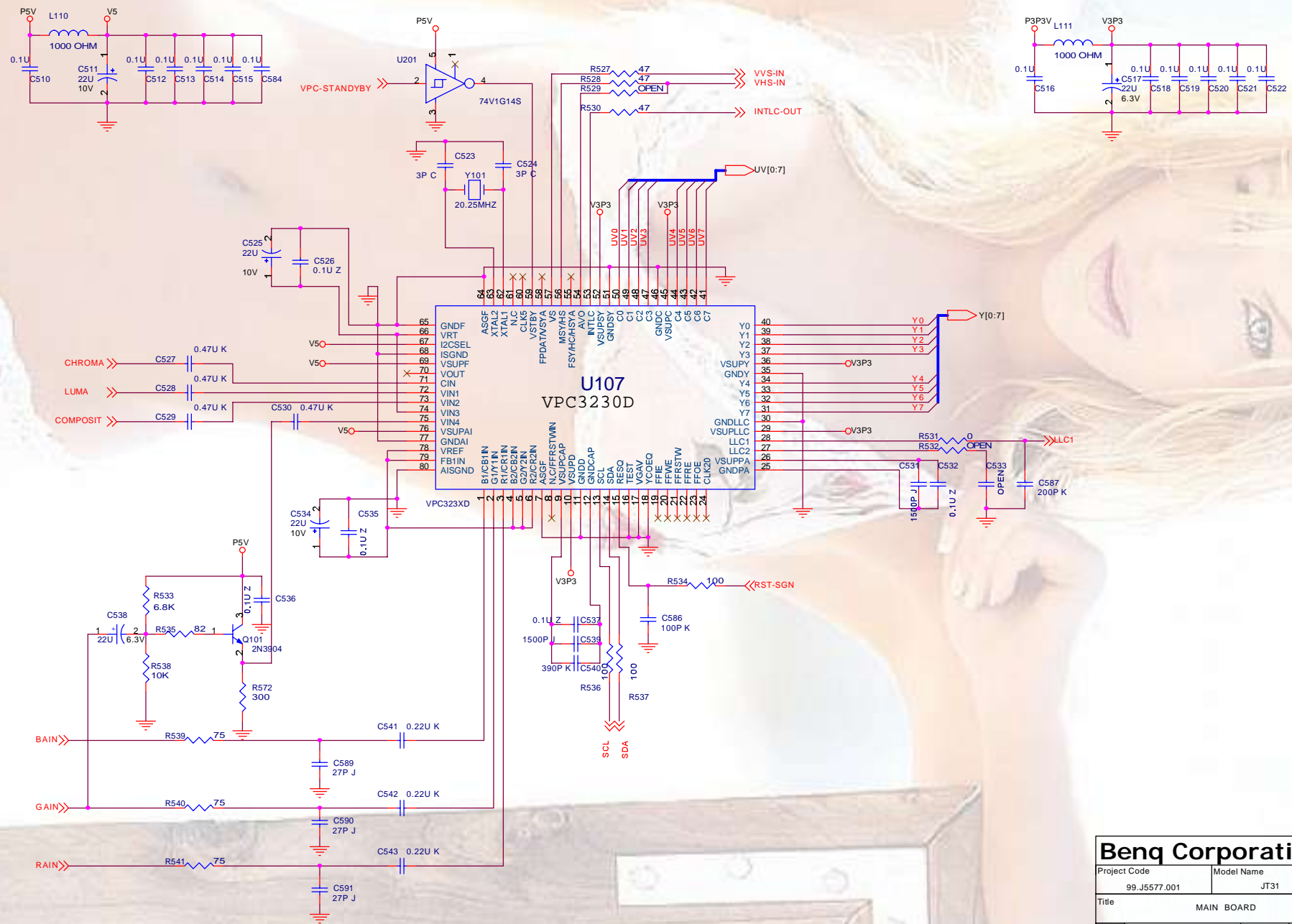
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Size	PCB P/N	PCB Rev.	Document Number	Rev.
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Date:	Wednesday, November 20, 2002	Sheet	14	of 20
Prepared By	Reviewed By	Approved By		
ANGEL HU	DAVID HN LIN	H.C. TSOU		



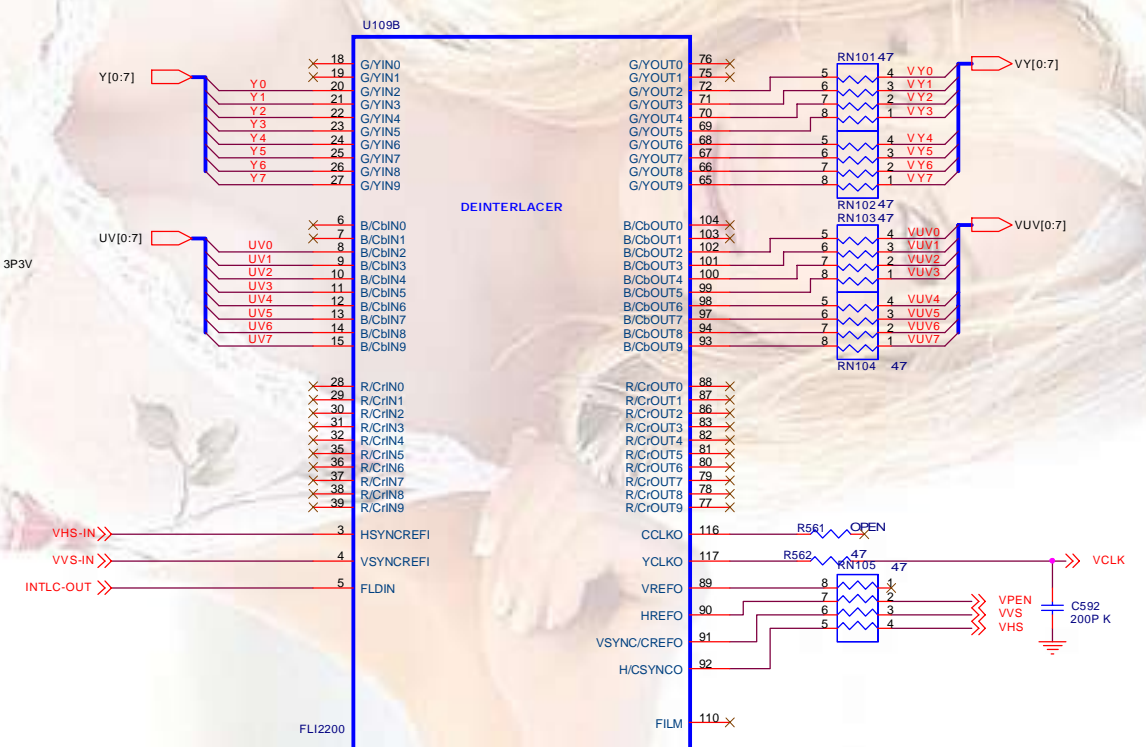
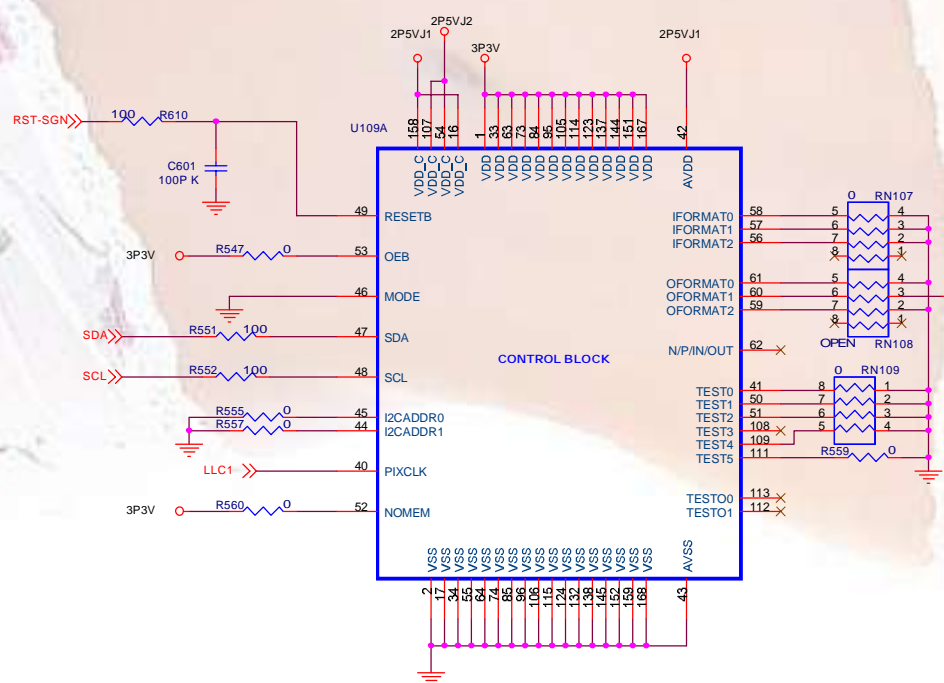
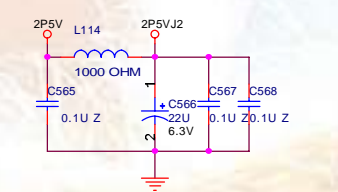
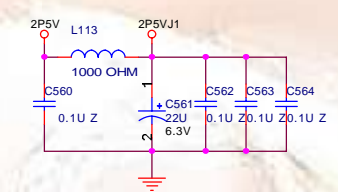
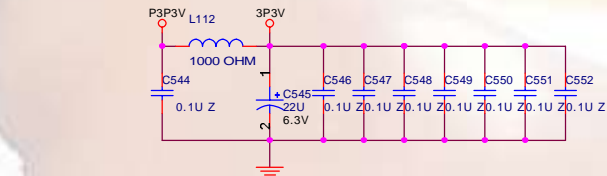
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Size	PCB P/N	PCB Rev.	Document Number
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Date:	Wednesday, November 20, 2002	Sheet	15 of 20
Prepared By	Reviewed By	Approved By	
ANGEL HU	DAVID HN LIN	H.C. TSOU	



Beng Corporation			
Project Code	Model Name	OEM/ODM Model Name	
99_J5577_001	JT31	NA	
Title			
MAIN BOARD			
Size	PCB P/N	PCB Rev.	Document Number
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Date: Wednesday, November 20, 2002		Sheet	16 of 20
Prepared By		Reviewed By	Approved By
ANGEL HU		DAVID HN LIN	H.C. TSOU



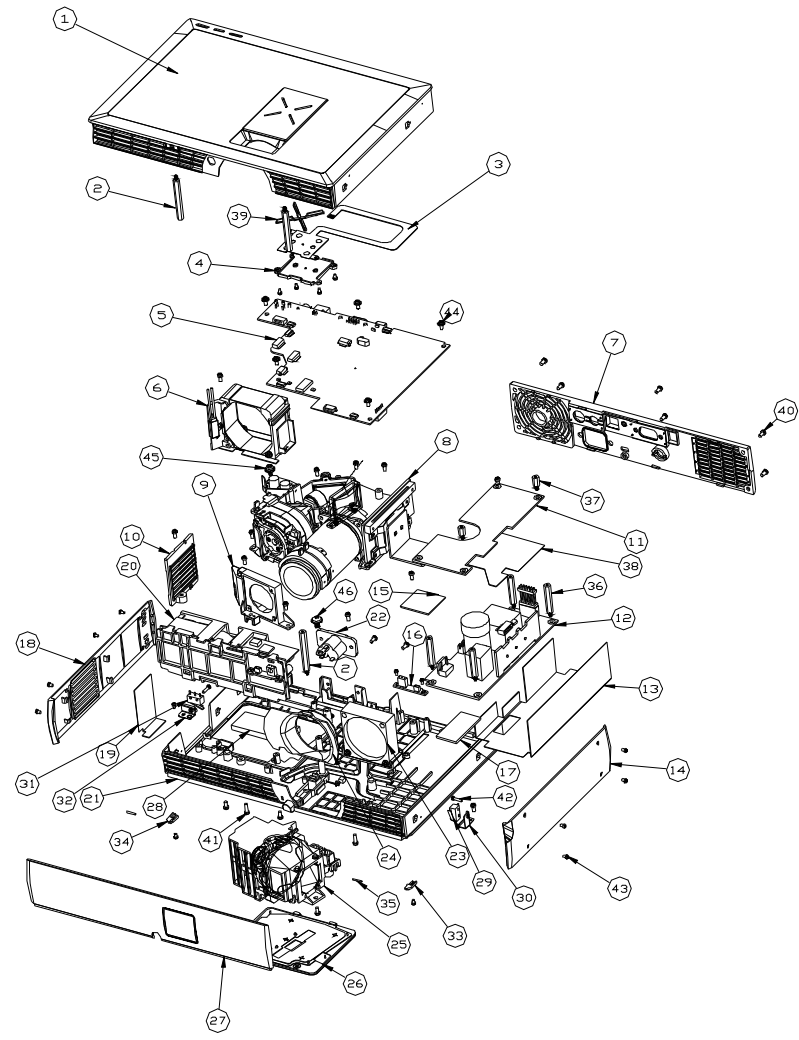
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Date: Wednesday, November 20, 2002		Sheet	17 of 20
Prepared By		Reviewed By	Approved By
ANGEL HU		DAVID HN LIN	H.C. TSOU



Beng Corporation			
Project Code	Model Name	OEM/ODM Model Name	
99_J5577.001	JT31	NA	
Title			
MAIN BOARD			
Size	PCB P/N	PCB Rev.	Document Number
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Date:	Wednesday, November 20, 2002	Sheet	18 of 20
Prepared By	Reviewed By	Approved By	
ANGEL HU	DAVID HN LIN	H.C. TSOU	

PART NO	REV/SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A	FIRST RELEASE			JACK LIU	10/10/02

ITEM	P/N	DESCRIPTION	QTY	VENDOR
1	60.J4905.011	ASSY UPPER CASE JT30	1	HM&K
2	34.J4921.001	SPACER L39.5 M2.5 AL JT30	3	PSMPACIFIC
3	54.J4913.001	KEYPAD BD	1	BENQ
4	42.J4913.001	GUIDE KEYPAD ABS JT30	1	JIU BDR
5	55.J4901.001	MAIN BD	1	BENQ
6	60.J4904.001	ASSY LAMP FAN JT30	1	BEND
7	60.J4906.001	ASSY REAR COVER JT30	1	SHANG BDR
8	60.J5577.L.31	OPTICAL ENGINE	1	BENQ
9	60.J4903.001	ASSY BLOWER JT30	1	BENQ
10	42.J4936.001	LDUVER LIGHT LEAKAGE	1	JIU BDR
11	55.J4905.001	DC TO DC BD	1	BENQ
12	55.J4911.001	FFC BD	1	BENQ
13	42.J4933.001	MYLAR POWER BD PC JT30	1	GOLD SPEED
14	42.J4918.001	CVR LEFT ABS Y7006C JT30	1	SHANG BDR
15	42.J5501.001	THERMAL PAD DMD	1	APUS
16	55.J4908.001	FRONT IR BD	1	BENQ
17	42.J4941.001	THERMAL PAD POWER	1	APUS
18	42.J4919.001	CVR RIGHT ABS Y7006C JT30	1	SHANG BDR
19	42.J4934.001	MYLAR BALLAST BD PC JT30	1	GOLD SPEED
20	60.J4902.001	ASSY BALLAST JT30	1	BENQ
21	60.J4907.001	ASSY LOWER CASE JT30	1	HM&K
22	60.J4917.001	ASSY AC SOCKET JT30	1	BENQ
23	60.J4915.001	ASSY POWER FAN JT30	1	BENQ
24	42.J4920.001	RING LENS FRONT PC JT30	1	JIU BDR
25	60.J4913.001	ASSY LAMP HLD	1	BENQ
26	60.J4908.001	ASSY LAMP DDDR JT30	1	JIU BDR
27	60.J4901.001	ASSY FRONT DDDR JT30	1	SHANG BDR
28	42.J5503.001	THERMAL PAD BALLAST	1	APUS
29	50.J4906.001	FRONT DDDR SWITCH	1	YUAN YUH
30	33.J4901.001	HLD DDDR SWITCH SECC06 JT30	1	SHIANG
31	50.J4905.001	LAMP DDDR SWITCH	1	YUAN YUH
32	33.J3404.001	HOLDER LAMP DDDR	1	SHIANG
33	33.J4909.001	CVR HINGE RIGHT MG Y8006B JT30	1	HM&K
34	33.J4908.001	CVR HINGE LEFT MG Y8006B JT30	1	HM&K
35	34.J4917.001	PIN FRONT DDDR JT30	2	SHIANG
36	34.J4922.001	SPACER L27.5 M2.5 AL JT30	4	PSMPACIFIC
37	34.J4923.001	SPACER L5.8 M2.5 AL JT30	2	PSMPACIFIC
38	42.J4938.001	MYLAR DC TO DC BD JT30	1	GOLD SPEED
39	42.J4911.001	BTN OSD ABS JT30	1	JIU BDR
40	86.1A323.5R0	SCRW MACH PAN M2.5*5L B-ZN	23	HNS
41	86.1A323.8R0	SCRW MACH PAN M2.5*8L B-ZN	2	HNS
42	86.VA522.0R0	SCRW TAP PAN M2*8L NI	2	HNS
43	86.1A322.3R0	SCRW MACH PAN M2*3L B-ZN	15	HNS
44	86.1G523.5R0	SCRW MACH PH W/FLA M3*5L NI	5	HNS
45	86.VG524.5R0	SCRW TAP PH W/FLA M3*5L NI	1	HNS
46	86.00010.161	SCRW TAP TITE TRS W/WSHR M4*12L	1	HNS

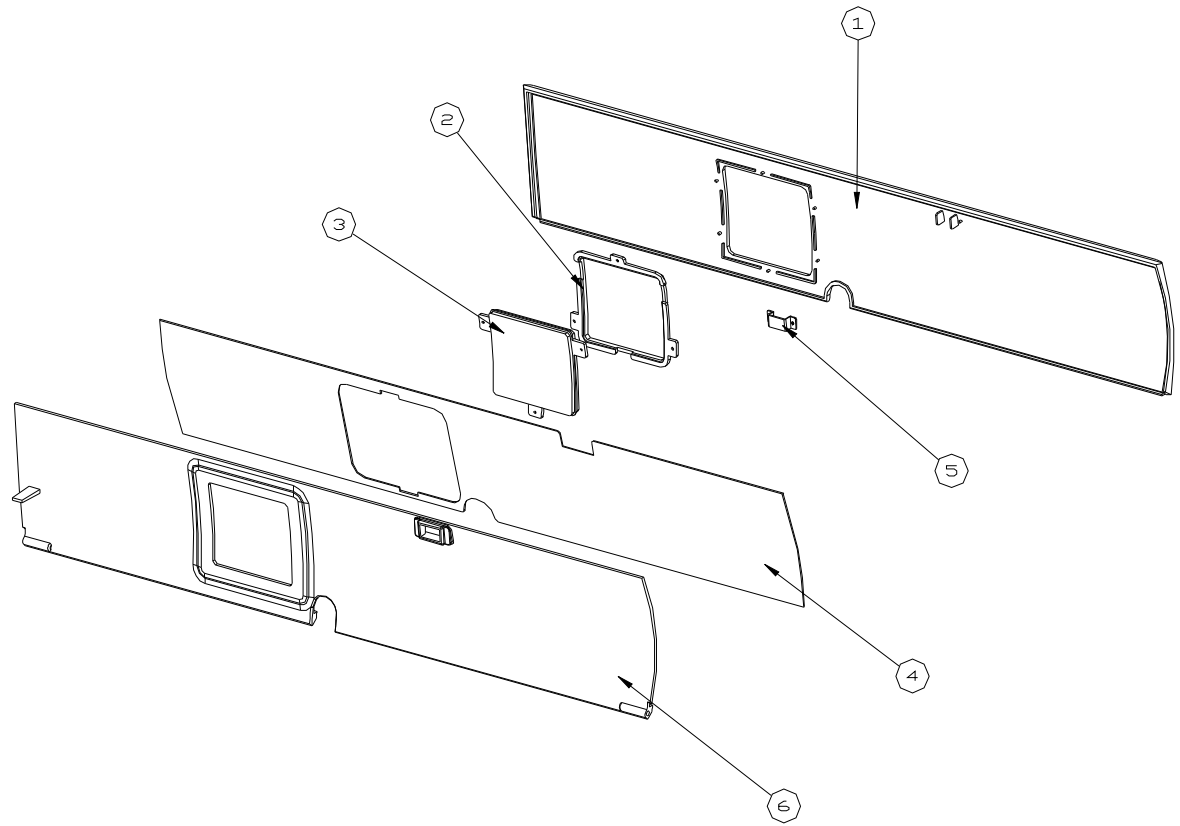


MODEL	JT31	NAME	ASSY DUMMY CASE	TOLERANCE UNLESS OTHERWISE SPECIFIED (13)			
CLASS	A	B	C	D	E	F	G
DRN	JACK LIU	REVISION	MATERIAL	0.05mm	0.05(0.1)	0.1(0.15)	0.15(0.2)
CKD	ALIN WJ HQ	REVISION	FINISH	0.05mm	0.05(0.1)	0.1(0.15)	0.15(0.2)
APPD	CHIS LI	REVISION	SHEET 1 of 1	0.05mm	0.05(0.1)	0.1(0.15)	0.15(0.2)
FILE NAME	Benq Corporation			0.05mm	0.05(0.1)	0.1(0.15)	0.15(0.2)
PART NO.	99.J5577.L.31			0.05mm	0.05(0.1)	0.1(0.15)	0.15(0.2)

1 2 3 4 5 6 7 8 9 10 11

8	9	10	11
PART NO	REV SYMBOL	DESCRIPTION	LOCATED
	A	FIRST RELEASE	

ITEM	P/N	DESCRIPTION	Q'TY	Vendor
1	42.J4901.011	FRT DOOR OUT PCABS Y7006C JT31	1	SHANG BOR
2	42.J4902.001	FRT DOOR RING ABS DIC546 JT30	1	SHANG BOR
3	42.J4903.001	FRT DOOR WINDOW PMMA JT30	1	SHANG BOR
4	47.J4907.001	SPONGE TAPE 0.4MM JT30	1	SPEED GOLDEN
5	34.J4913.001	PLATE MAGNET SECC0.4 JT30	1	SHIANG
6	31.J4903.001	FRT DOOR PLT MG Y7005B JT30	1	GATETECH



SCALE 1.000

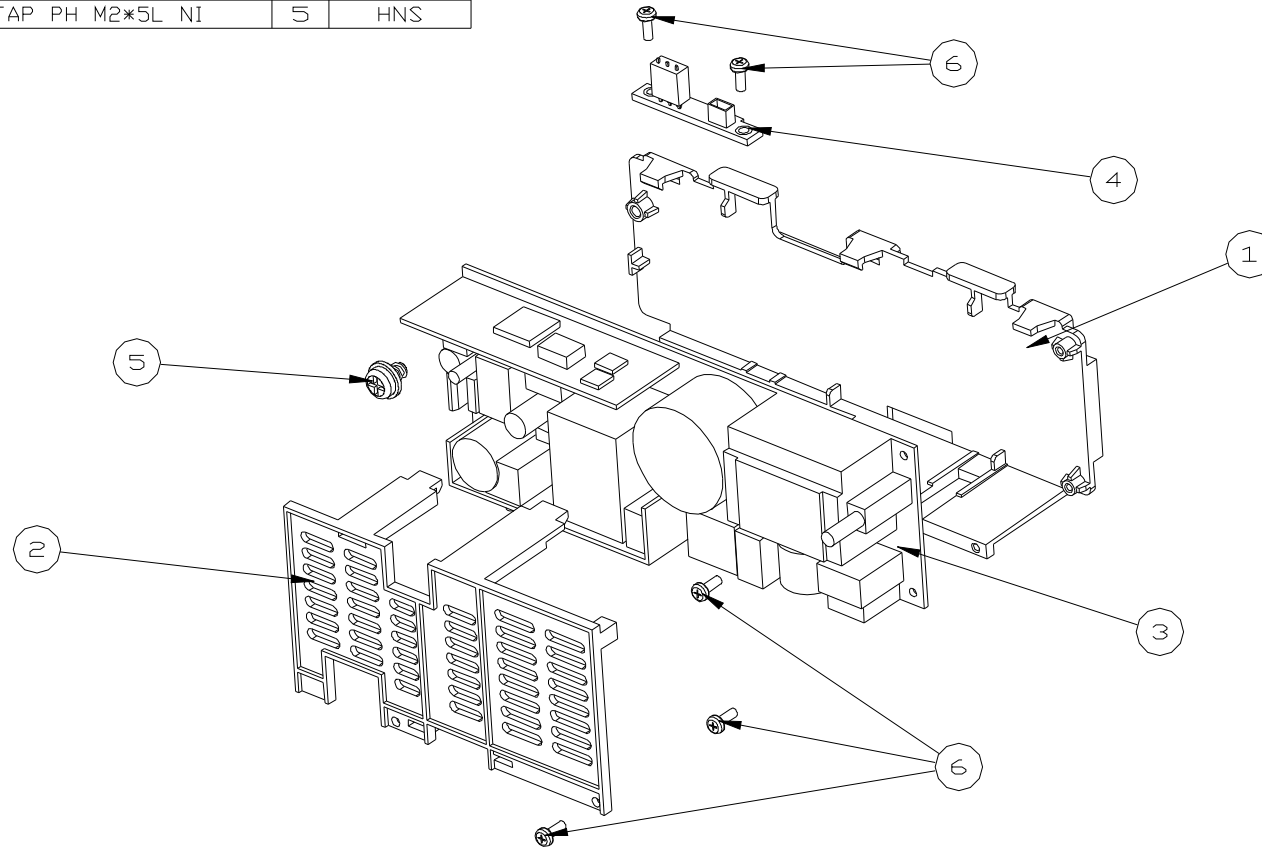
MODEL	JT31	NAME	ASSY FRONT DOOR	TOLERANCE UNLESS OTHERWISE SPECIFIED (*)			
CLASS	A	B	C	D	E	F	G
< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
25 ~ 60mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
60 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
FILE NAME	BenQ Corporation						
PART NO	60.J4901.011						

1 2 3 4 5 6 7 8 9 10 11

F

ITEM	P/N	DESCRIPTION	Q'TY	VENDOR
1	42.J4904.001	BRACKET BALLAST PC JT30	1	SHANG BOR
2	42.J4905.001	COVER BALLAST PC JT30	1	SHANG BOR
3	54.J4912.001	BALLAST BD	1	USHIO
4	55.J4908.001	FRONT IR BD	1	BENQ
5	86.VG524.5R0	SCRW TAP PH W/FLA M3*5L NI	1	HNS
6	86.VA512.5R0	SCRW TAP PH M2*5L NI	5	HNS

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2002/11/19

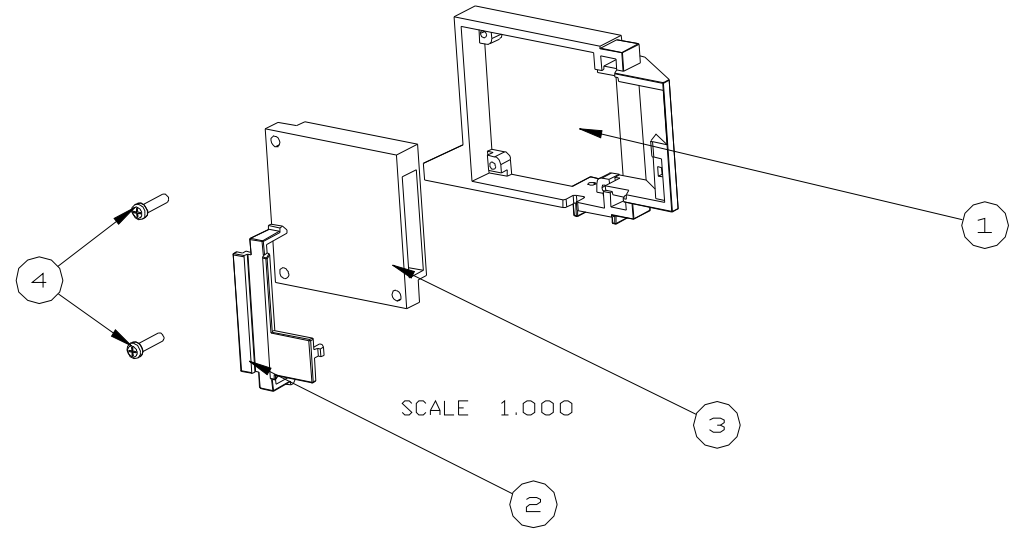


SCALE 1.000

MODEL	JT30		NAME				TOLERANCE UNLESS OTHERWISE SPECIFIED (±)							
DRN	JACK LIU	2002/11/19	ASSY BALLAST				CLASS	A	B	C	D	E	F	G
DSN	JACK LIU	2002/11/19	MATERIAL				< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
CKD	ALEX WJ HD	2002/11/19	FINISH				8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
APPD	CHRIS LI	2002/11/19	SCALE				25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
			1:1				80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
			DIM IN				250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
			mm				> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
			SHEET				ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
			1 OF 1				FILE NAME							
			CAVITIES				PART NO.	60.J4902.001						
Benq Corporation														

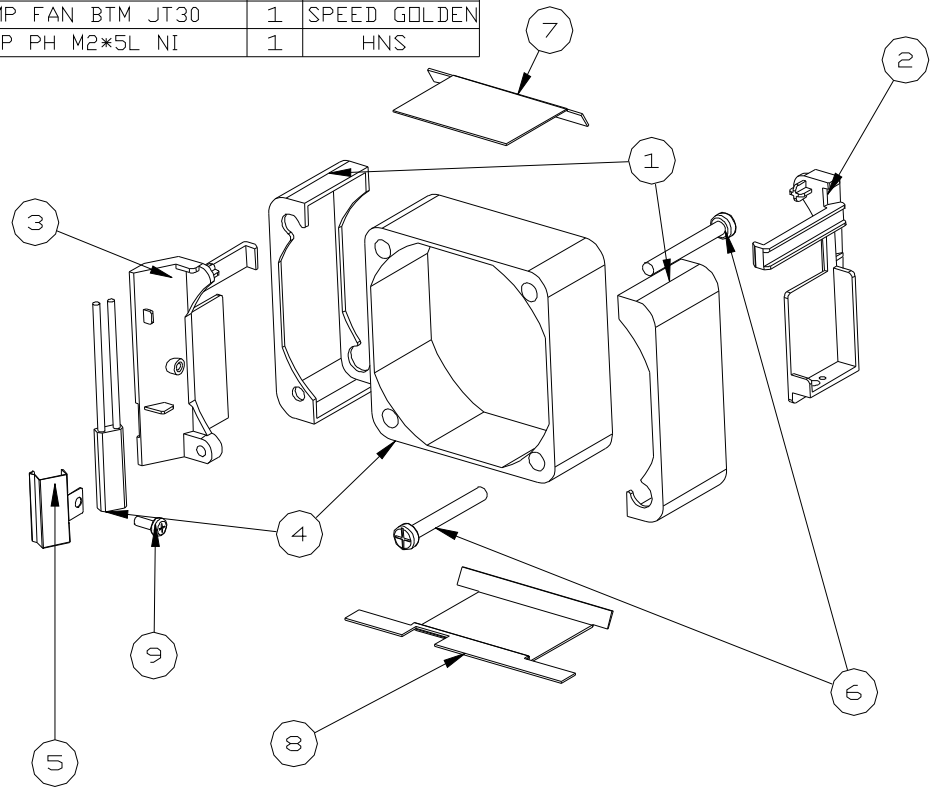
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1	42.J4906.001	BRACKET BLOWER PPS JT30	1	JIUBOR
2	42.J4909.001	COVER BLOWER PPS JT30	1	SHANG BOR
3	23.10094.001	BLOWER	1	ADDA
4	86.VA522.8R0	SCREW TAP PAN M2*8L NI	2	HNS

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2002/11/19



MODEL	JT30	NAME	ASSY BLOWER											
DRN	JACK LIU	2002/11/19	MATERIAL											
DSN	JACK LIU	2002/11/19	FINISH											
CKD	ALEX WJ HO	2002/11/19	SCALE	1:1	DIM IN	mm								
APPD	CHRIS LI	2002/11/19	SHEET	1 OF 1	CAVITIES									
			BenQ Corporation				TOLERANCE UNLESS OTHERWISE SPECIFIED (±)							
							CLASS	A	B	C	D	E	F	G
							< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
							8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
							25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
							80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
							250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
							> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
							ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
							FILE NAME							
							PART NO.	60.J4903.001						

ITEM	P/N	DESCRIPTION	Q'TY	VENDOR	PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
1	47.J4901.001	CUSHION LAMP FAN JT30	2	SPEED GOLDEN		A		FIRST RELEASE			JACK LIU	2002/11/19
2	42.J4907.001	HOLDER OUTLET PC JT30	1	SHANG BOR								
3	42.J4908.001	HOLDER INLET PC JT30	1	SHANG BOR								
4	60.J4978.001	ASSY LAMP FAN	1	EVER SMILING								
5	33.J4902.001	HLD THERM BREAKER SPT0.2 JT30	1	SHIANG								
6	86.VA324.250	SCREW TAP PAN M3*25L B-ZN	2	HNS								
7	42.J4939.001	MYLAR LAMP FAN TOP JT30	1	SPEED GOLDEN								
8	42.J4940.001	MYLAR LAMP FAN BTM JT30	1	SPEED GOLDEN								
9	86.VA512.5R0	SCRW TAP PH M2*5L NI	1	HNS								

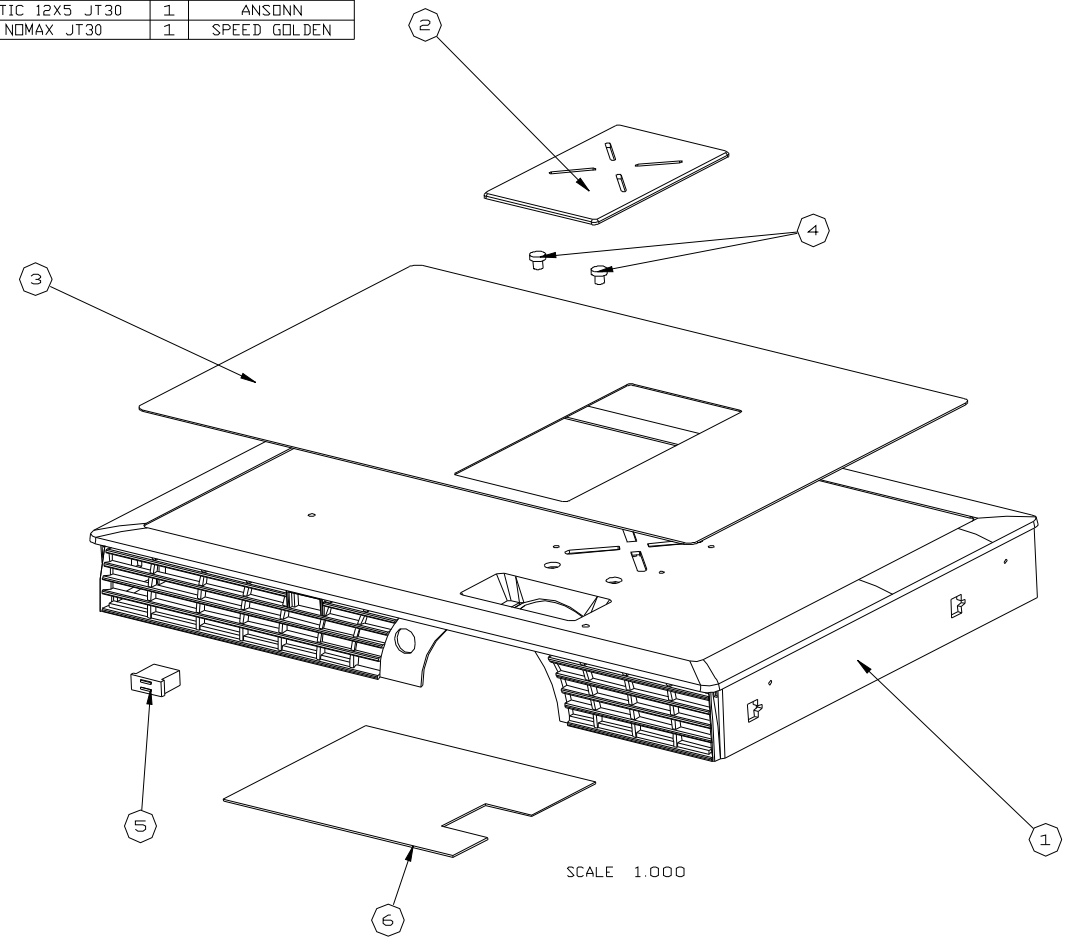


MODEL	JT30	NAME	ASSY LAMP FAN				TOLERANCE UNLESS OTHERWISE SPECIFIED (+)							
DRN	JACK LIU	2002/11/19	MATERIAL				CLASS	A	B	C	D	E	F	G
DSN	JACK LIU	2002/11/19	FINISH				< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
CKD	ALEX WJ HD	2002/11/19	SCALE	1:1	DIM IN	mm	8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
APPD	CHRIS LI	2002/11/19	SHEET	1 OF 1	CAVITIES		25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
							80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
							250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
							> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
							ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
BenQ Corporation							FILE NAME							
							PART NO.	60.J4904.001						

1 2 3 4 5 6 7 8 9 10 11

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2002/11/19

ITEM	P/N	DESCRIPTION	Q'TY	VENDOR
1	30.J4901.001	UPPER CASE MG Y8006B JT30	1	HOMARK
2	42.J4910.011	MIRROR HALF PC JT31	1	JIUBOR
3	31.J4904.011	PLATE UPPER CASE AL JT31	1	CS
4	42.J4912.001	LENS OSD PC JT30	2	JIUBOR
5	65.J4906.001	CATCH MAGNETIC 12X5 JT30	1	ANSONN
6	42.J4937.001	MYLAR U/C NDMAX JT30	1	SPEED GOLDEN

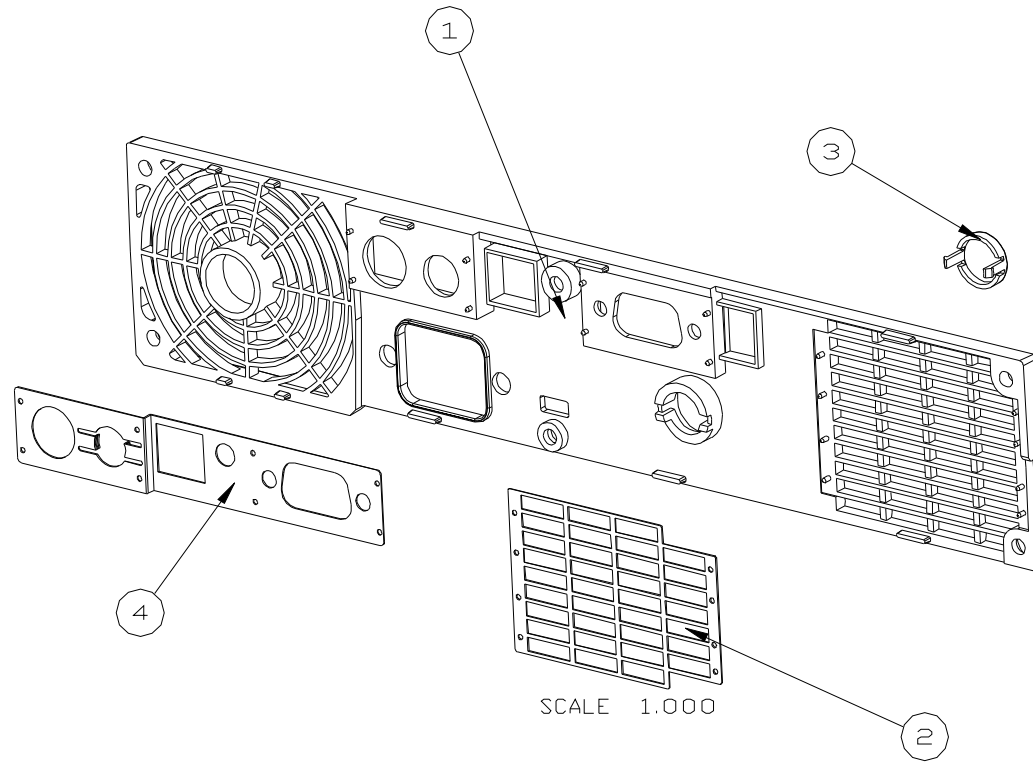


MODEL	JT31	NAME	ASSY UPPER CASE	TOLERANCE UNLESS OTHERWISE SPECIFIED (2)							
CLASS	A	B	C	D	E	F	G				
DRN	JACK LIU	2002/11/19	MATERIAL	< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
DSN	JACK LIU	2002/11/19	FINISH	8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
CKD	ALEX WJ HD	2002/11/19	SCALE	25 ~ 80mm	0.15	0.2	0.25	0.4	0.5	0.8	1.0
APPD	CHRIS LI	2002/11/19	SHEET	80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
			SCALE	250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
			SHEET	> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
				ANGLE	0.5	0.5	0.5	1.0	1.0	1.0	1.0
BenQ Corporation				FILE NAME		PART NO. 60.4905.011					

1 2 3 4 5 6 7 8 9 10 11

ITEM	P/N	DESCRIPTION	QTY	VENDOR
1	39.J4901.001	REAR CASE PC JT31	1	SHANG BOR
2	31.J4906.001	MESH REAR CASE SPTE JT30	1	CS
3	42.J4914.001	LENS REAR IR PC JT30	1	JIUBOR
4	31.J4907.001	SHIELDING CNTOR SPTE JT30	1	SHIANG

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2002/11/19

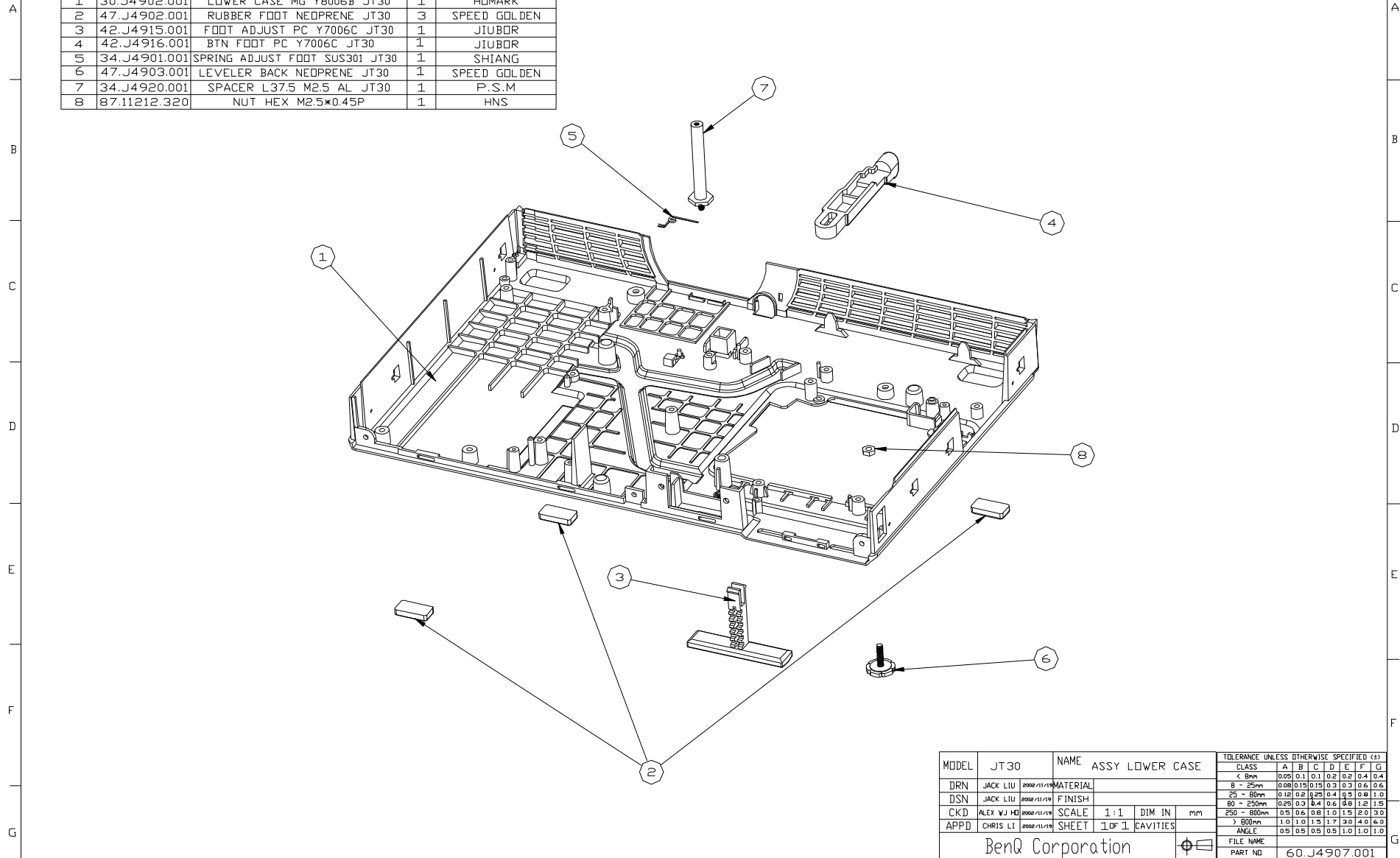


MODEL	JT30	NAME	ASSY REAR COVER				TOLERANCE UNLESS OTHERWISE SPECIFIED (±)						
DRN	JACK LIU	2002/11/19	MATERIAL			CLASS	A	B	C	D	E	F	G
DSN	JACK LIU	2002/11/19	FINISH			< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
CKD	ALEX WJ HD	2002/11/19	SCALE	1:1	DIM IN	8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
APPD	CHRIS LI	2002/11/19	SHEET	1 OF 1	CAVITIES	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
						80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
						250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
						> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
						ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
Benq Corporation						FILE NAME							
						PART NO.	60.J4906.001						

1 2 3 4 5 6 7 8 9 10 11

ITEM	P/N	DESCRIPTION	Q'TY	VENDOR
1	30.J4902.001	LOWER CASE MG Y8006B JT30	1	HOMARK
2	47.J4902.001	RUBBER FOOT NEOPRENE JT30	3	SPEED GOLDEN
3	42.J4915.001	FOOT ADJUST PC Y7006C JT30	1	JIUBOR
4	42.J4916.001	BTN FOOT PC Y7006C JT30	1	JIUBOR
5	34.J4901.001	SPRING ADJUST FOOT SUS301 JT30	1	SHIANG
6	47.J4903.001	LEVELER BACK NEOPRENE JT30	1	SPEED GOLDEN
7	34.J4920.001	SPACER L37.5 M2.5 AL JT30	1	P.S.M
8	87.11212.320	NUT HEX M2.5*0.45P	1	HNS

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2008/11/19

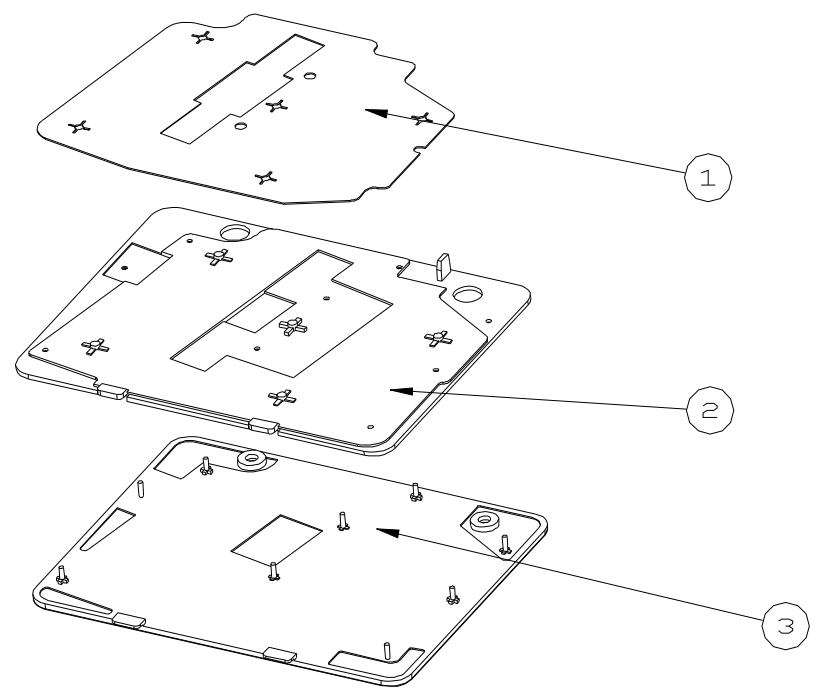


MODEL	JT30	NAME	ASSY LOWER CASE	TOLERANCE UNLESS OTHERWISE SPECIFIED (+)													
DRN	JACK LIU	2008/11/19	MATERIAL	CLASS	A	B	C	D	E	F	G						
DSN	JACK LIU	2008/11/19	FINISH	< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4						
CKD	ALEX VJ HO	2008/11/19	SCALE	8 ~ 25mm	0.05	0.15	0.15	0.3	0.3	0.6	0.6						
APPD	CHRIS LI	2008/11/19	SHEET	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0						
				80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5						
				> 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0						
				ANGLE	1.0	1.0	1.5	1.7	3.0	4.0	4.0						
				FILE NAME													
				PART NO	60.J4907.001												

BenQ Corporation

ITEM	P/N	DESCRIPTION	Q'TY	VENDOR
1	34.J4914.001	PLATE LAMP AL0.3 JT30	1	SHIANG
2	31.J4905.001	DOOR LAMP MG JT30	1	HOMARK
3	42.J4935.001	COVER LAMP PCABS Y8006C JT30	1	JIUBOR

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2002/11/19



SCALE 1.000

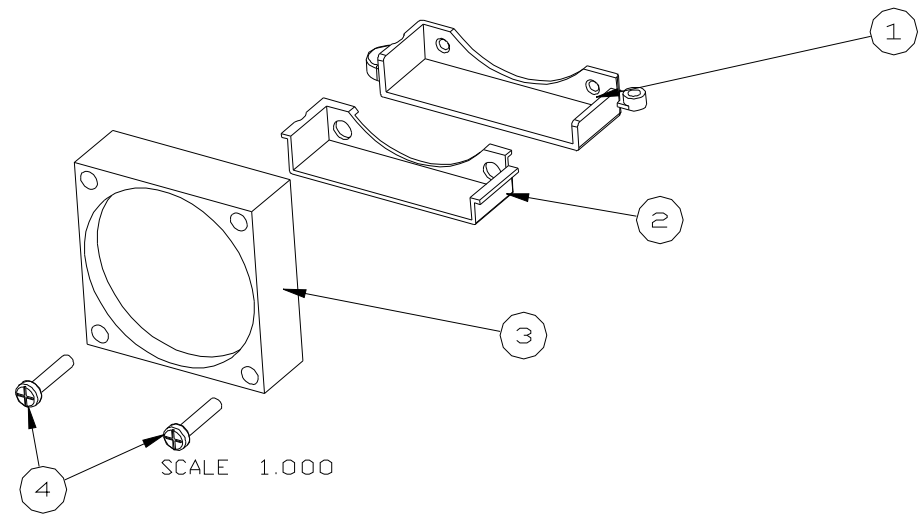
MODEL	JT30	NAME	ASSY LAMP DOOR					TOLERANCE UNLESS OTHERWISE SPECIFIED (±)													
DRN	JACK LIU	2002/11/19	MATERIAL							CLASS	A	B	C	D	E	F	G				
DSN	JACK LIU	2002/11/19	FINISH							< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4				
CKD	ALEX WJ HD	2002/11/19	SCALE	1:1	DIM IN	mm							8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6	
APPD	CHRIS LI	2002/11/19	SHEET	1 OF 1	CAVITIES							25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0		
														80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
														250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
														> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
														ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
														FILE NAME							
														PART NO.	60.J4908.001						

BenQ Corporation



ITEM	P/N	DESCRIPTION	Q'TY	VENDOR
1	42.J4917.001	HLD POWER FAN PC JT30	1	JIUBOR
2	47.J4904.001	RUBBER POWER FAN JT30	1	SPEED GOLDEN
3	23.10095.001	POWER FAN	1	ADDA
4	86.VA524.140	SCRW TAP RAN M3*14L 2LEAD NI	2	HNS

PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			JACK LIU	2002/11/19



MODEL	JT30	NAME				TOLERANCE UNLESS OTHERWISE SPECIFIED (±)									
DRN	JACK LIU	2002/11/19	ASSY POWER FAN				CLASS	A	B	C	D	E	F	G	
DSN	JACK LIU	2002/11/19	MATERIAL					< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
CKD	ALEX WJ HD	2002/11/19	FINISH					8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
APPD	CHRIS LI	2002/11/19	SCALE	1:1	DIM IN	mm	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0	
			SHEET	1 OF 1	CAVITIES		80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5	
							250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0	
							> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0	
							ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0	
			BenQ Corporation				FILE NAME								
							PART NO.	60.J4915.001							

1	2	3	4				
PART NO.	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			DAVID WONG	021127

A

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	PART NAME	PART NUMBER	Qty
1	DMD HSG JT31	33.J5501.001	1
2	DMD CHIP	71.08060.000	1
3	DMD HOLDER	42.J4922.001	1
4	SUB ASS HSG CONTACT	65.J1702.001	1
5	CHIP BOARD	55.J4906.001	1
6	PLT BD DMD	31.J4901.001	1
7	H BLOCK DMD	34.J4919.001	1
8	CLIP BD DMD	34.J4904.001	1
9	H SINK DMD	34.J4906.001	1
10	CLIP EMI DMD	34.J4926.001	1
11	TIR PRISM	65.J4903.001	1
12	CLIP TIR	34.J4903.001	1
13	ASSY LENS C3 MODULE	60.J4918.001	1
14	ASSY C1 C2 MODULE	60.J4910.001	1
15	ASSY FM MODULE	60.J4911.001	1
16	SPRING FM	34.J4924.001	3
17	CLIP ROD SIDE	34.J4918.001	1
18	ROD	35.J8049.021	1
19	CLIP ROD BTM	34.J4904.001	1
20	CLIP ROD TOP	34.J4902.001	1
21	ASSY COLOR DRUM	60.J4909.001	1
22	HOLD BALLAST CONN	42.J4930.001	1
23	ASSY LAMP MODULE	60.J4912.001	1
24	CVR COLOR DRUM	42.J4921.001	1
25	ZOOM LENS	65.J4901.001	1
26	RING FOCUS	42.J4928.001	1
27	RING ZOOM	42.J4927.001	1
28	RUBBER DUST SHIELD	47.J4905.001	1
29	SCRW M2.5*6L	86.5A253.6R0	5
30	SCRW M2*4 NYL	86.1A352.4R0	2
31	SCRW M2*3	86.1A322.3R0	2
32	SCRW M2*4 TAP	86.VA52M.4R0	2
33	SCRW M2*6	86.2R322.6R0	3
34	SCRW M2.5*5	86.1A323.5R0	15
35	SCRW M2*8 CAP	86.1G522.8R0	4
36	WASHER M2	88.15301.205	3

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MODEL	JT31	NAME	ASSY EMG MODULE JT31		TOLERANCE UNLESS OTHERWISE SPECIFIED (±)							
					CLASS	A	B	C	D	E	F	G
DRN	DAVID WONG	021105	MATERIAL	NA	< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
DSN	DAVID WONG	021120	FINISH		8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
CKD	JIMMY SHEN	021122	SCALE	1 /	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
APPD	CJHRIS LI	021122	SHEET	2 of 2	80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
			DIM IN	mm	250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
			CAVITIES		> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
					ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
Benq Corporation					FILE NAME							
					PART NO.	60.J5577.L31						

E

E

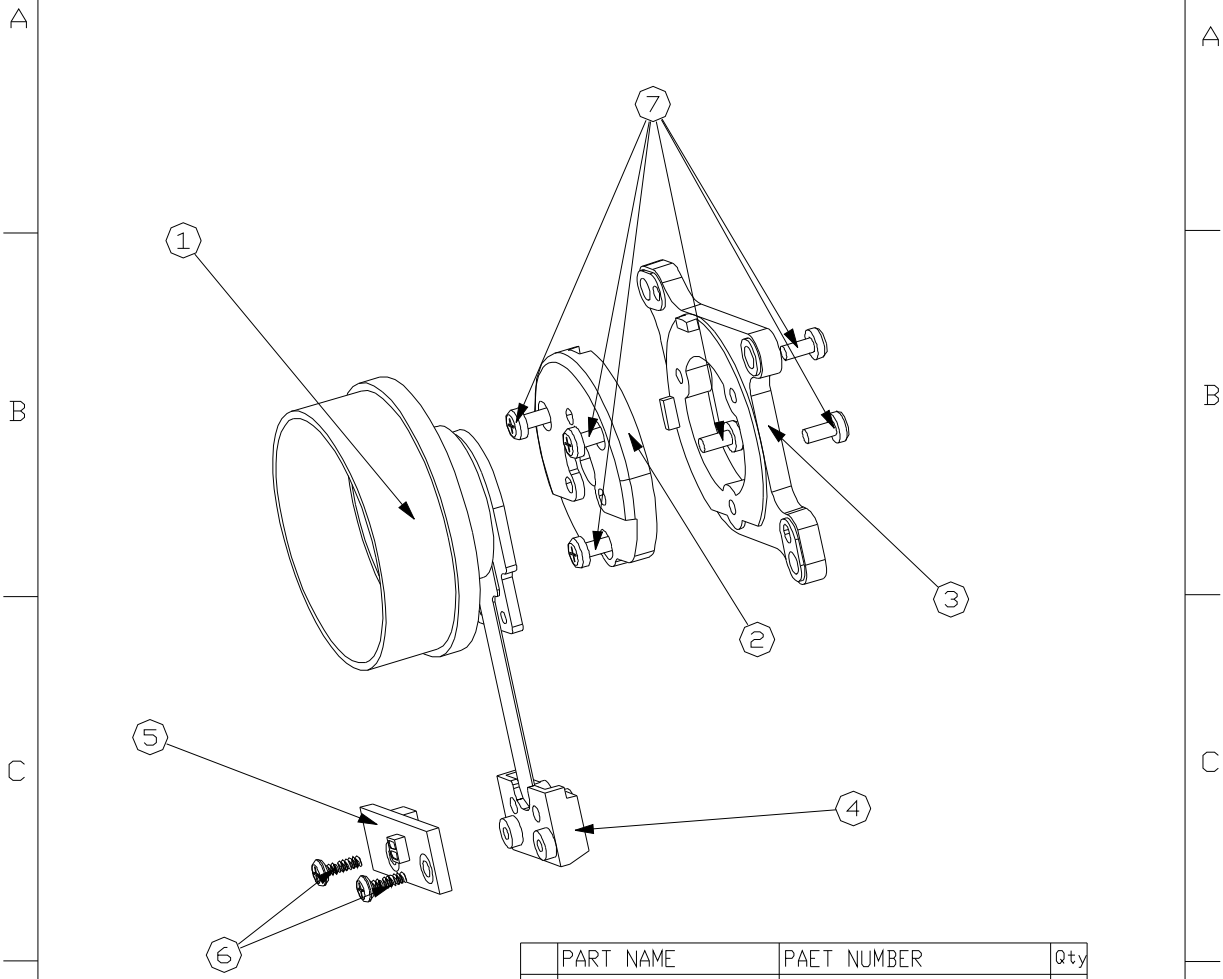
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1	2	3	4
PART NO.	REV	SYMBOL	DESCRIPTION
	A		FIRST RELEASE
			LOCATED
			REASON
			SIGN
			DAVID WONG
			DATE
			021126



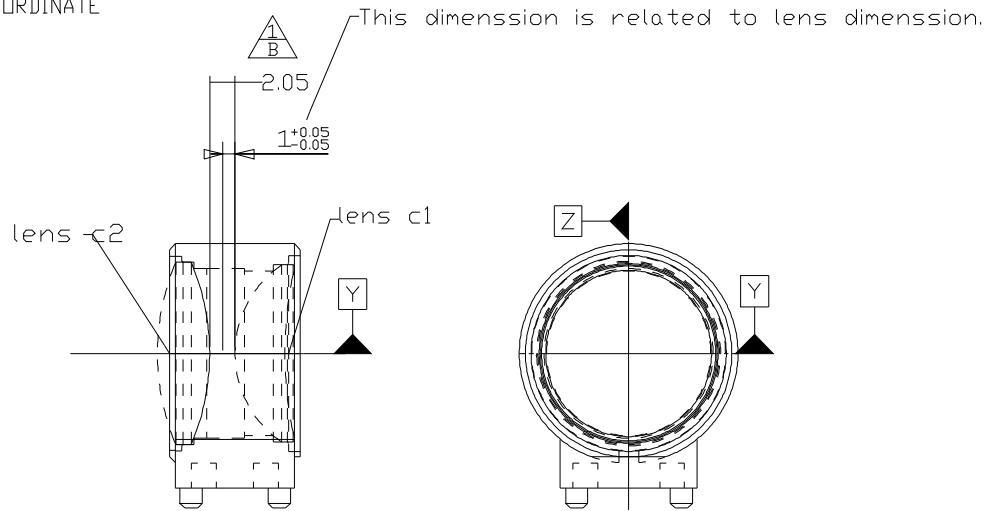
	PART NAME	PAET NUMBER	Qty
1	COLOR DRUM	65.J4902.001	1
2	CUSHION COLOR DRUM	47.J4906.001	1
3	BKT MOTOR MOUNT	33.J4912.001	1
4	HLD SENSOR BD	42.J4923.001	1
5	SENSOR BOARD	55.J4922.001	1
6	SCRW M2*5L TAP	86.VA512.5R0	2
7	SCRW NM2*4L NYL	86.1A352.4R0	6

MODEL	JT30	NAME				ASSY COLOR DRUM						
DRN	DAVID WONG	021105	MATERIAL	NA								
DSN	DAVID WONG	021105	FINISH									
CKD	JIMMY SHEN	021108	SCALE	1 /	DIM IN	mm						
APPD	CJHRIS LI	021109	SHEET	OF	CAVITIES							
Benq Corporation							FILE NAME		60.J4909.001			
							PART NO.		60.J4909.001			

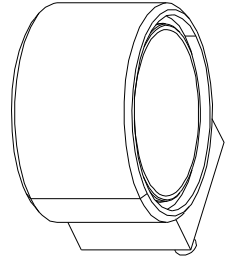
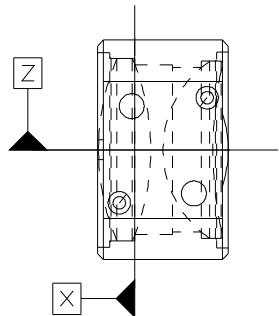
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PART NO.	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			DAVID WONG	020828
	B		1 ---->2.05			DAVID WONG	021003

LENS C2 CORDINATE

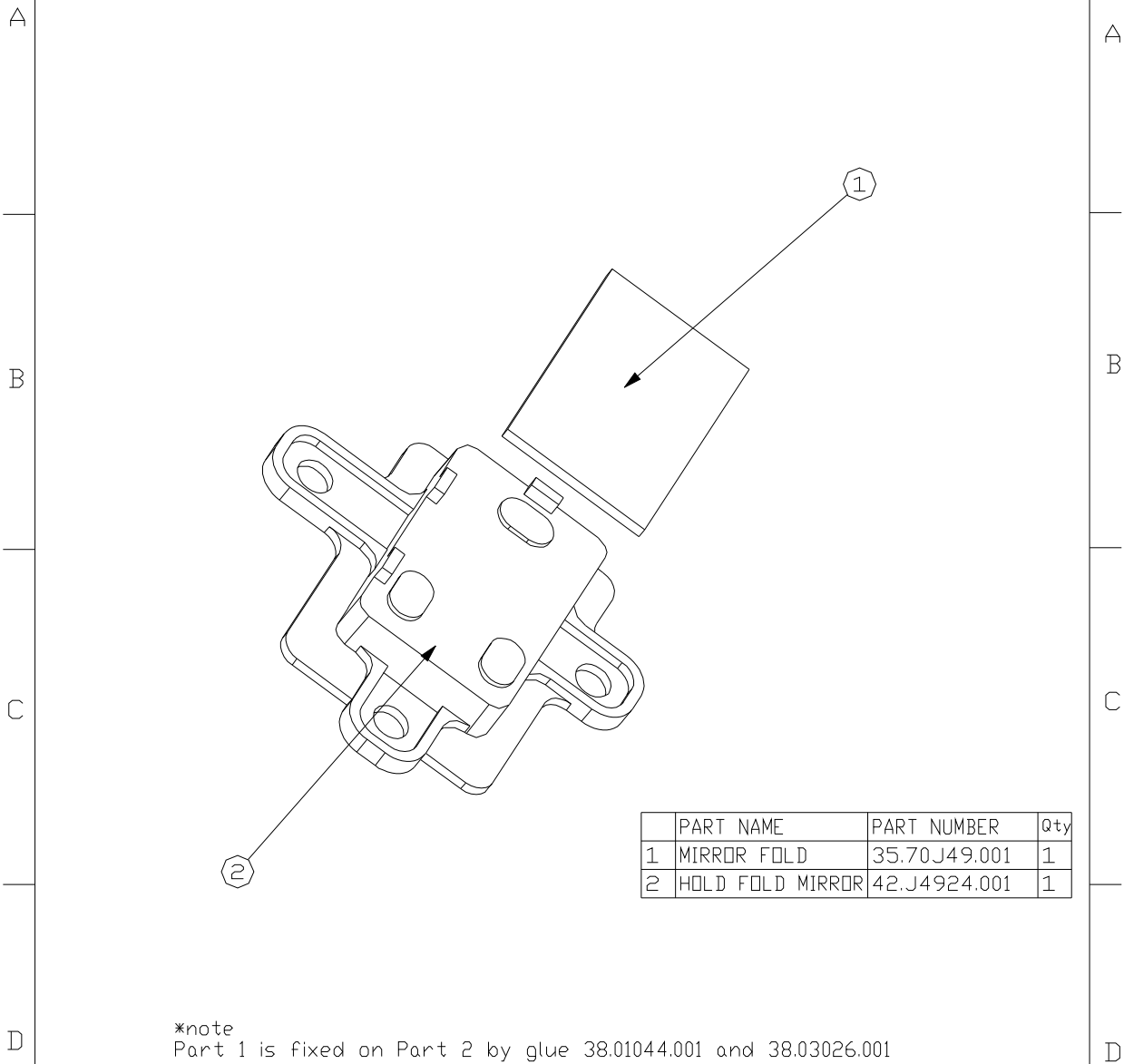


PART NAME	PART NUMBER
LENS C1	35.80J49.001
LENS C2	35.80J49.031



MODEL	JT30		ASSY LENS C1, C2			TOLERANCE UNLESS OTHERWISE SPECIFIED (±)											
						CLASS	A	B	C	D	E	F	G				
DRN	DAVID WONG	020805	MATERIAL														
DSN	DAVID WONG	020806	FINISH														
CKD	JIMMY SHEN	020815	SCALE	1 /	DIM IN	mm											
APPD	CHRIS LI	020816	SHEET	OF	CAVITIES												
Benq Corporation						FILE NAME											
						PART NO.						60.J4910.001					

1	2	3	4				
PART NO.	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			DAVID WONG	021126



	PART NAME	PART NUMBER	Qty
1	MIRROR FOLD	35.70J49.001	1
2	HOLD FOLD MIRROR	42.J4924.001	1

*note
Part 1 is fixed on Part 2 by glue 38.01044.001 and 38.03026.001

MODEL	JT30	NAME				ASSY FOLD MIRROR							TOLERANCE UNLESS OTHERWISE SPECIFIED (±)											
						CLASS	A	B	C	D	E	F	G											
DRN	DAVID WONG	021105	MATERIAL	NA				< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4									
DSN	DAVID WONG	021105	FINISH					8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6									
CKD	JIMMY SHEN	021108	SCALE	1 /	DIM IN	mm	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0										
APPD	CJHRIS LI	021110	SHEET	OF	CAVITIES		80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5										
							250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0										
							> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0										
							ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0										
Benq Corporation								FILE NAME																
								PART NO.		60.J4911.001														

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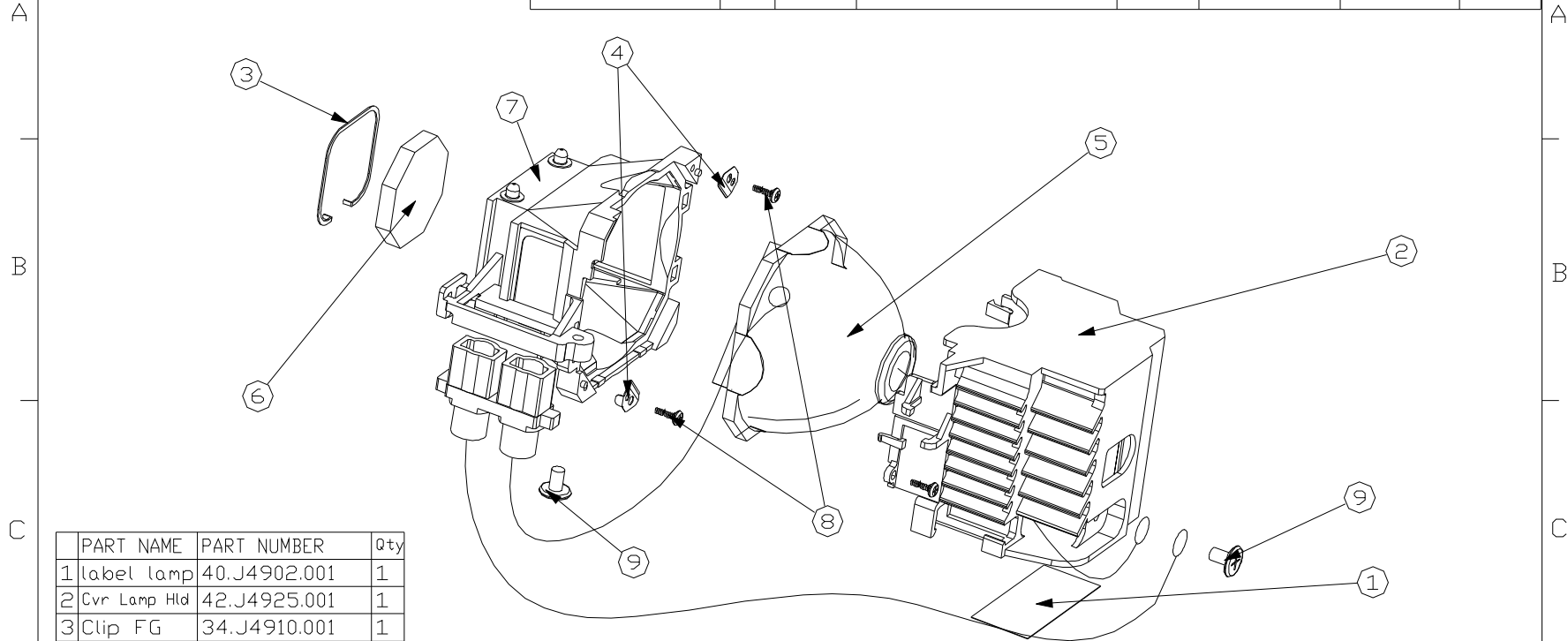
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PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			DAVID WONG	021126



PART NAME	PART NUMBER	Qty
1 label lamp	40.J4902.001	1
2 Cvr Lamp Hld	42.J4925.001	1
3 Clip FG	34.J4910.001	1
4 Clip Lamp Hld	34.J4911.001	2
5 Lamp USHD	65.J4904.001	1
6 F- Glass	35.81J49.001	1
7 Assy Lamp Hld	60.J4913.001	1
8 SCRW M2*5L TAP	86.VA512.5R0	2
9 scrw M3*5L TAP	86.VG524.5R0	2

MODEL	JT30	NAME	ASSY LAMP MODULE			TOLERANCE UNLESS OTHERWISE SPECIFIED (±)							
						CLASS	A	B	C	D	E	F	G
DRN	DAVID WONG	021105	MATERIAL			< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
DSN	DAVID WONG	021105	FINISH			8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
CKD	JIMMY SHEN	021110	SCALE	1 /	DIM IN	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
APPD	CHRIS LI	021110	SHEET	OF	CAVITIES	80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
						250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
						> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
						ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
Benq Corporation						FILE NAME							
						PART NO.	60.J4912.001						

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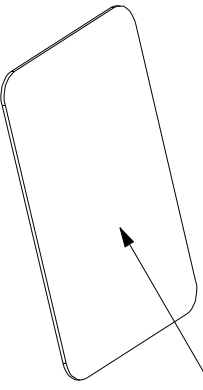
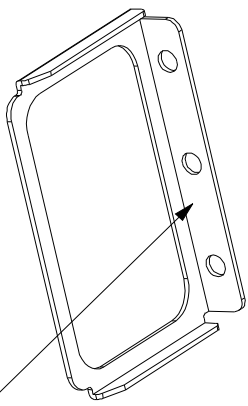
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PART NO	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			DAVID WONG	021126

	PART NAME	PART NUMBER	Qty
1	MESH LAMP HLD	34.J4912.001	1
2	BKT MESH	33.J4915.001	1



2

1

MODEL	JT30		NAME			TOLERANCE UNLESS OTHERWISE SPECIFIED (±)							
			ASSY BKT MESH			CLASS	A	B	C	D	E	F	G
DRN	DAVID WONG	021115	MATERIAL	NA		< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4
DSN	DAVID WONG	021115	FINISH			8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6
CKD	JIMMY SHEN	021120	SCALE	1 /	DIM IN	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0
APPD	CHRIS LI	021120	SHEET	OF	CAVITIES	80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5
						250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0
						> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0
						ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0
Benq Corporation						FILE NAME							
						PART NO.	60.J4916.001						

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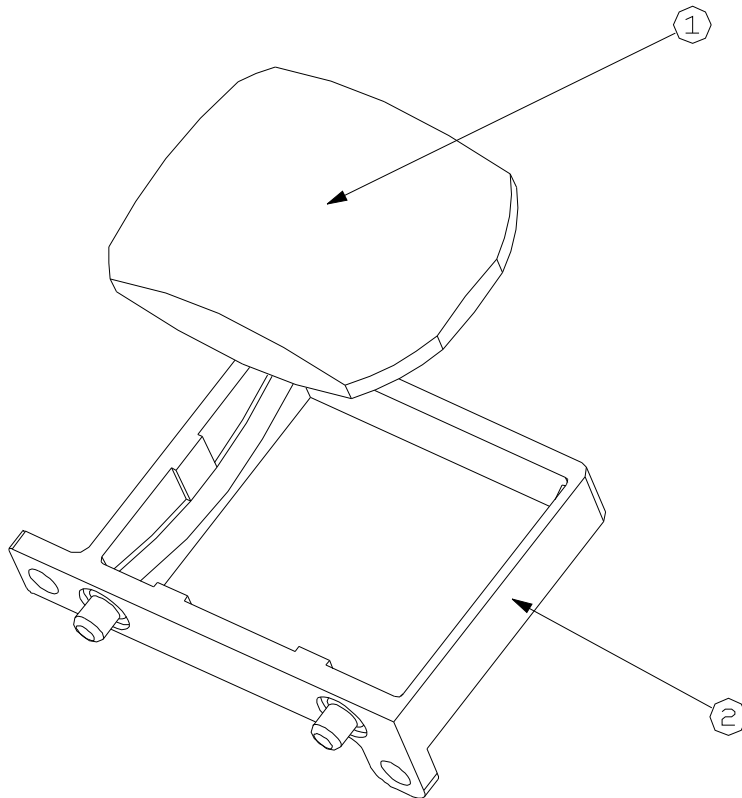
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1		2		3		4	
PART NO.	REV	SYMBOL	DESCRIPTION	LOCATED	REASON	SIGN	DATE
	A		FIRST RELEASE			DAVID WONG	021127

	PART NAME	PART NUMBER	Qty
1	LENS C3	35.80J49.011	1
2	HOLD LENS C3	42.J4929.001	1



*NOTE:
PART 1 IS FIXED ON PART 2 BY GLUE 38.01043.021

MODEL	JT30		NAME			ASSY LENS C3 HOLD							TOLERANCE UNLESS OTHERWISE SPECIFIED (±)											
						CLASS	A	B	C	D	E	F	G											
DRN	DAVID WONG	021105	MATERIAL	NA			< 8mm	0.05	0.1	0.1	0.2	0.2	0.4	0.4										
DSN	DAVID WONG	021105	FINISH				8 ~ 25mm	0.08	0.15	0.15	0.3	0.3	0.6	0.6										
CKD	JIMMY SHEN	021110	SCALE	1 /	DIM IN	mm	25 ~ 80mm	0.12	0.2	0.25	0.4	0.5	0.8	1.0										
APPD	CJHRIS LI	021110	SHEET	1 OF 1	CAVITIES		80 ~ 250mm	0.25	0.3	0.4	0.6	0.8	1.2	1.5										
							250 ~ 800mm	0.5	0.6	0.8	1.0	1.5	2.0	3.0										
							> 800mm	1.0	1.0	1.5	1.7	3.0	4.0	6.0										
							ANGLE	0.5	0.5	0.5	0.5	1.0	1.0	1.0										
Benq Corporation							FILE NAME	60J4918001_ASSY_C3_HOLD																
							PART NO.	60.J4918.001																